

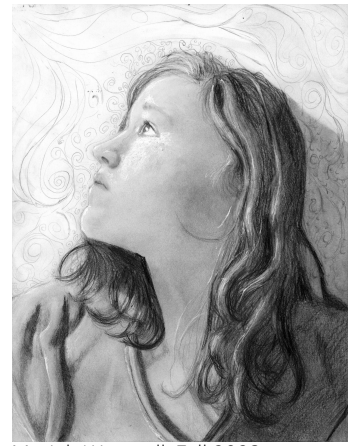
Xintang Wang, Fall 2023



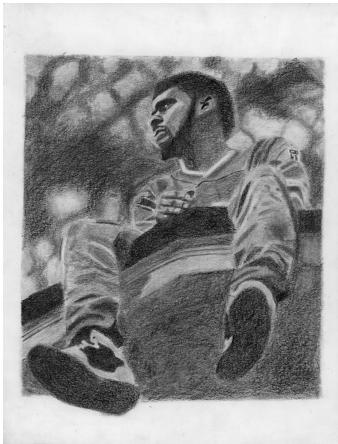
Chloe Taylor, Fall 2023



Arik Arik, Fall 2023



Mariah Wentzell, Fall 2023



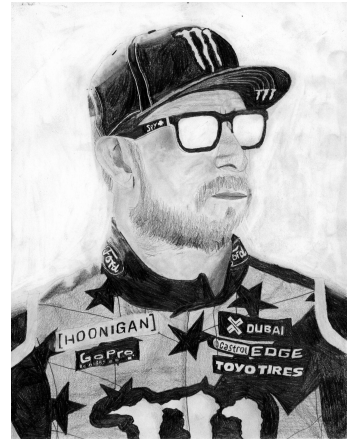
Ahsan Amir, Fall 2023



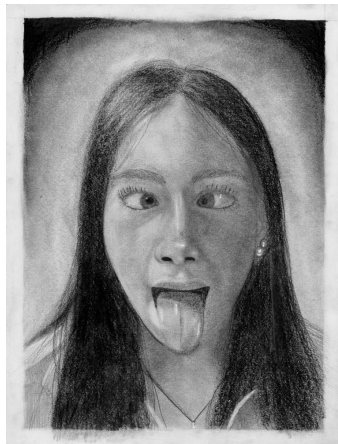
Olivia Woodill, Fall 2023



Matt Inkpen, Fall 2023



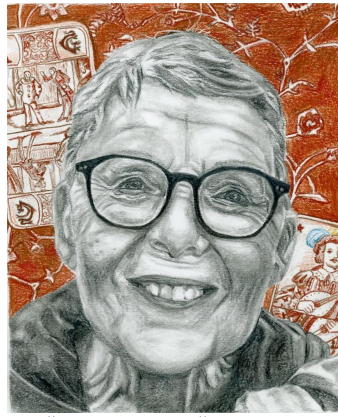
Carter Jecks, Fall 2023



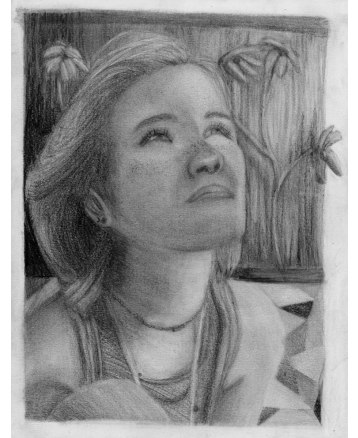
Mya Rimmer, Fall 2023



Mya Honey, Fall 2023



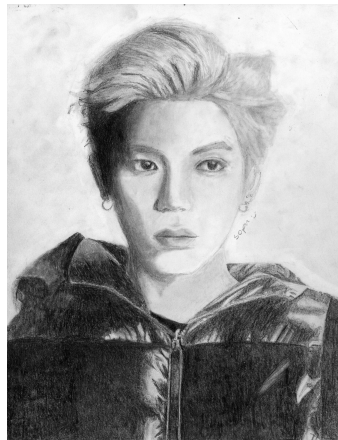
Gaëlle Bousquet, Fall 2023



Lily Campbell, Fall 2023



Emmy Bickerton, Fall 2023



Sophia Rogers, Fall 2023

## Portrait

- \_\_\_\_\_ Hand drawing (contour)
- \_\_\_\_\_ Stravinsky (contour)
- \_\_\_\_\_ The Woodcutter (shading)
- \_\_\_\_\_ Pears (blending)
- \_\_\_\_\_ Parts of the face
- \_\_\_\_\_ Hair textures

\_\_\_\_\_/10 Skills planning & goal setting

### Criteria for your finished Portrait:

**Technique: Proportion & detail**  
Accurate shapes, sizes, and contour

**Technique: Shading**  
Deep blacks, smooth, and well blended

**Composition**  
Complete, full, finished, and balanced



# Self-portrait evaluation and building your skills step-by-step

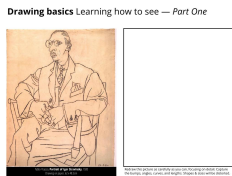
**Proportion and detail:** Shapes, sizes, and contour

**Shading technique:** Deep black colours, smoothness, and blending

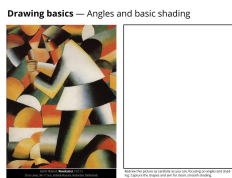
**Composition:** Complete, full, finished, and balanced



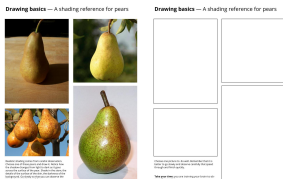
Step 1. Learn the difference between **looking and seeing**



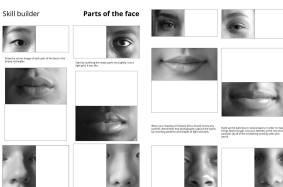
Step 2. Improve your ability to **draw details**



Step 3. Learn how to **draw angles** and **shade**



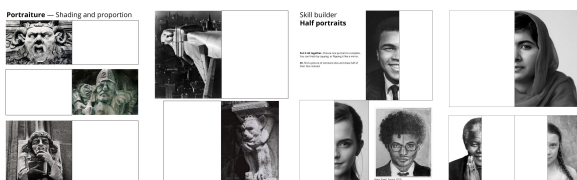
Step 4. Use **blending** to make things look 3D



Step 5. Practice observing and drawing **parts of the face**



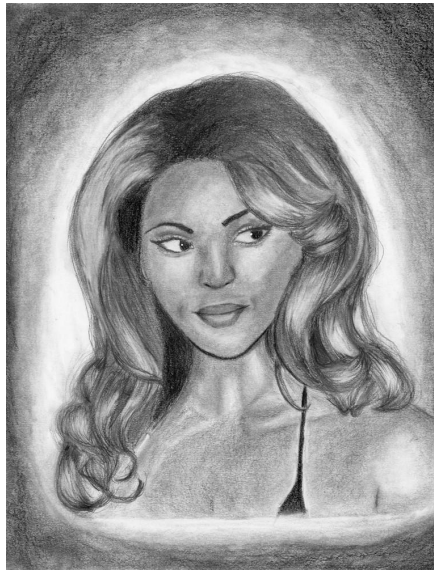
Step 6. Improve how you draw **hair textures**



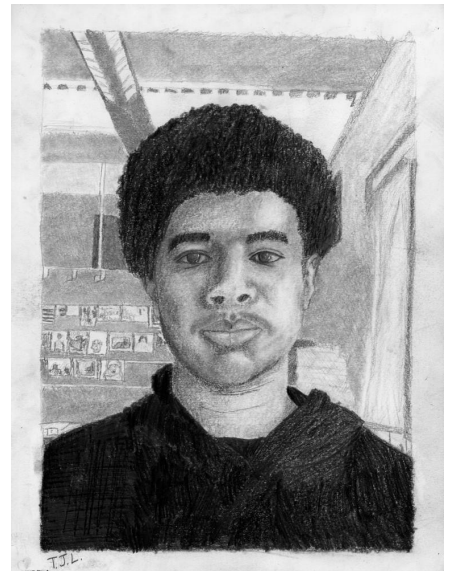
Step 7. Practice drawing it **all together**



Lena Ubani, Fall 2022



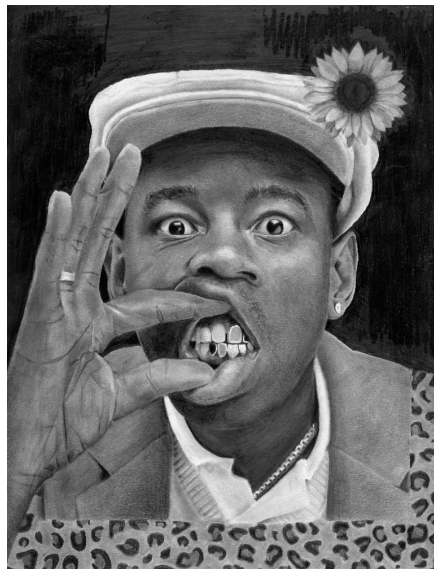
Erin Kells, Fall 2022



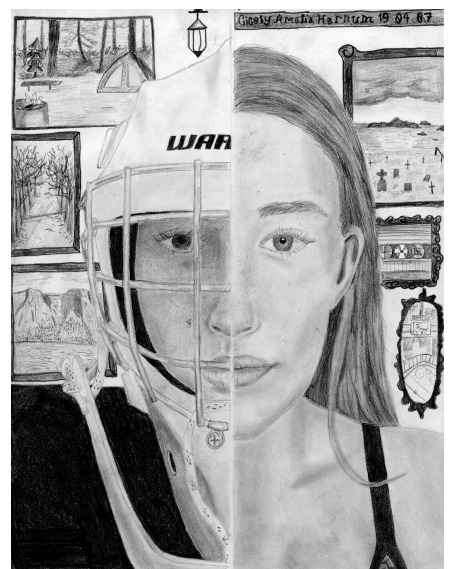
Tyler Lafitte, Fall 2022



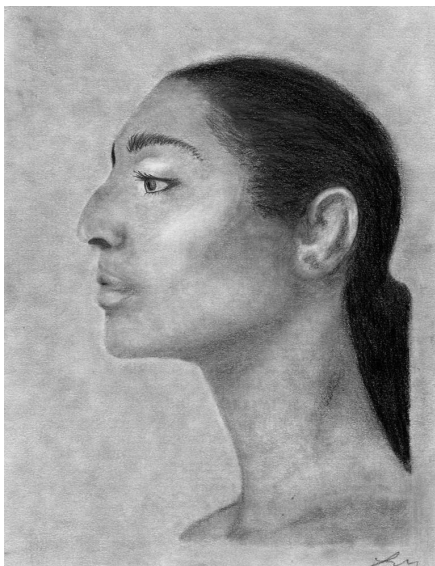
Siyun Lee, Fall 2022



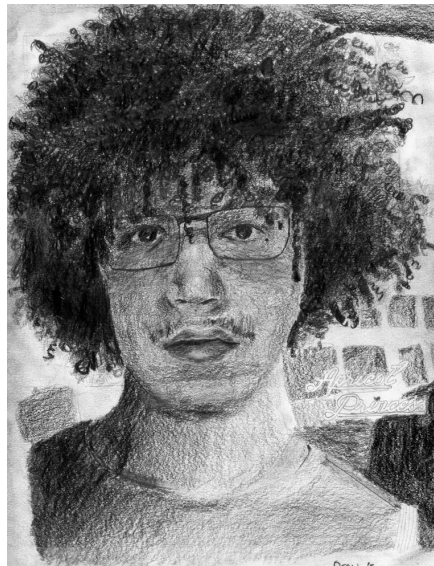
Parker Smith, Fall 2022



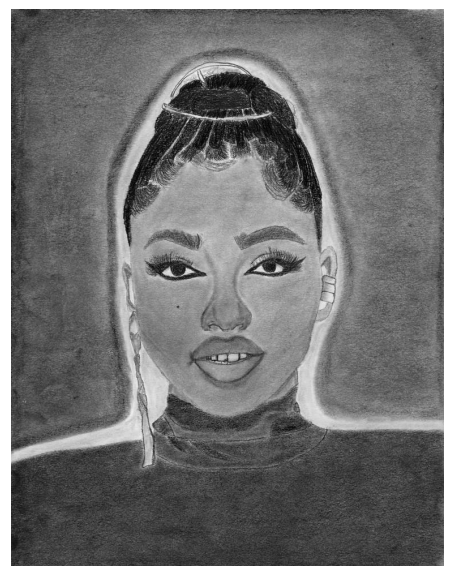
Cecily Harnum, Fall 2022



Leelah Makhoul, Fall 2022



Drew Gooding, Fall 2022



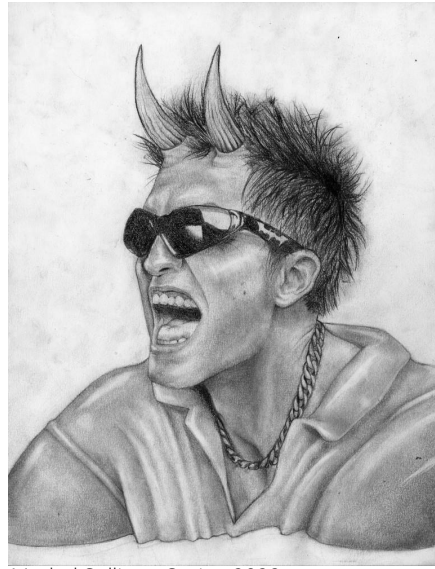
Kokheb Tesfatsion, Spring 2023

# Vocabulary for the portrait project

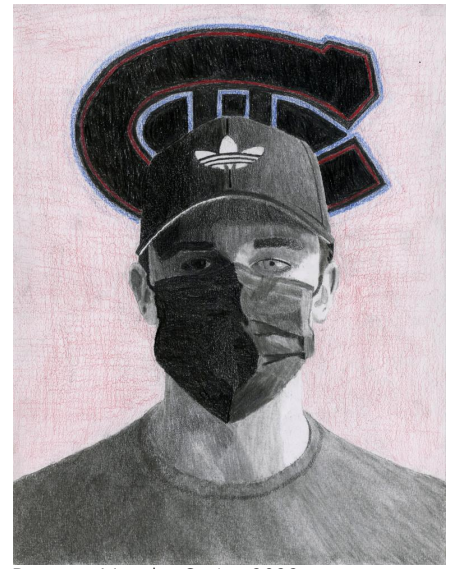
<b>4B pencil</b>	a graphite drawing tool that is darker and great for shading
<b>background</b>	the part of an artwork that is far away
<b>blending</b>	in drawing: mixing from light to dark greys; in painting: mixing from one colour to another
<b>brainstorming</b>	coming up with a large number of ideas
<b>composition</b>	the arrangement of things in an artwork
<b>contour drawing</b>	drawing the edges and outlines
<b>contrast</b>	the difference between the lights and darks
<b>creativity</b>	ideas that are useful, unique, and insightful
<b>detail</b>	small, important parts of a drawing
<b>foreground</b>	the part of an artwork that is biggest and closest
<b>HB pencil</b>	a graphite drawing tool that makes light lines
<b>layering</b>	adding several small amounts of pencil or paint on top of each other
<b>modelling</b>	making things 3D using blending
<b>reference photos</b>	photographs you look at carefully so you can make a better artwork
<b>shading</b>	drawing with white, black, and greys
<b>smoothness</b>	drawing cleanly, with no bumps
<b>texture</b>	drawing that looks the same as what it feels like
<b>web-mapping</b>	linking together ideas like a spider web



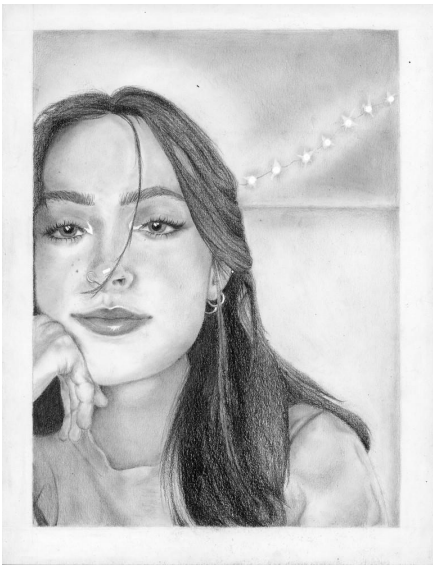
Jace Barrett, Spring 2022



Mychal Sullivan, Spring 2022



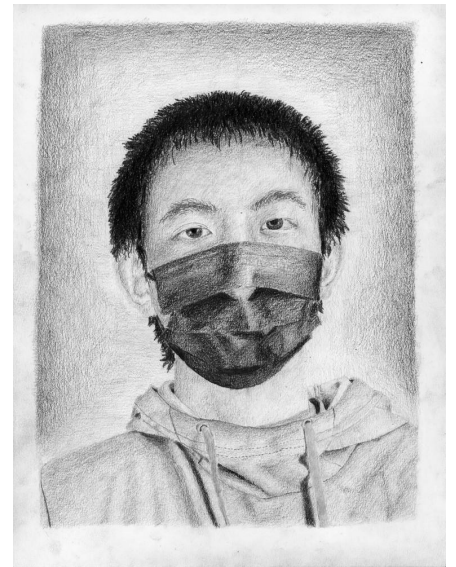
Brennan Murphy, Spring 2022



Olivia Sullivan Newhook, Spring 2022



Debbie Belachew, Spring 2022



Zhihao Di, Spring 2022



Amebe Ngei, Spring 2022



Airon Miko Ortega, Spring 2022



Ayla/Zane Brown, Fall 2022

# Skill builder - Draw a Hand

Much of drawing is learning how to forget your mental picture of something and instead focus on the visual properties (such as **line, shading, proportion, and texture**) that you see.

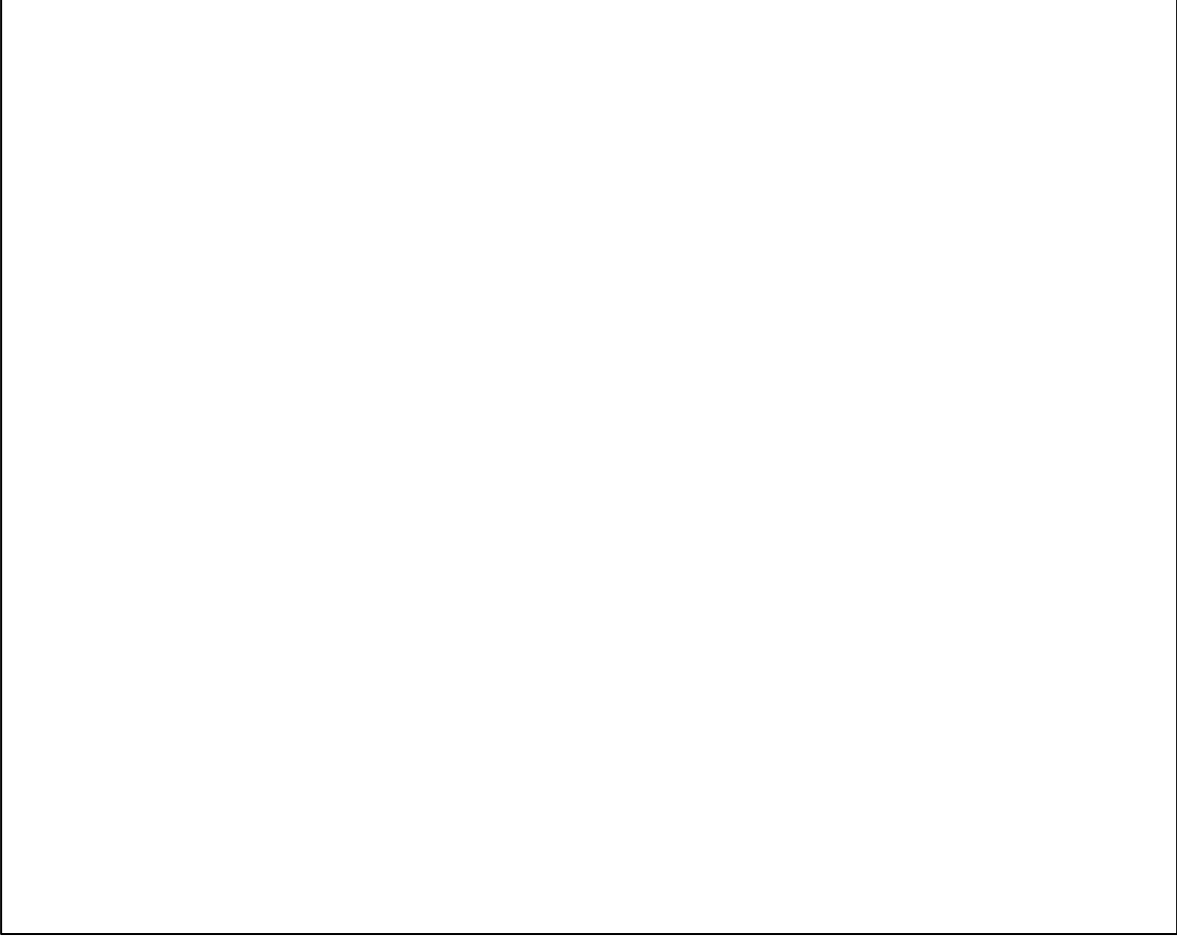
Draw a hand with as much detail as possible, but **without looking at your hand, or anyone else's**.

Now draw your hand with as much detail as possible, but you are **allowed to look** at it this time.

# Drawing basics: Learning how to see — Part One



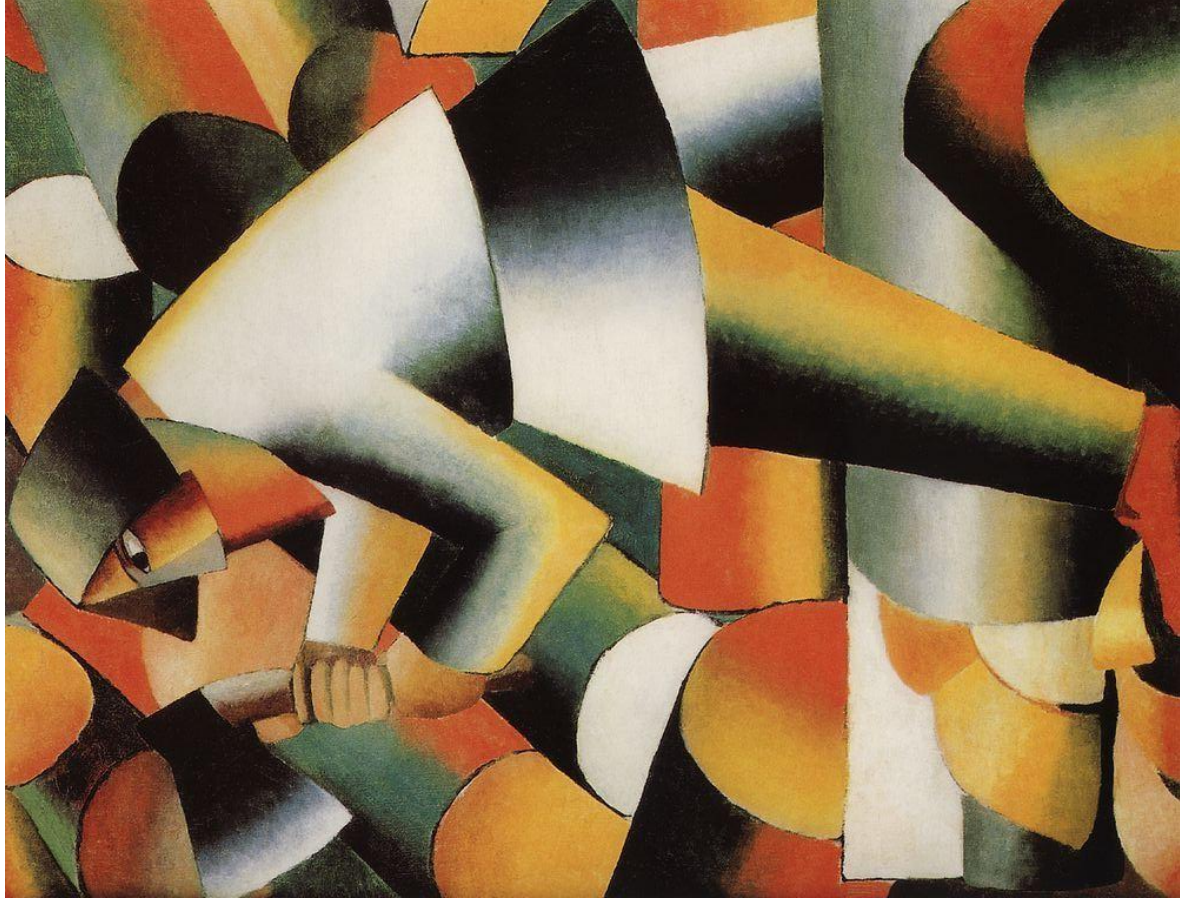
Pablo Picasso, **Portrait of Igor Stravinsky**, 1920



Redraw this picture as carefully as you can, focusing on detail. Capture the bumps, angles, curves, and lengths. Shapes & sizes will be distorted.



# Drawing basics: Angles and basic shading

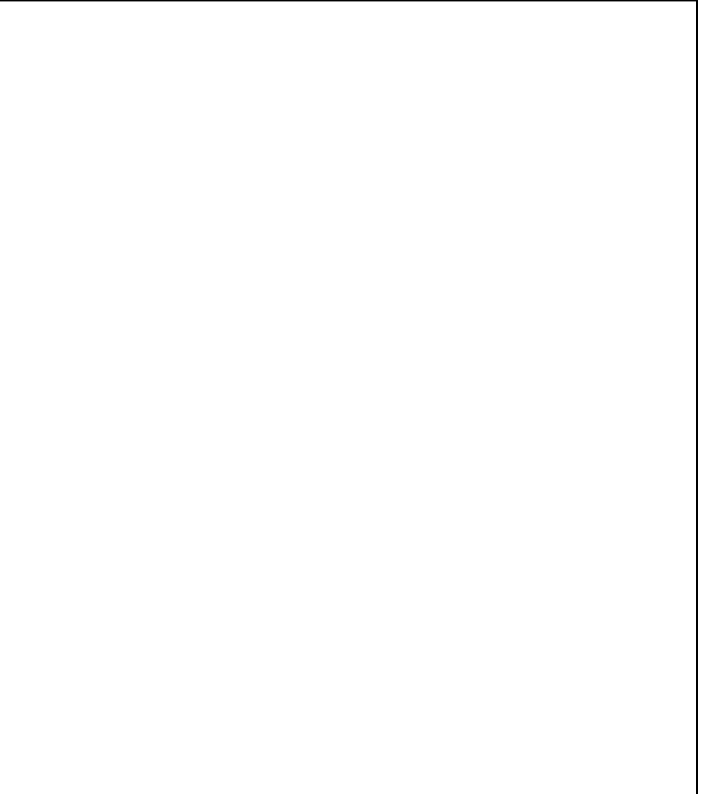


Kazimir Malevich, **Woodcutter**, 1912-13



Redraw this picture as carefully as you can, focusing on angles and shading. Capture the shapes and aim for clean, smooth shading.

# Drawing basics: A shading reference for pears

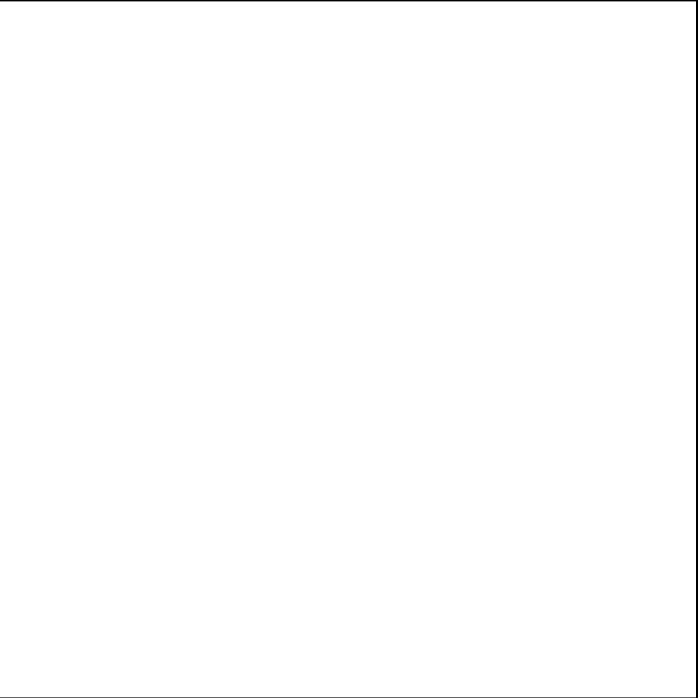


Realistic shading comes from careful observation. Choose one of these pears and draw it. Notice how the shadow changes from light to dark as it goes across the surface of the pear. Shade in the stem, the details of the surface of the skin, the darkness of the background. Go slowly so that you can observe the visual characteristics carefully.

Choose one picture to do well. Remember that it is better to go slowly and observe carefully that speed through and finish quickly.

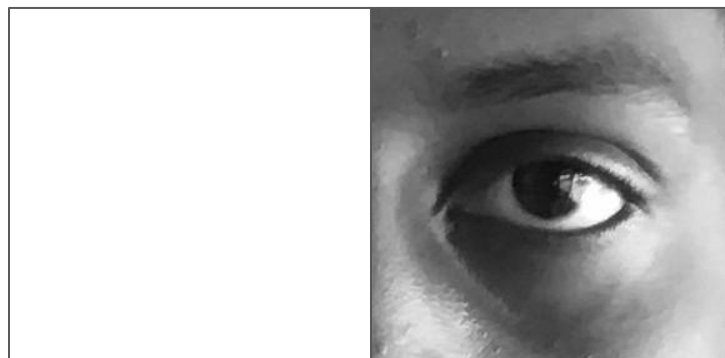
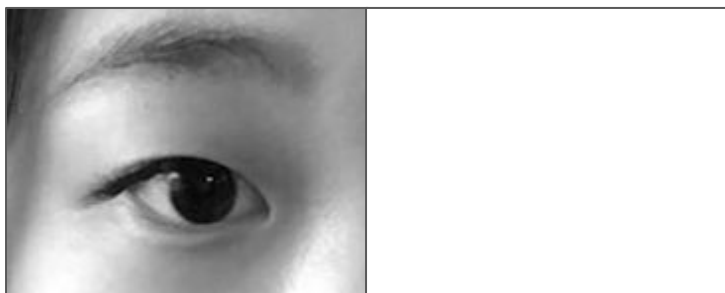
**Take your time:** you are training your brain to observe like an artist.

# Drawing basics: A shading reference for pears



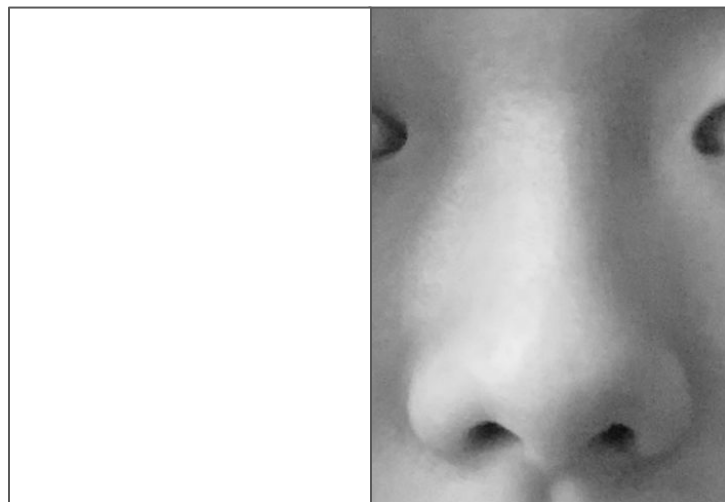
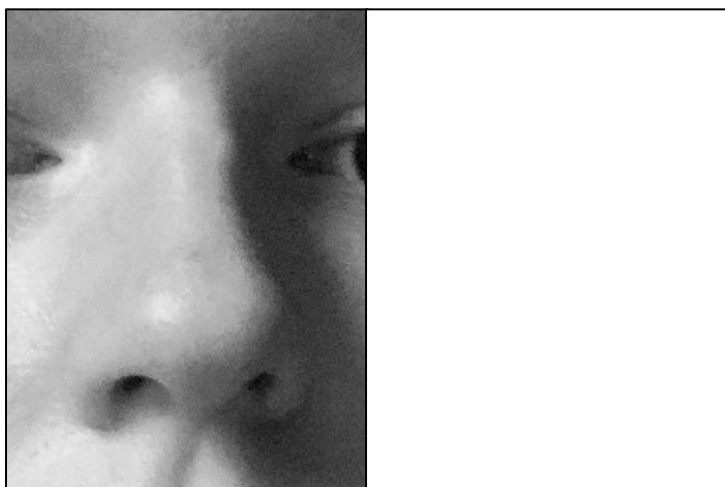
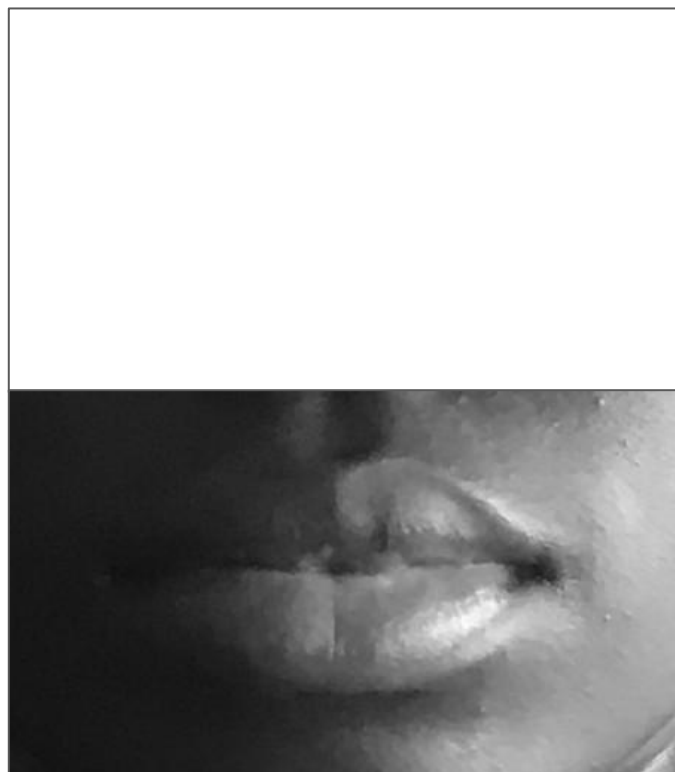
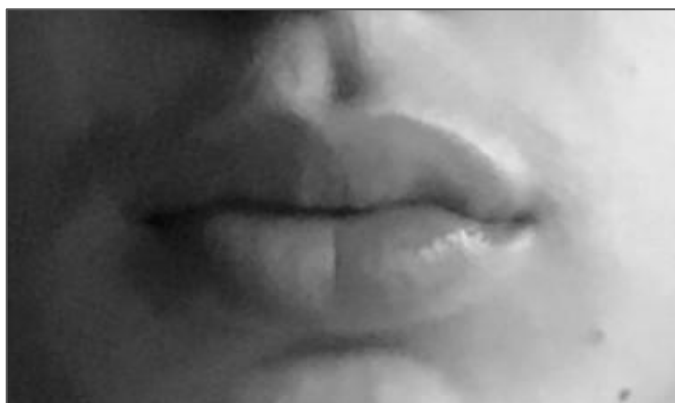
# Skill builder

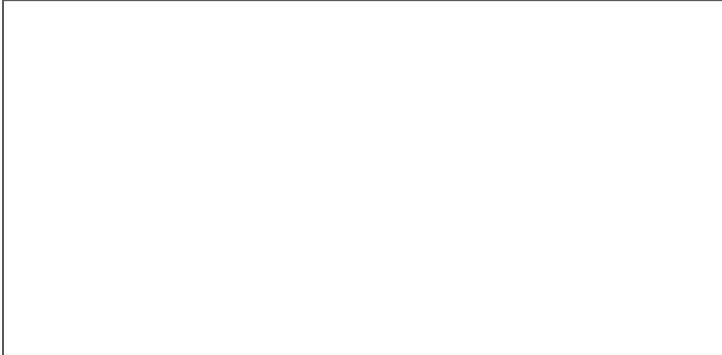
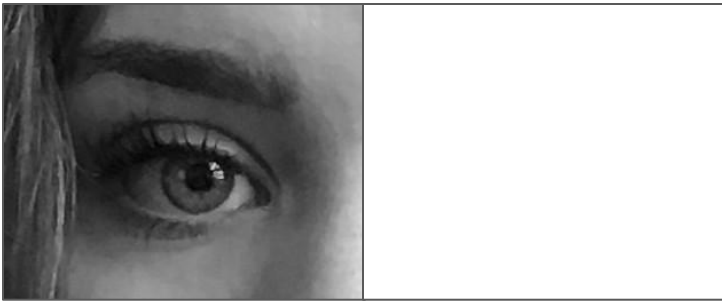
# Parts of the face



Draw each part of the face in the empty rectangles.

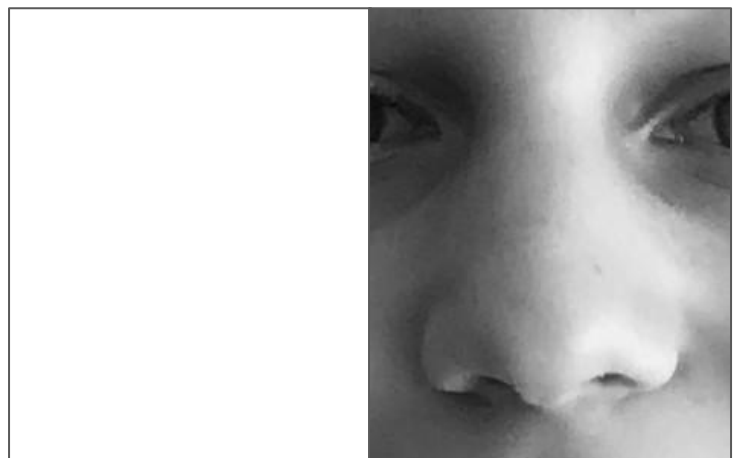
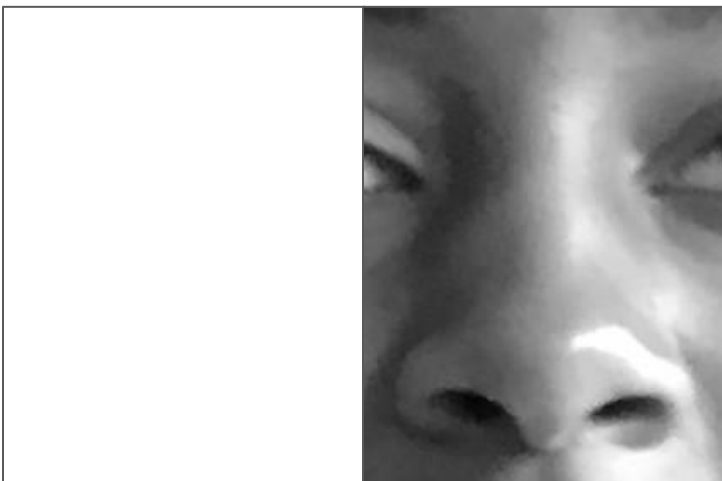
Start by **outlining** the major parts **very lightly**. Use a light grid, if you like.





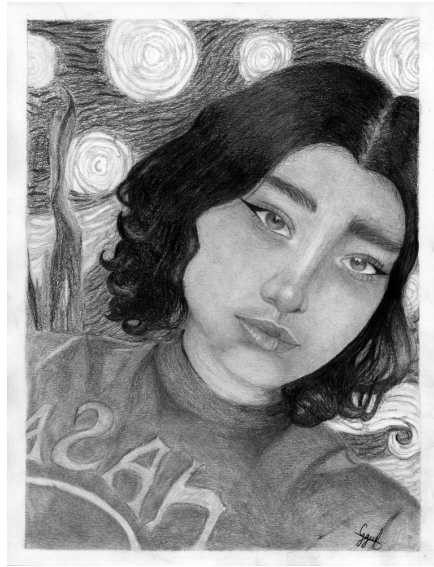
When your drawing is finished, **there should not be any outlines**. Remember that photographs capture the world by recording patterns and shapes of light and dark.

Build up the darkness in **several layers** in order to make things black enough. Use your blender at **the very end**. If possible, do all of the smoothing carefully with your pencil.

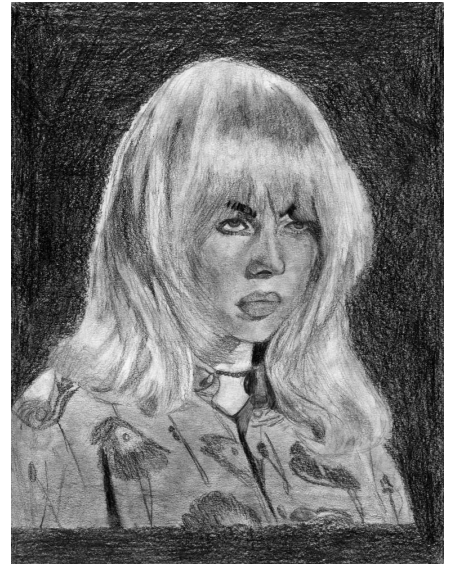




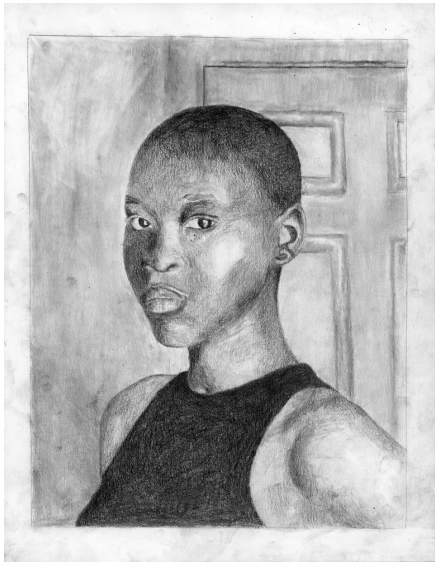
Seongjin Kim, Fall 2021



Grote Rodriguez, Fall 2021



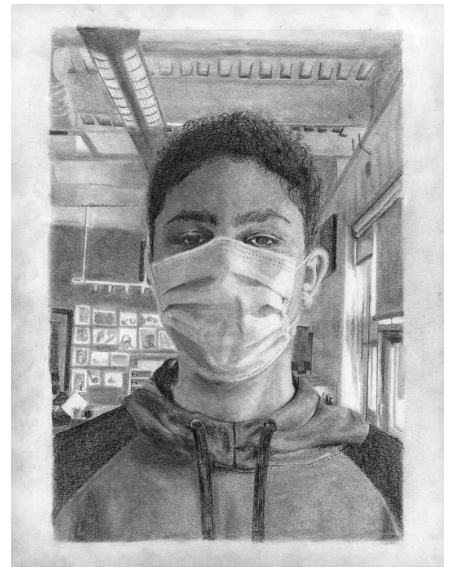
Sophia Hewitt, Fall 2021



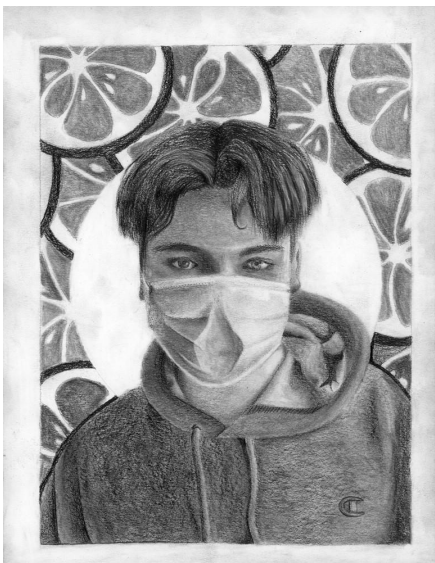
Ajulu Omod, Fall 2021



Jo Scanlan-Casey, Spring 2022



Bishir Green, Fall 2021



Ryan Bezanson, Fall 2021

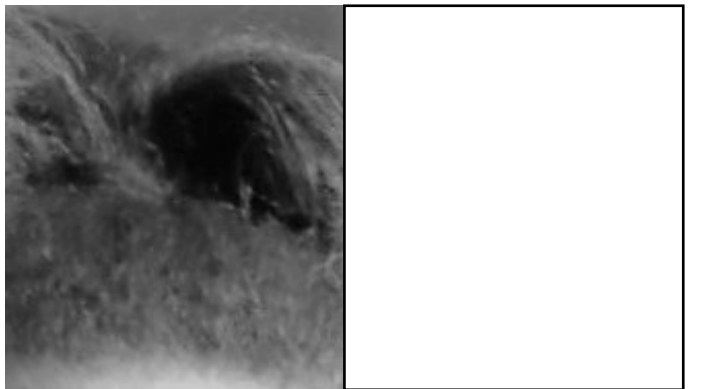
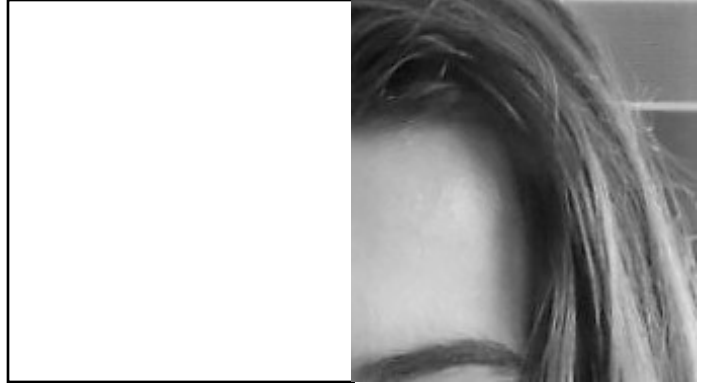


Avery Myette, Fall 2021

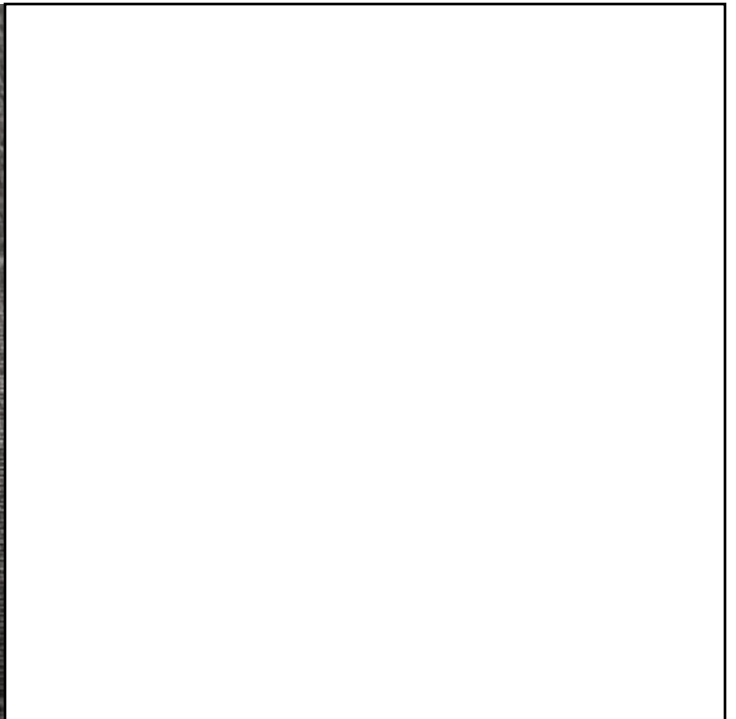
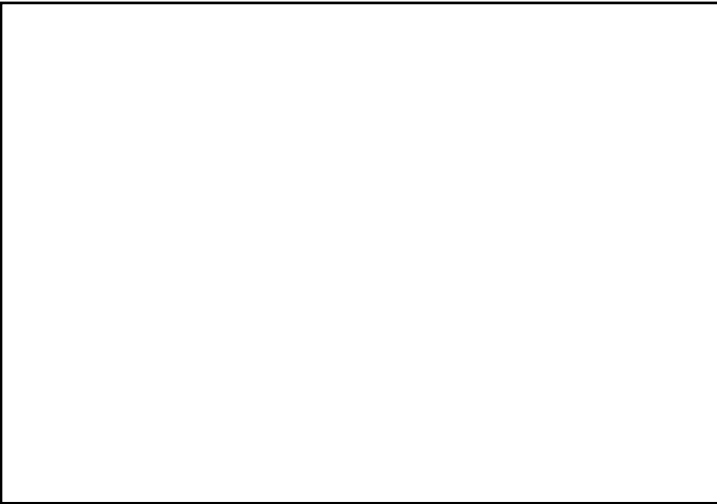


Maeve Brown, Fall 2021

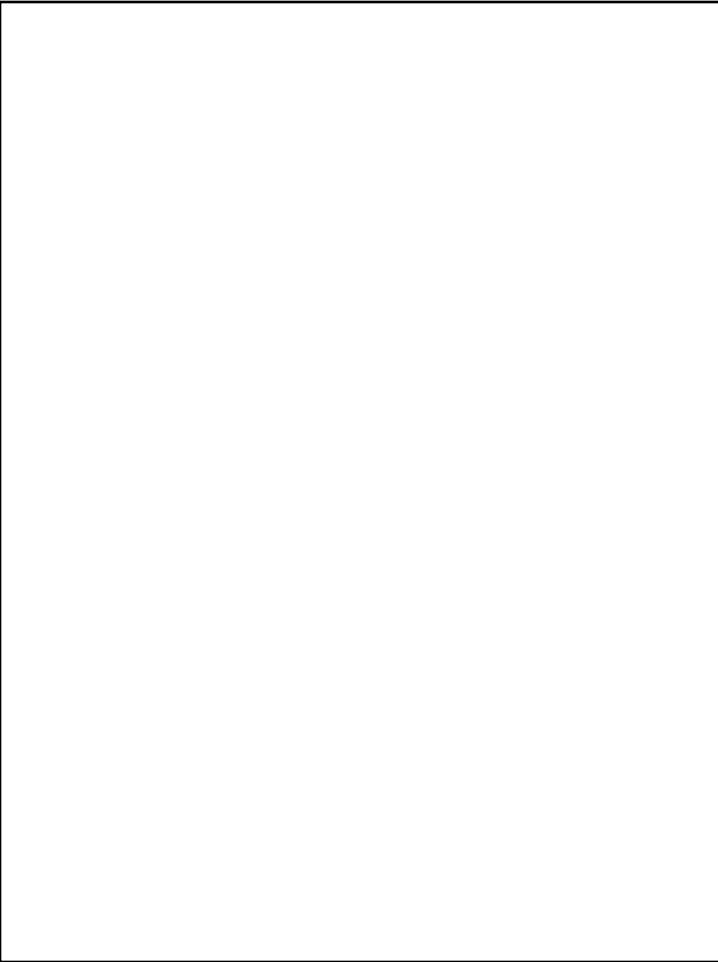
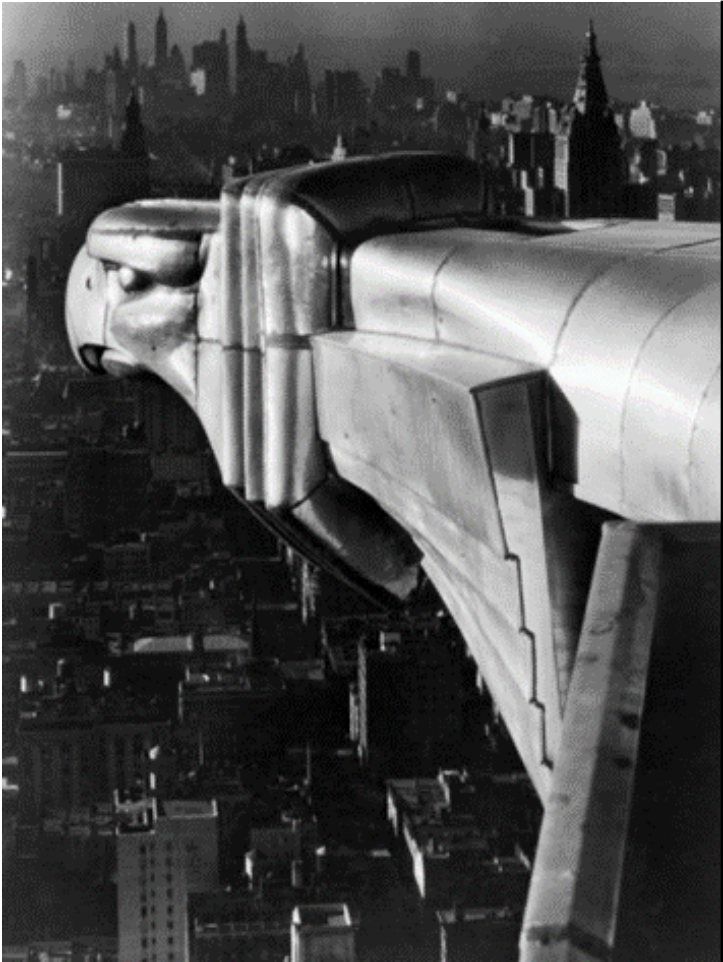
# Portraiture — Shading hair textures



# Portraiture — Shading and proportion





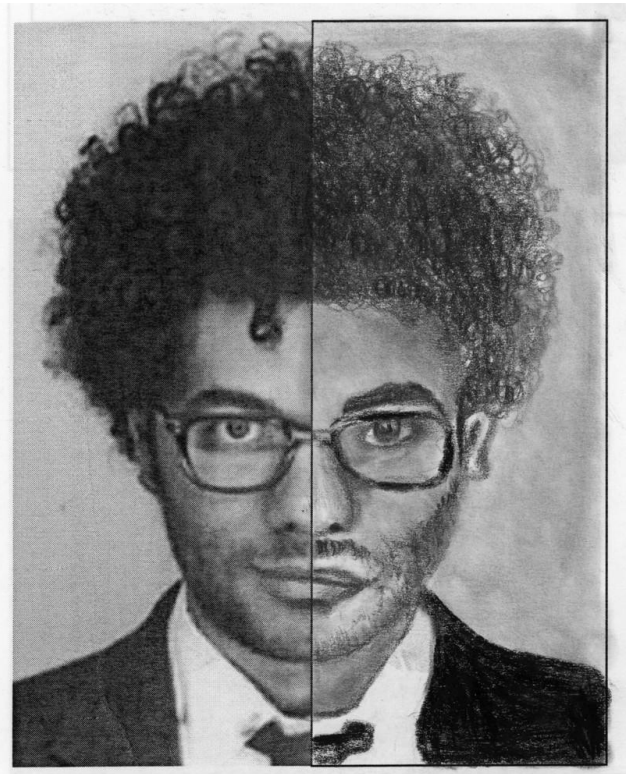
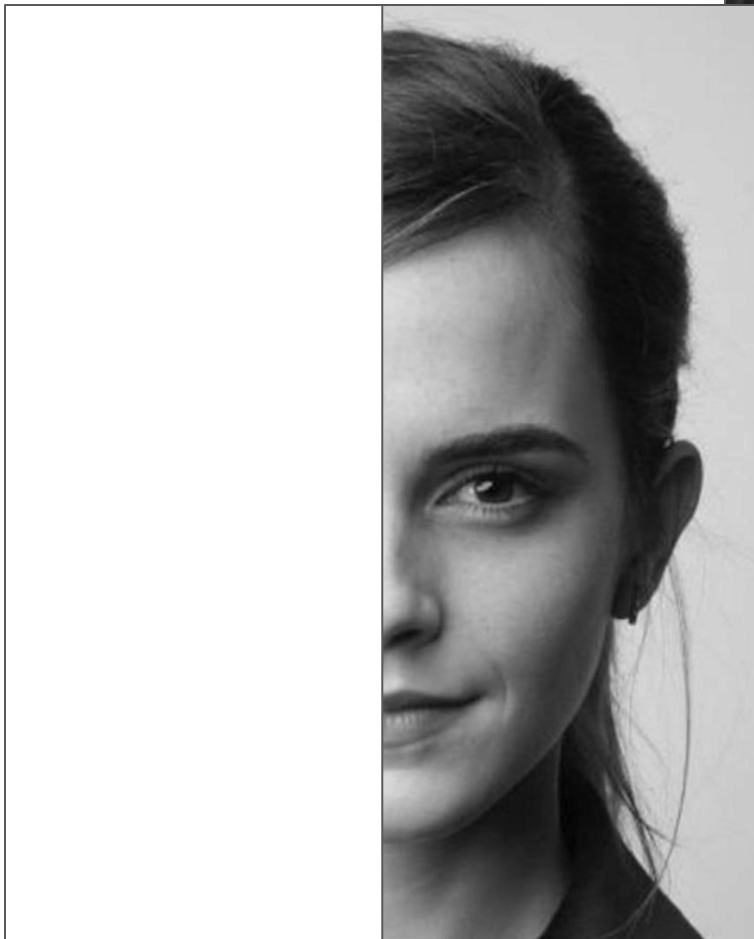
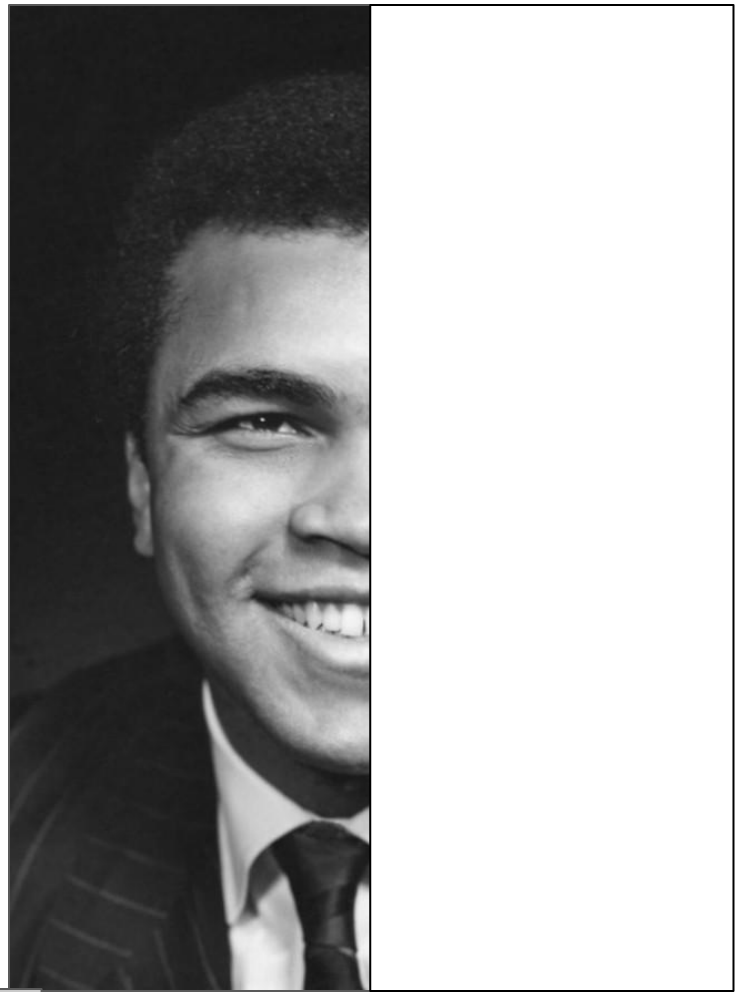


# Skill builder

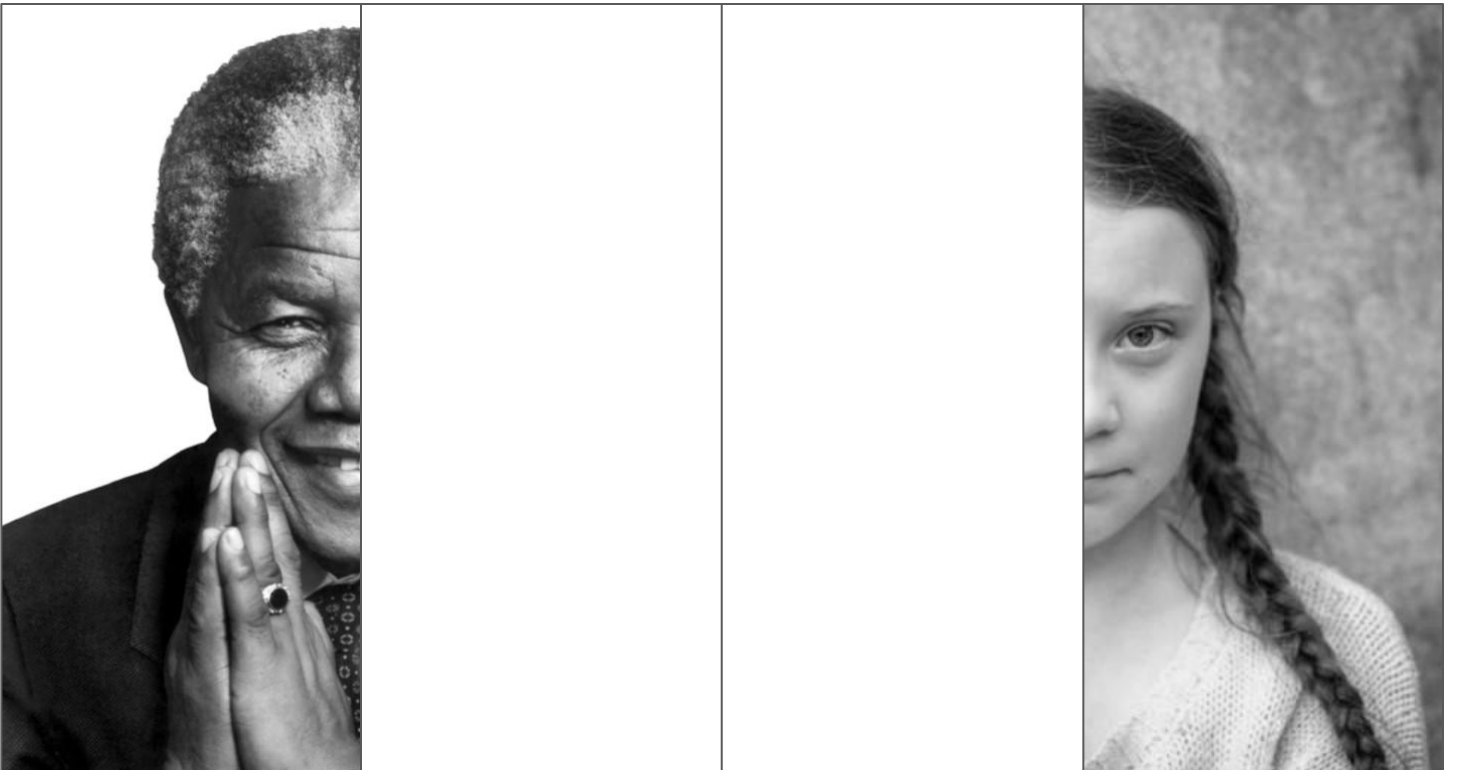
## Half portraits

**Put it all together.** Choose one portrait to complete. You can finish by copying, or flipping it like a mirror.

**Or,** find a picture of someone else and draw half of their face instead.



Heny Patel, Spring 2019



**Hair**

**Eyes**

**Nose**

**Mouth**

**Chin**

}  $\frac{1}{4}$

}  $\frac{1}{4}$

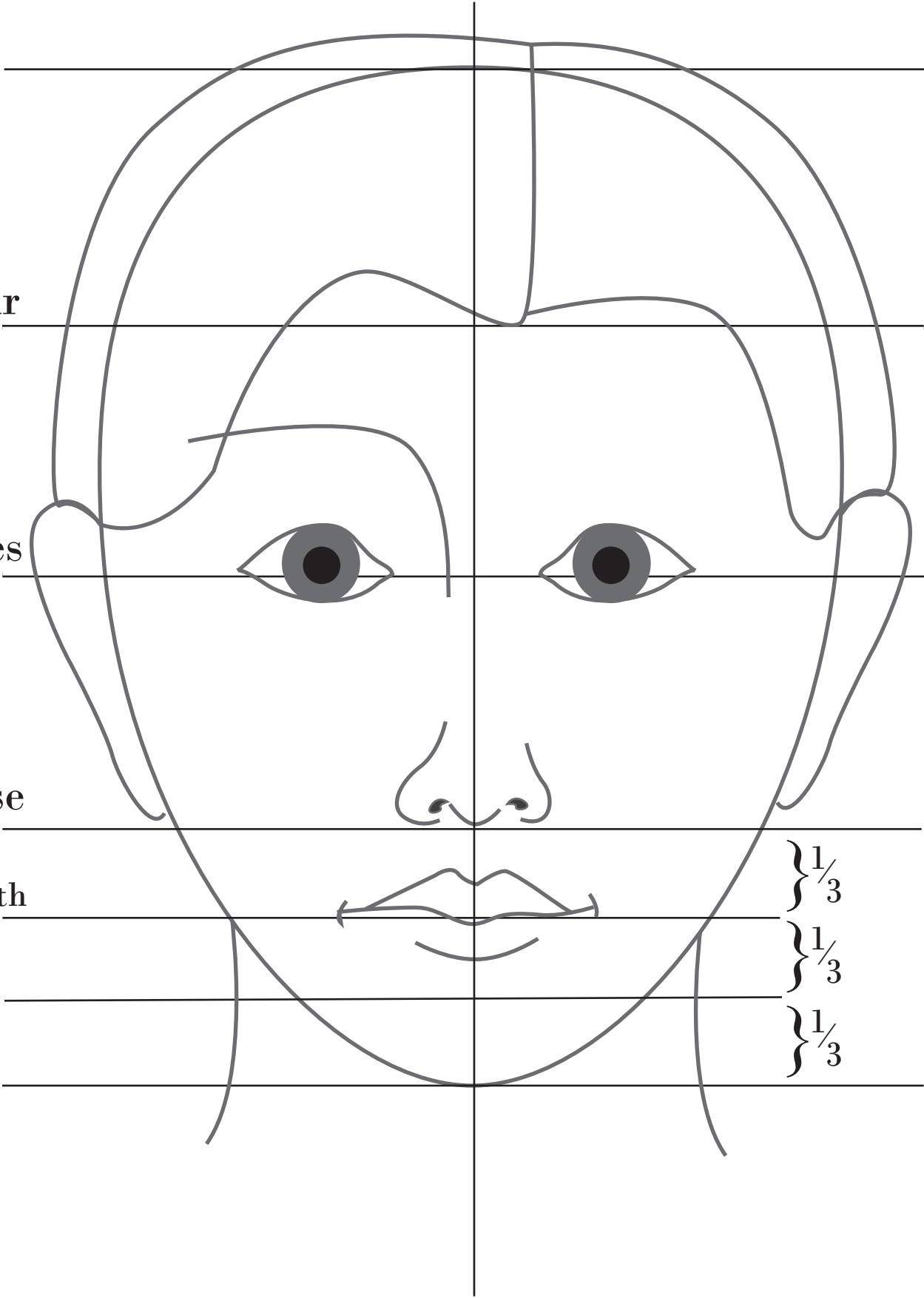
}  $\frac{1}{4}$

}  $\frac{1}{3}$

}  $\frac{1}{3}$

}  $\frac{1}{3}$

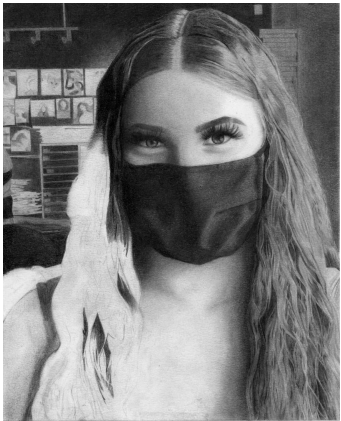
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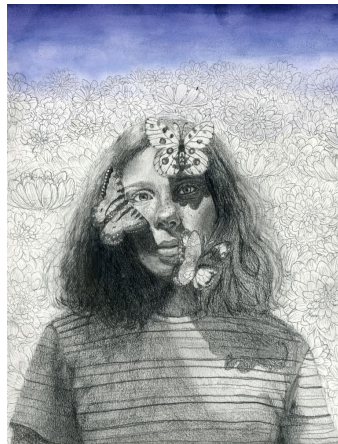
# The portrait project all time hall of fame



Lauren Sparkes, Spring 2021



Maddy Whidden, Fall 2020



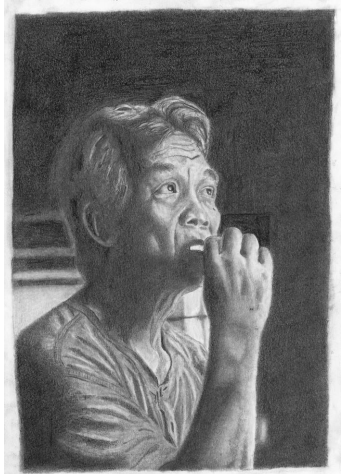
Anna Wuensch, Spring 2020



Sean Yu, Fall 2019



Kaya Panthier, Spring 2019



Sean Wong, Fall 2018



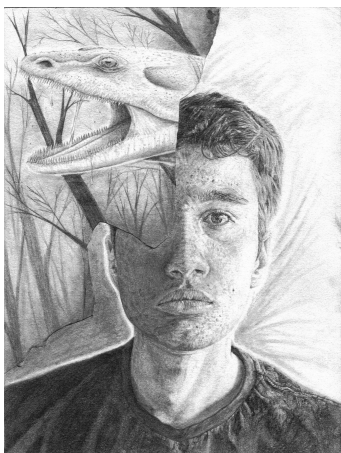
Barbara Ellis, Spring 2018



Hayden Coyle, Fall 2017



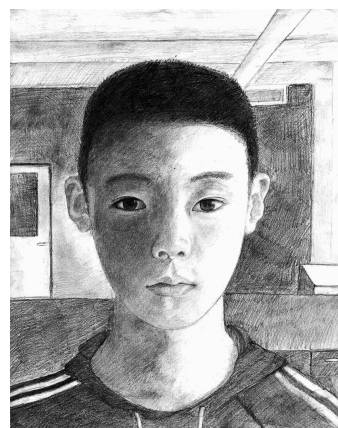
Sabrina Ashik, Spring 2017



Calum MacKinnon, Fall 2016



Zoe Bartel, Spring 2016



Danny Liu, Fall 2015



Ji Yoon Park, Spring 2014

# Creativity — Brainstorming practice I

**Creativity can be learned.** The biggest mistake for beginners is trying to keep all of your ideas in your head. You are going to practise listing a large number of ideas in order to improve your creative skills.

- You will improve your ability to generate a large number of ideas.
- You will improve your ability to suspend judgement until after your idea is recorded. Most people stop good ideas while they are still in their mind.
- You will improve your ability to intentionally seek out unusual or specific ideas related to a topic.

**Please choose a topic:**  sports  movies  music  games  fashion  animals

When you are finished, please count the number of ideas you generated: \_\_\_\_\_

# Creativity — Brainstorming practice II

**Creativity can be learned.** The biggest mistake for beginners is trying to keep all of your ideas in your head. You are going to practise listing a large number of ideas in order to improve your creative skills.

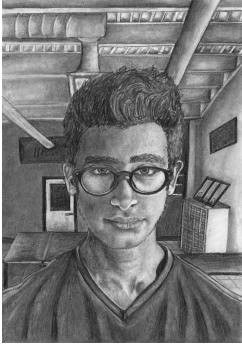
- You will improve your ability to generate a large number of ideas.
- You will improve your ability to suspend judgement until after your idea is recorded. (Most people stop good ideas while they are still in their mind.)
- You will improve your ability to intentionally seek out unusual or specific ideas related to a topic.

**Please choose a topic:**  things that make you different than others  things that irritate you  things you love

When you are finished, please count the number of ideas you generated: \_\_\_\_\_

After counting, please draw a **circle or rectangle** around your most interesting ideas.

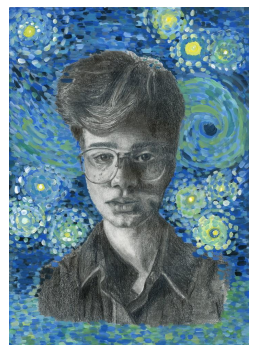
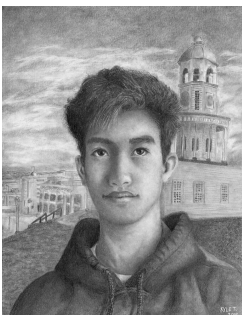
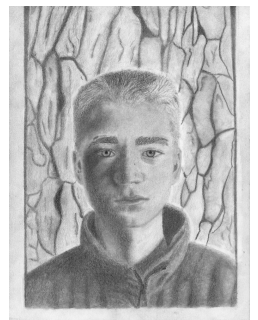
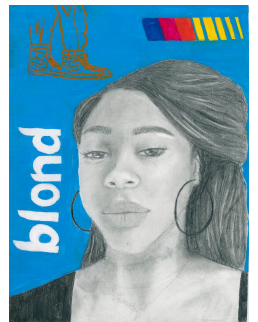
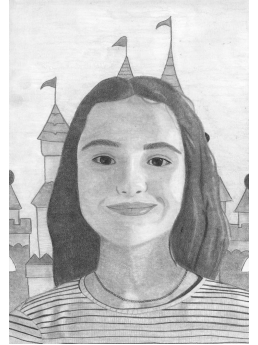
# Creativity — Portrait backgrounds



**Creativity can be learned.** Practise listing a large number of ideas. Don't judge while you are coming up with ideas. Seek out ideas that are as unusual or specific as possible.



**List what could you show in the background of your portrait.**

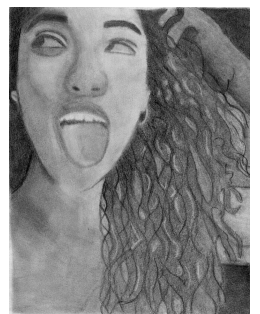
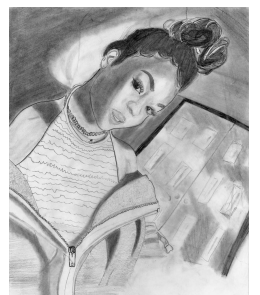
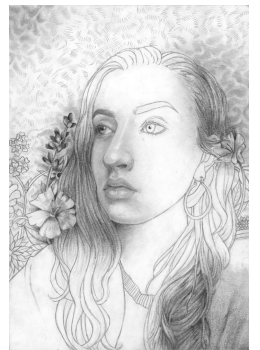
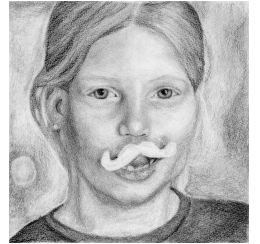
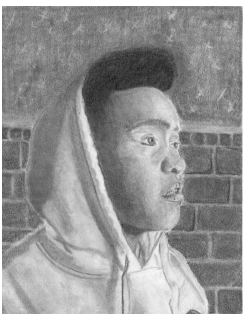
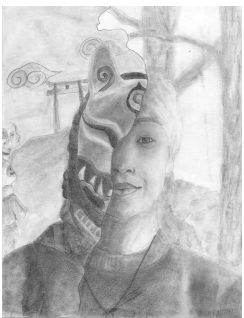
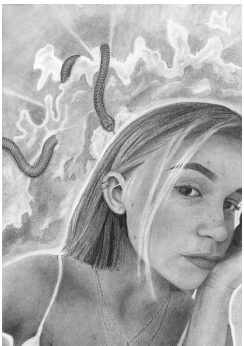
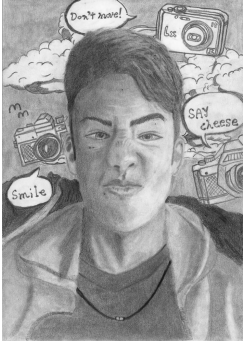




# Creativity — Poses and modifications

**Creativity can be learned.** Practise listing a large number of ideas. Don't judge while you are coming up with ideas. Seek out ideas that are as unusual or specific as possible.

**List poses, angles, poses, clothes, expressions & modifications.**



# Self-portrait: Mid-project feedback to students

This project will be evaluated according to three general criteria. In order to help you do your best, here is some feedback with suggestions about how to improve your drawing. I have only chosen what I think are the most important pieces of advice for you. If these suggestions are unclear, please ask me or a friend so I can give you more help.

## Proportion and detail

Proportion is the name of the skill where you accurately portray shapes and sizes.

- Observe closely.** Keep looking at your photograph. Try to forget what you are looking at, and focus on the component lines and shapes.
- Look for missing details.** Look for small things that you may have overlooked: small bits of your hair, wrinkles in your clothing, small differences in the background, and so on.
- Start drawing the other half of your face.** If you develop one side of the face too fully, it will be hard to match it up with the other side.
- Measure carefully.** Use a grid, rulers, or slips of paper to guide where you should place things.
- Observe the shapes of your shadows.** The shapes of the parts of the face are good, but the shapes of the shadows are off. Take a closer look at the shapes and sizes of the light and dark areas.
- Consider changes in texture.** Hair needs a different kind of drawing than cloth, skin, or fuzzy shadows. Try to capture the texture of the different things you are drawing.

## Shading

Shading is using light and dark to draw. It is an easy way to make things look realistic and three dimensional.

- Lighten your outlines.** Outlines are essential to getting proportions correct, but they should disappear after you start shading.
- Darken your darks.** Doing so will increase the overall impact of your drawing, and will help it pop.
- Add tone to your lights.** Leaving areas white tends to leave the impression that your artwork is unfinished. Instead, look for light shades of grey you can add instead.
- Work on smoothness.** Build up your greys by stacking layers of alternating line directions, use lines with overlapping lines (no white gaps), or use a blending stump.
- Work on blending.** Your shadows are sometimes going abruptly from light to dark, with few or no middle greys. Add greys to the middle areas until you end up with smooth blends instead of sudden jumps.
- Start shading your background.** Once you shade in your background, it changes the balance of greys and forces you to reshade the rest of your portrait. If you start shading your background early it will save you time and frustration.
- Look carefully at the different greys in your hair.** You can get basic hair texture by creating lines that flow along the length. However, it works even better when you replicate the pattern of light and dark of the different strands. It takes more time, but the impact is many times stronger.
- Watch for sharp vs. fuzzy edges.** Sometimes blending goes quickly from light to dark, and sometimes it stretches out over a long distance. Reobserve your photo to see where you should do which one.

## Composition

Composition is the overall arrangement and completeness of your artwork.

- You have the option of leaving out the background if you wish.**
- Add a background.** A background puts a person or object in a particular place, real or imaginary. Compared to drawings without backgrounds, your artwork may look simple and incomplete.
- Start shading your background.** You have some lines in there, but it lacks substance in comparison to the rest of your drawing.
- Start drawing the other half of your face.** If you develop one side of the face too fully, it will be hard to match it up with the other side.
- You seem to be behind.** Please consider working on your project at lunch or before or after school. Or, try to pick up your pace or use your time more effectively during class. If you have enough done, you can ask if you can take it home to work on it. Remember that if too much of your work is done outside school I cannot accept it.

# Self-portrait goal setting

Name: \_\_\_\_\_

\_\_\_\_\_/10

Look at the *Mid-project feedback to students* on the previous page to help you answer these questions.

For each criteria, please give **three** pieces of specific feedback. This could be suggestions, or recognizing strength. For example:

- **What** should be **improved** and **where:**     *"Look for **more detail** in the **sparkle of the eyes**"*
- **What** is going well and **why:**             *"The **lips are looking 3D** because you **drew the shapes of the shadows** well"*
- **What** can be **added** and **where:**           *"I need to add another **fighter plane** in the background"*
- What you can do to **catch up:**             *"I need to ask my teacher if I can **take my drawing home** to work on it."*

No more than 4 goals can be about details, and no more than 4 goals can be about shading.

1.

2.

3.

4.

5.

6.

7.

8.



Mica Paul, Spring 2023



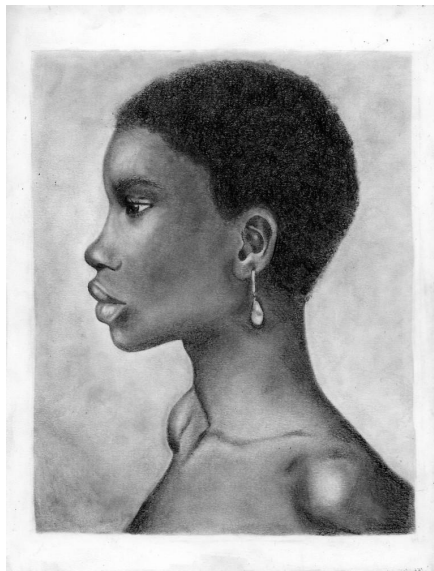
Max Seale, Spring 2023



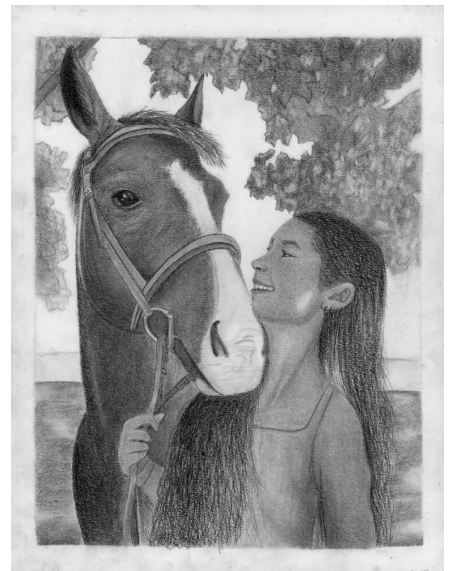
Sophia Falle, Spring 2023



Reid Gillis, Spring 2023



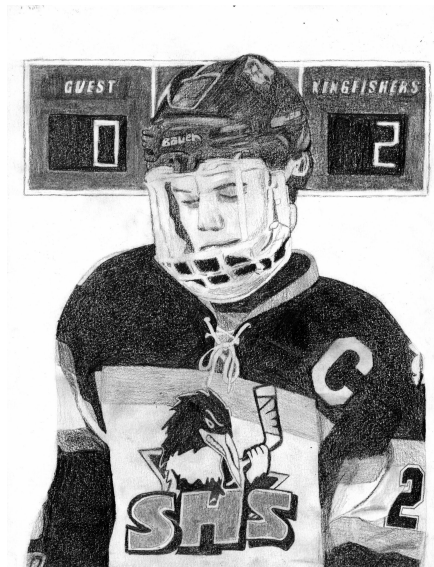
Johnylah James, Spring 2023



Elle Langley, Spring 2023



Lexy Berry, Spring 2023



Alexa Maillet, Spring 2023



Andel Brown, Fall 2023