

## Visual Arts – Textural Explorations

Name of artist: \_\_\_\_\_

Peer feedback

\_\_\_/10

### Material technique

Consider observation, accurate line detail, shapes, blending, and shading. Also consider different kinds of mark-making, keeping the medium crisp and dynamic, colour mixing, etc.

### Texture

Consider the variety of textures, the quality of each area of texture, the quality of observation for realistic textures, and so on.

### Composition

Consider whether they have a complete all-over base layer, how well the background is developed, do they have a clear colour scheme, and how well balanced the textures, colours, lights and darks are in the artwork. Also consider providing advice on how to complete the project.

Be specific: say **WHERE** it is, and **WHAT** they should **DO/WHAT** is going well

**Example:** “You can make the *texture in his hair* better by *observing the shapes of the lights and darks*”

You should offer **SIX pieces** of positive and negative feedback.

1.

2.

3.

4.

5.

6.