



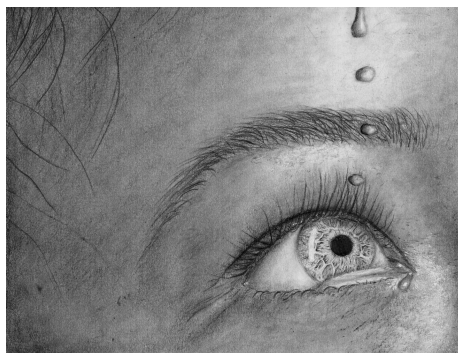
Kauthar Green, Fall 2024.



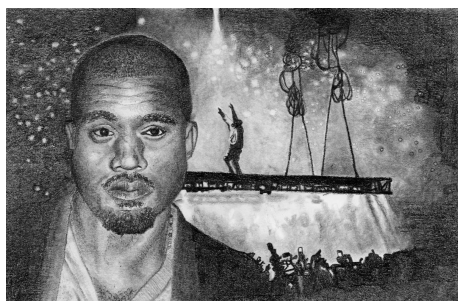
William McLeod, Fall 2024.



Kyrlo Klen, Fall 2024.



Emma Savoie, Fall 2024.



Brody Horne, Fall 2024.



Charleigh Morine Vaillancourt, Fall 2024.



Ana Mihai, Fall 2024.



Libby Oram, Fall 2024.



Ariel Zou, Fall 2024.



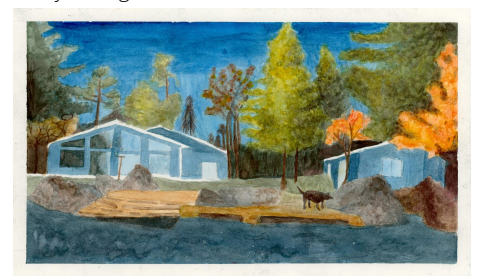
Jap Chona, Fall 2024.



Lisa Evlanov, Fall 2024.



Libby Zhang, Fall 2024.



Josie Leslie, Fall 2024.

## Exam project

\_\_\_/10 **Idea development** (15%)

**Creativity/observation** (15%)  
Balance of realism and great ideas

**Materials technique** (20%)  
Shading, blending, proportion,  
colour mixing

**Composition** (20%)  
Non-central, balanced,  
colour scheme

**Chosen technique** (20%)  
Portraiture, depth, texture, pattern

\_\_\_/10 **Daily goal-setting** (10%)





刘亚琳  
Becky Liu, Spring 2023



Taryn Donnelly, Spring 2023



Ryta Logvyn, Spring 2023



Razan Izeldin, Spring 2023



Max Seale, Spring 2023



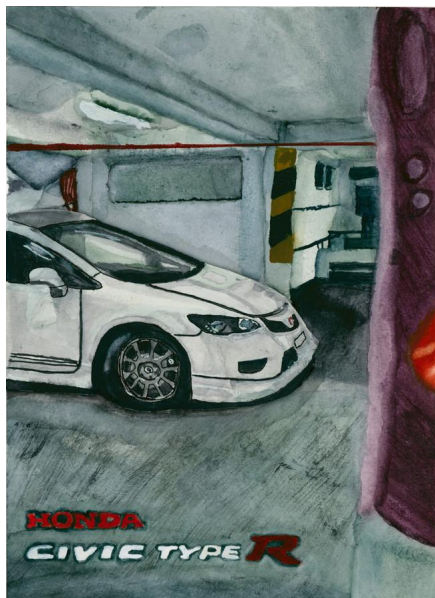
Raelyn Davis, Spring 2023



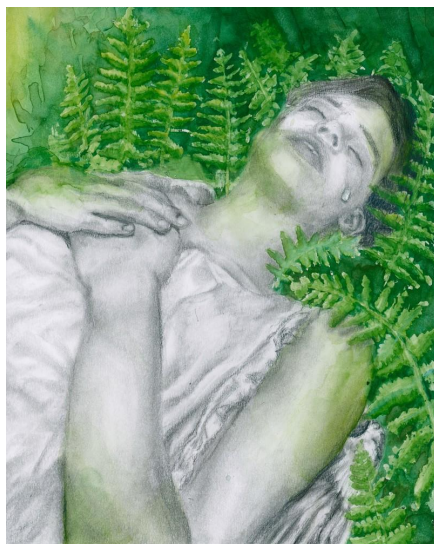
Lexy McMahon, Spring 2023



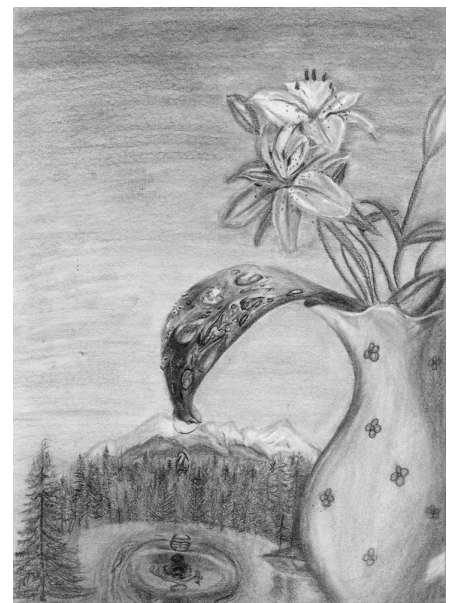
Erica Hastings-James, Spring 2023



Davis Wu, Spring 2023



Kai Retter, Spring 2023



Cami Raquet, Fall 2023



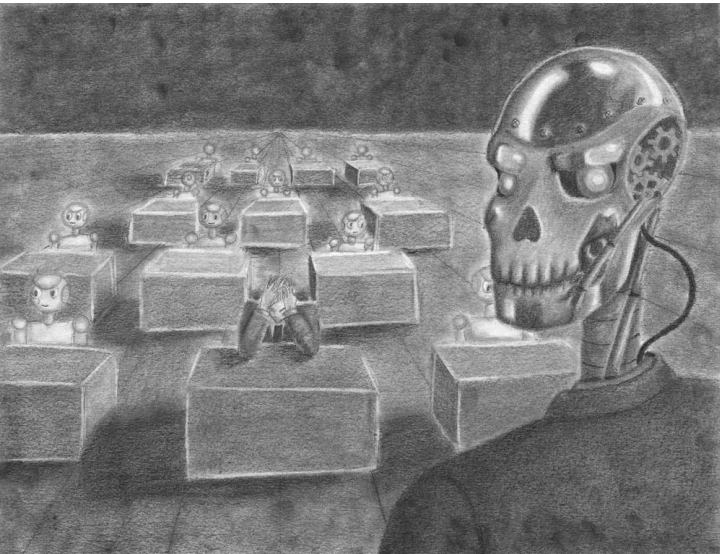
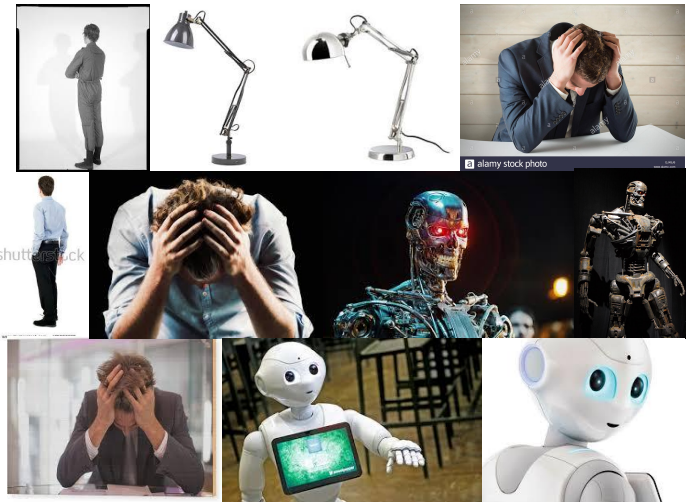
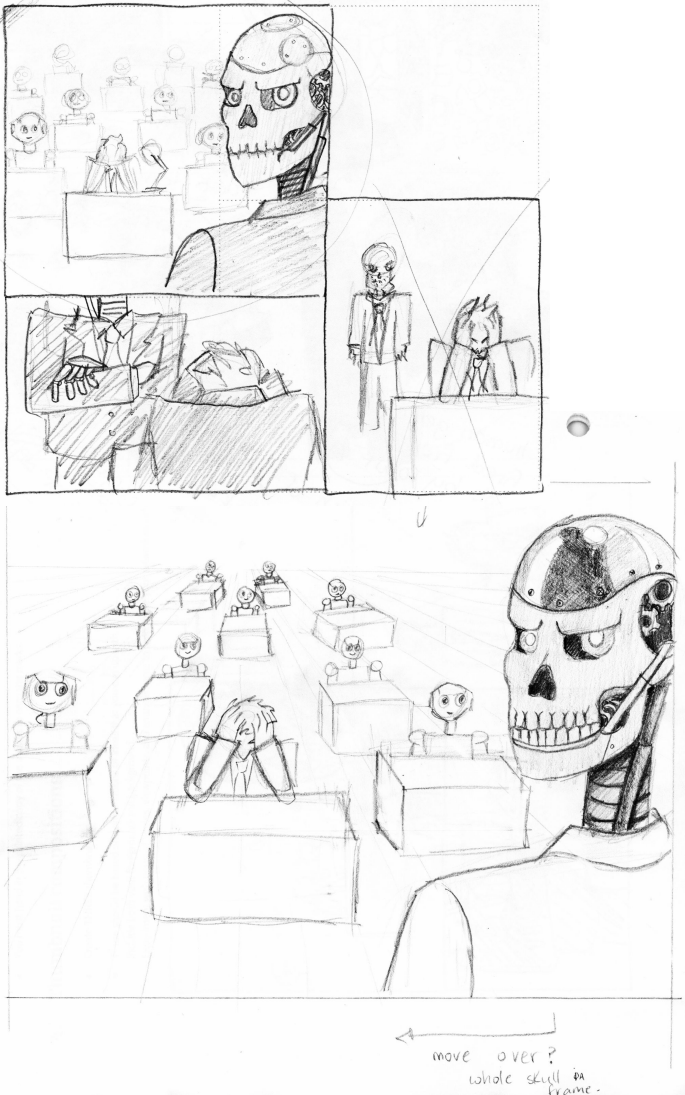
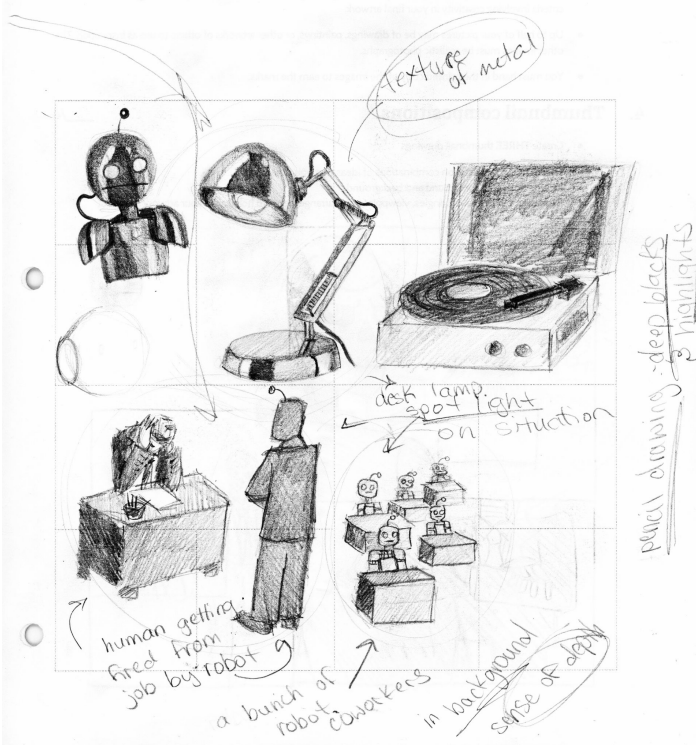
# Exam Project Evaluation Criteria

	Drawing	Painting	Clay
<b>15% - Idea development</b>	Use the same criteria as the idea development graphic organizers		
<b>15% - Creativity/observation</b>	Thoughtful, unusual, unexpected, unique, original ideas expressed through thoughtful observation of the visual qualities of the real world		
<b>20% - Materials technique</b>	<ul style="list-style-type: none"> <li>• Effective use of contour, detail, and proportion</li> <li>• Shading with smoothness, and blending</li> <li>• Rich darks with good contrast</li> </ul>		<ul style="list-style-type: none"> <li>• Strong and durable construction</li> <li>• Well-crafted surface quality: well-smoothed and clean textures</li> <li>• Great handfeel</li> </ul>
<b>20% - Composition</b>	<ul style="list-style-type: none"> <li>• Complete, and with a fully-developed foreground and background</li> <li>• Non-central composition</li> <li>• Well-balanced with respect to texture, shape, line, light and dark, and colour</li> <li>• If created in colour, the artwork should stick to a specific balanced colour scheme</li> </ul>		<ul style="list-style-type: none"> <li>• Well-balanced in three dimensions</li> <li>• Balance of form, texture, and pattern</li> <li>• Well-balanced weight in the hand</li> </ul>
<b>20% - Your chosen criteria:</b>	<b>Sense of depth...</b> <ul style="list-style-type: none"> <li>• Use changes in contrast and detail to create a sense of depth</li> <li>• Consider using two-point perspective to emphasize this</li> <li>• If using colour, use warm, intense colours for near things, and cool, dull colours for far away</li> </ul>	<b>...or Portraiture</b> <ul style="list-style-type: none"> <li>• Detailed, accurate, and life-like</li> <li>• Based on observation</li> </ul> <b>...or Texture</b> <ul style="list-style-type: none"> <li>• Detailed, accurate, and life-like</li> <li>• Based on observation</li> <li>• A high quality variety of different kinds of textures</li> </ul>	<b>Portraiture...</b> <ul style="list-style-type: none"> <li>• Detailed, accurate, and life-like</li> <li>• Based on observation</li> </ul> <b>...or Patterned/drawn surface texture</b> <ul style="list-style-type: none"> <li>• Detailed, accurate, and life-like</li> <li>• Based on observation or image research</li> <li>• Complex and beautiful pattern</li> <li>• A high quality variety of different kinds of pattern and drawing</li> </ul>
<b>10% - Peer feedback</b>	Give specific, detailed suggestions for improvement to others in your class		

This project is your final exam, worth 20% of your final mark. It is due at the end of the last class before regular written exams.

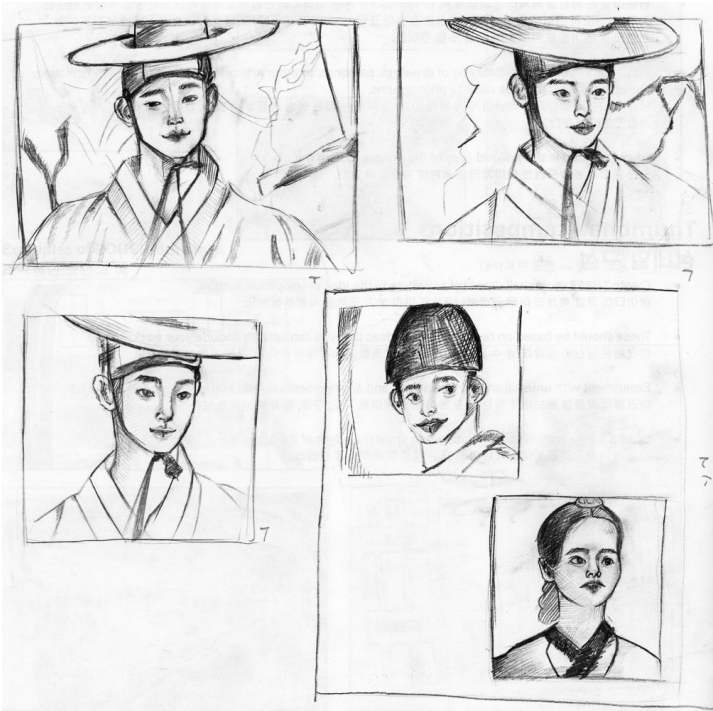
It must be done independently in the art classroom unless I specifically give you permission to work outside of class. I encourage you to ask me if you want to try something not listed here.

# Development of **Charlotte Cameron's** exam project





# Development of **Somin Park's** exam project







Ashfin Azhar, Fall 2022



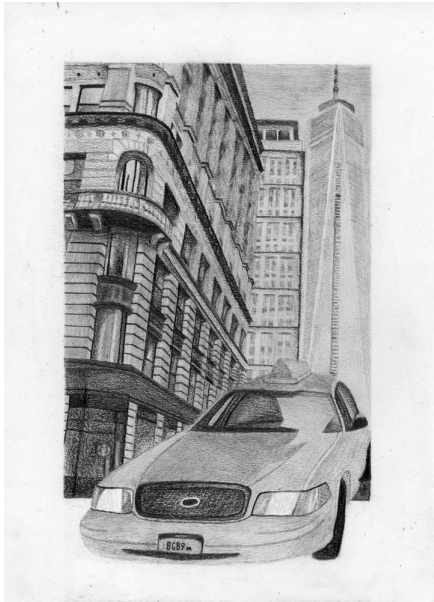
Ashanti Sarmiento, Fall 2022



Josefa Hernandez Ureta, Fall 2022



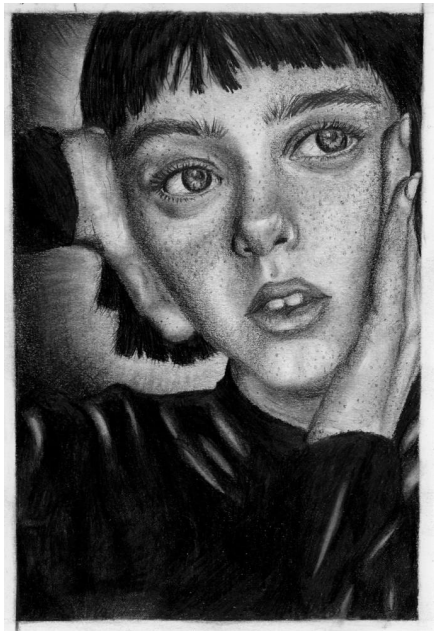
Parker Smith, Fall 2022



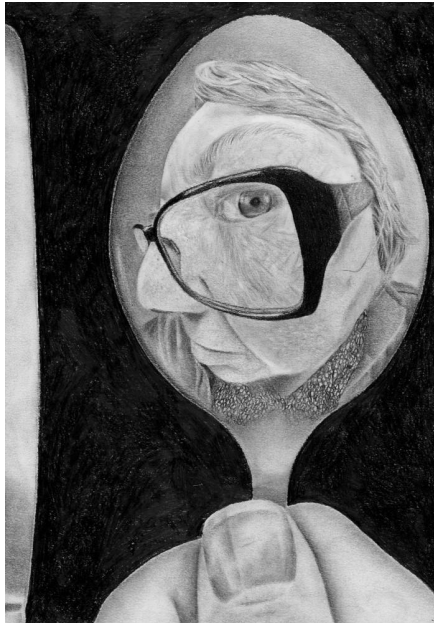
Eloise Sandler, Fall 2022



Una Liu, Spring 2023



Alice Curry, Fall 2022



Erin Keaveny, Fall 2022



Yosr Fadhel, Fall 2022



Alice MacDonald, Fall 2022



# Idea Development

## 1 Generate ideas maximum of 50%

Number of **words** → \_\_\_\_ × 1% = \_\_\_\_%

Number of **simple** sketches → \_\_\_\_ × 3% = \_\_\_\_%

Number of **better** sketches → \_\_\_\_ × 6% = \_\_\_\_%

## 2 Select the best and join together ideas

**Circle** the **best** ideas circled = □ 5%

**Link** into **groups** of ideas linked = □ 5%

## 3 Print reference images maximum of 8 images

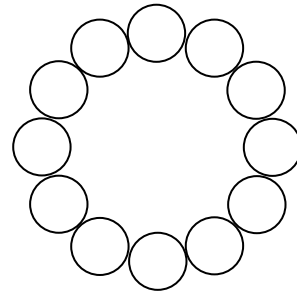
\_\_\_\_ images × 5% = \_\_\_\_%

## 4 Compositions maximum of 10 thumbnails

\_\_\_\_ **thumbnails** × 10% = \_\_\_\_%

\_\_\_\_ **digital collages** × 10% = \_\_\_\_%

Selecting a **colour scheme** = □ 10%



## 5 Rough copy great quality or better

\_\_\_\_ drawing × 25% = \_\_\_\_%

**Total = \_\_\_\_%**

**NOTE:** If you simply copy a picture from the internet, your mark drops to 25%.



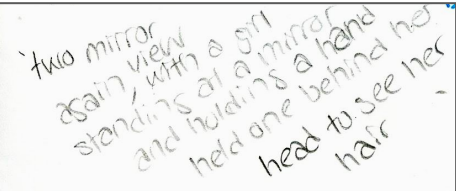
# Generate ideas

Use lists, a web map, or simple drawings to come up with a LOT of ideas! If you already have an idea in mind, choose that as your central theme and expand upon it. Let your ideas wander - one idea leads to another. Drawings can be details of source images, different viewpoints, textures, technical experiments, etc.

## Adding up points for ideas

Number of **words**

\_\_\_ x 1% = \_\_\_%



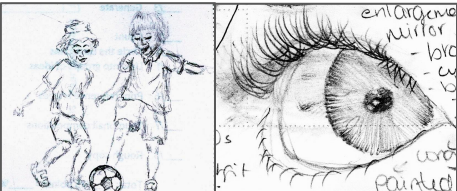
Number of **simple** sketches

\_\_\_ x 3% = \_\_\_%



Number of **better** sketches

\_\_\_ x 6% = \_\_\_%





## Select the best

Draw circles or squares around your best ideas

☐ You have selected the best 3-7 ideas = 5%

## Link the best into groups

Draw dashed or coloured lines to link your best ideas into groups that could work well together

☐ You have joined the best ideas with lines = 5%



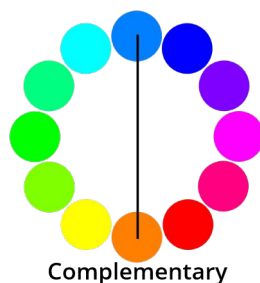
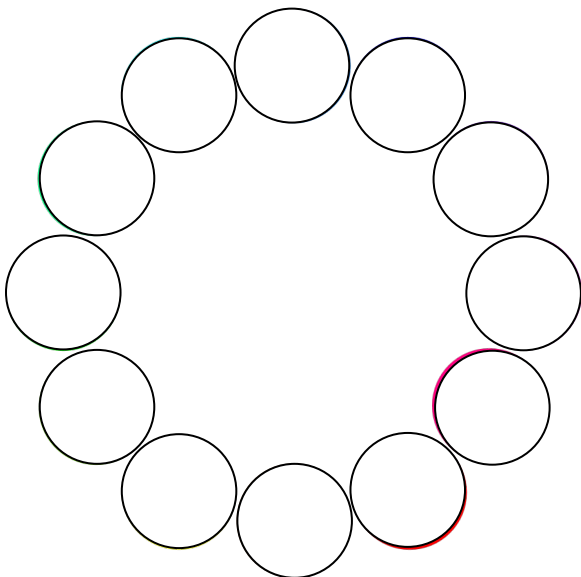
## Print references

Number of photos → \_\_\_\_ × 5% = \_\_\_\_%

- Print **EIGHT** reference images so you can accurately observe the challenging parts of your artwork. Taking and using your own photographs is preferred, but image searches are also fine.
- **Do not simply copy a picture that you find.** The idea is to edit and combine source images to create your own artwork. If you simply copy a picture, you are plagiarizing and will earn a zero for your idea generation and any criteria involving creativity in your final artwork.
- Up to half of your pictures may be of drawings, paintings, or other artworks of others to use as inspiration. The other images must be realistic photographs.
- You must hand in the **printed** copy of the images to earn the marks.

## Compositions

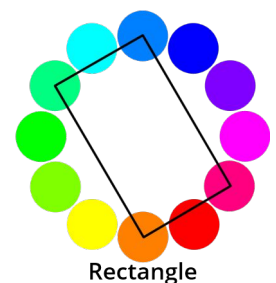
- Create **TWO or more** thumbnail drawings anywhere in the idea development section.
- These should be based on combinations of ideas that you come up with. Include your **background**.
- Experiment with unusual angles, viewpoints, and arrangements to help make your artwork stand out.
- Draw a frame around your thumbnails to show the edges of the artwork.
- Each **rough digital collage** counts as an extra composition, and so does choosing a **colour scheme**!



Complementary



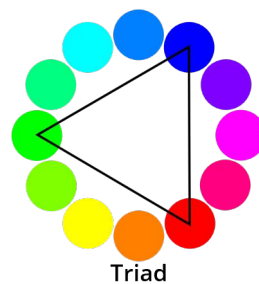
Split Complementary



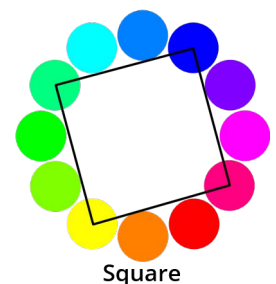
Rectangle



Analogous



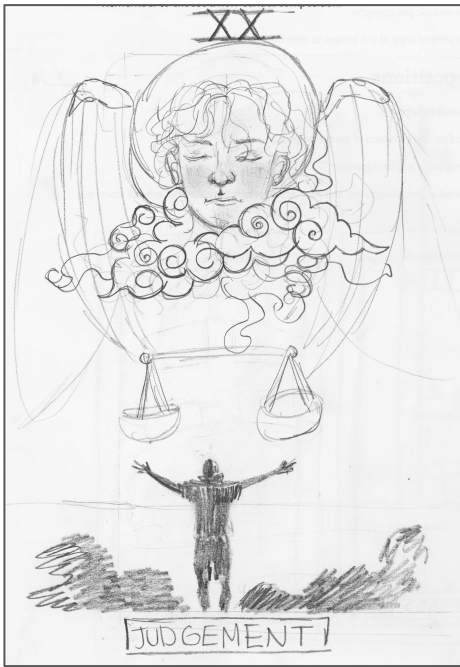
Triad



Square

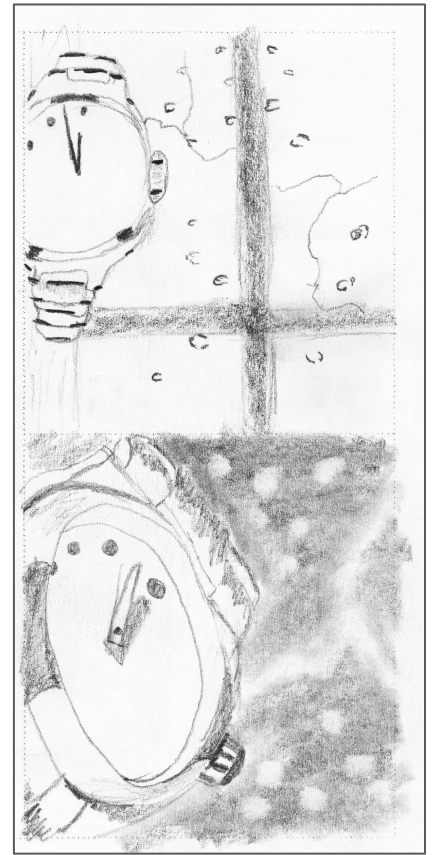


## Adding up points for THUMBNAIL drawings



Thumbnails → \_\_\_\_ × 10% = \_\_\_\_%

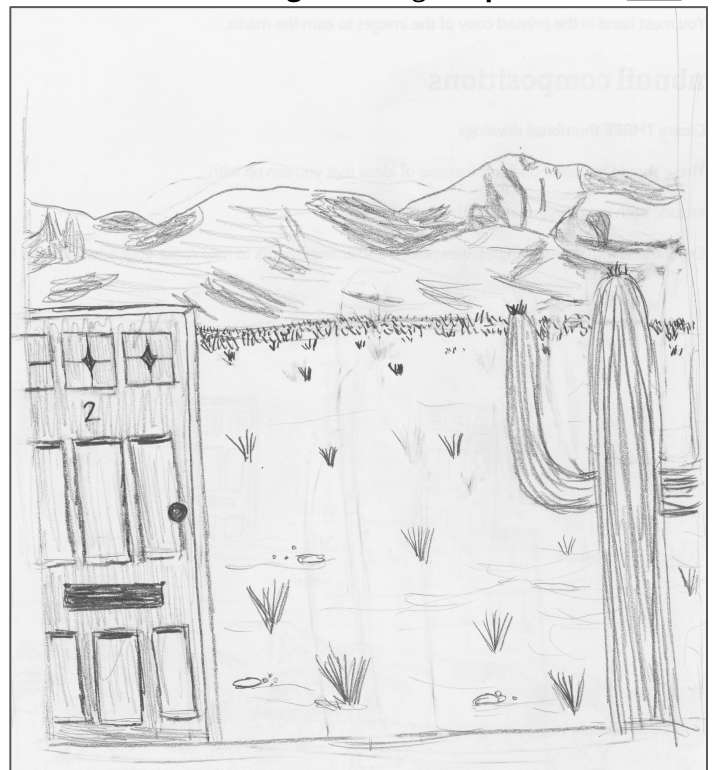
Rough collages → \_\_\_\_ × 10% = \_\_\_\_%



## Examples of ROUGH drawings



Rough drawing → up to 25% = \_\_\_\_%



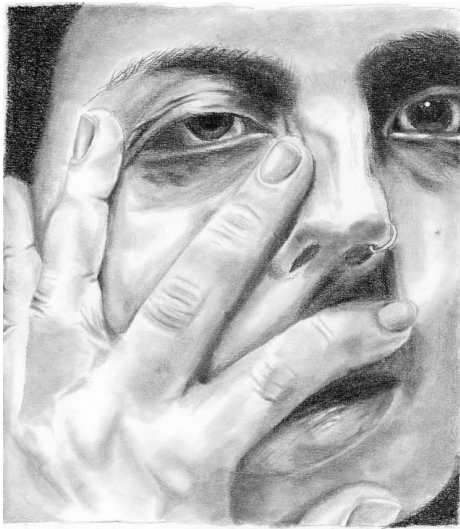


## Rough drawing

- Take the best ideas from your thumbnails and combine them into an improved rough copy.
- Use this to work out the bugs and improve your skills before you start the real thing.
- If you are using colour, use paint or coloured pencil to show your colour scheme.
- Draw in a frame to show the outer edges of your artwork.
- **Remember to choose a non-central composition.**







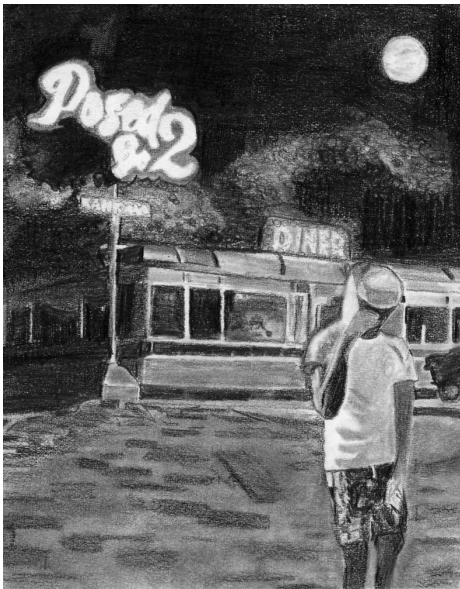
Olivia Sullivan Newhook, Spring 2022



Silas Eastwood, Spring 2022



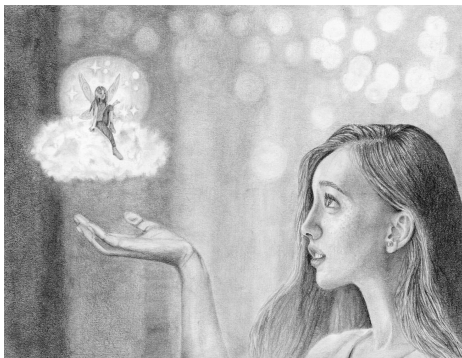
Quinton Gagnon, Spring 2022



Arrav Paix, Spring 2022



Airon Miko Ortega, Spring 2022



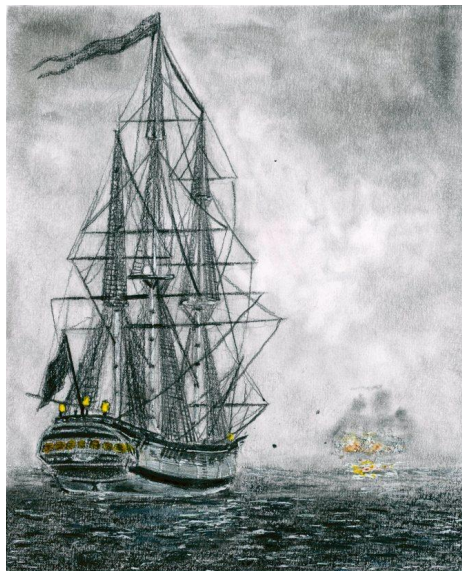
Estel Iscan-Insense, Spring 2022



Sophia McCurdy, Spring 2022



Jordan Daigle, Spring 2022



Max Stevenson, Spring 2022



Parvathi Edicherry, Fall 2022



# Final project goal-setting

\_\_\_\_/10

At the **end of each class**, please take time to write your goal for the next class. Your artwork will be marked based on your **creativity and observation**, your ability to **use your materials well**, how well you are creating a balanced, non-central composition with a **clear colour scheme**, and one **additional criteria** that you choose.

**Be specific:** What parts of your drawing are you focusing on? What drawing skills do you need most to do this?

- **What** should be **improved** and **where:** *"I should **darken** the **shadows in the hair**."*
- **What** should be **improved** and **where:** *"I need to **add dark green** to the base of the **waves**."*
- **What** can be **added** and **where:** *"I will look at my photos to add the **shadows** in the **bark**."*
- What you can do to **catch up:** *"I need to **come in after school** with Jinseo."*

1.

2.

3.

4.

5.

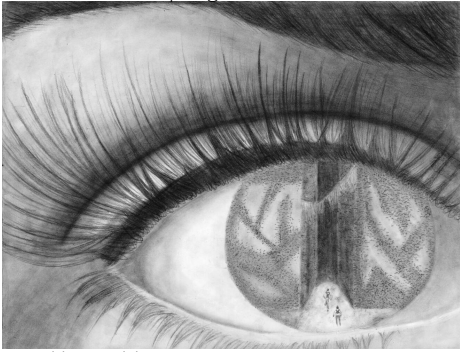
6.

7.

8.



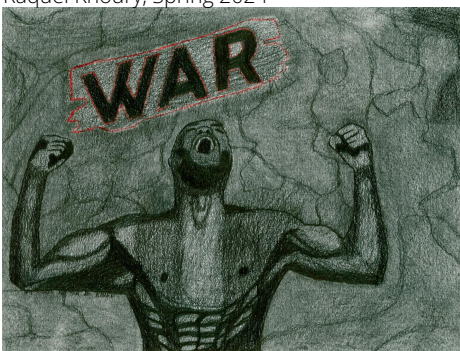
Dawson Brown, Spring 2024



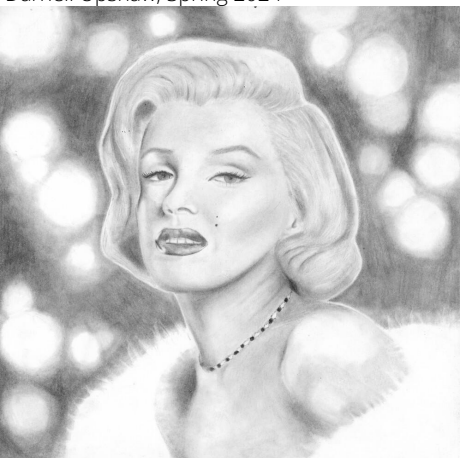
Brooklyn Hubley, Spring 2024



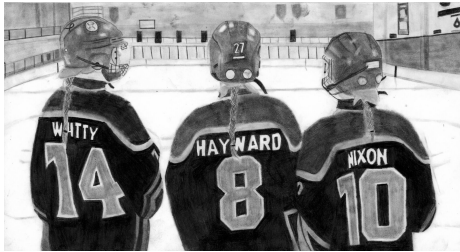
Raquel Khoury, Spring 2024



Darnell Upshaw, Spring 2024



Emma Scott, Spring 2024



Isabelle Hayward, Spring 2024



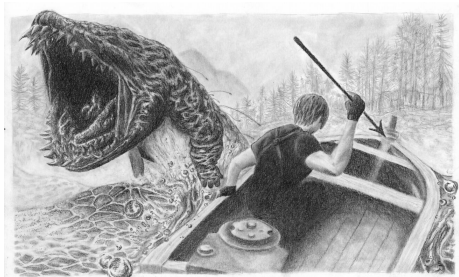
Nora Sutherland, Spring 2024



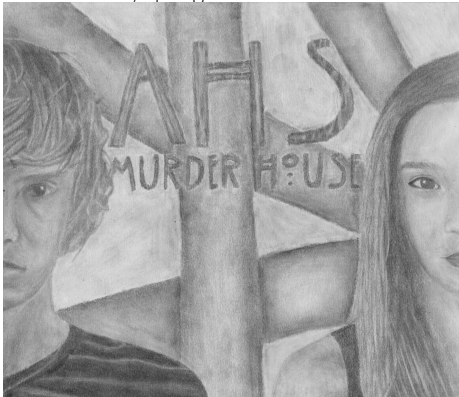
Oliver Jamieson, Fall 2024.



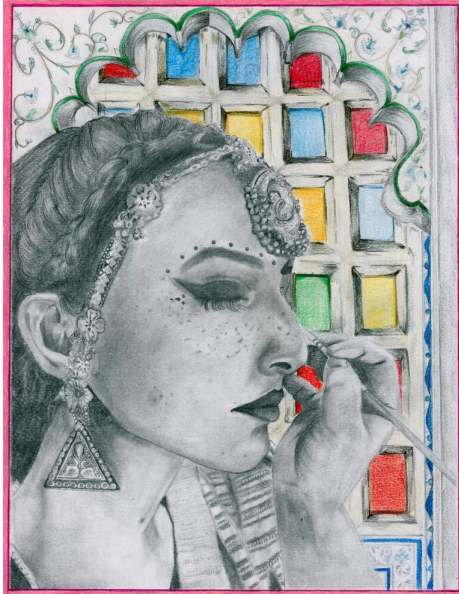
Sydney DeMings, Fall 2024.



Callum Muise, Spring 2024



Kathleen Lutz, Fall 2024.



Riyona Christy, Fall 2024.



Yvette Lai, Fall 2024.