Project outline



For the textural explorations project, students will start to expand their skills into using a variety of different media, textures, and visual points of view.

Your artwork must be created with a ...

...**non-pencil** medium (watercolour, acrylic, acrylic, coloured pencil, charcoal, ink, pastels)

...as many different textures as possible (also consider using cross-contour, natural texture, created texture, plain shading, or hatching/cross-hatching)

...an unusual point-of-view (from below, from above, a different angle, etc.)

Each artwork will be evaluated on:

Idea generation: how well you complete the idea generation process

Media technique: how well the artist uses the technical skills of paint, ink, pastel, etc.

Quality of texture: how well the artist captures the visual sense of each texture

Composition: how well each artwork is composed, avoids central compositions, zooms in or out, crops, etc.

You will also be evaluated on the **creativity/observation** expressed in your finished project, but this mark will not count toward your final mark.