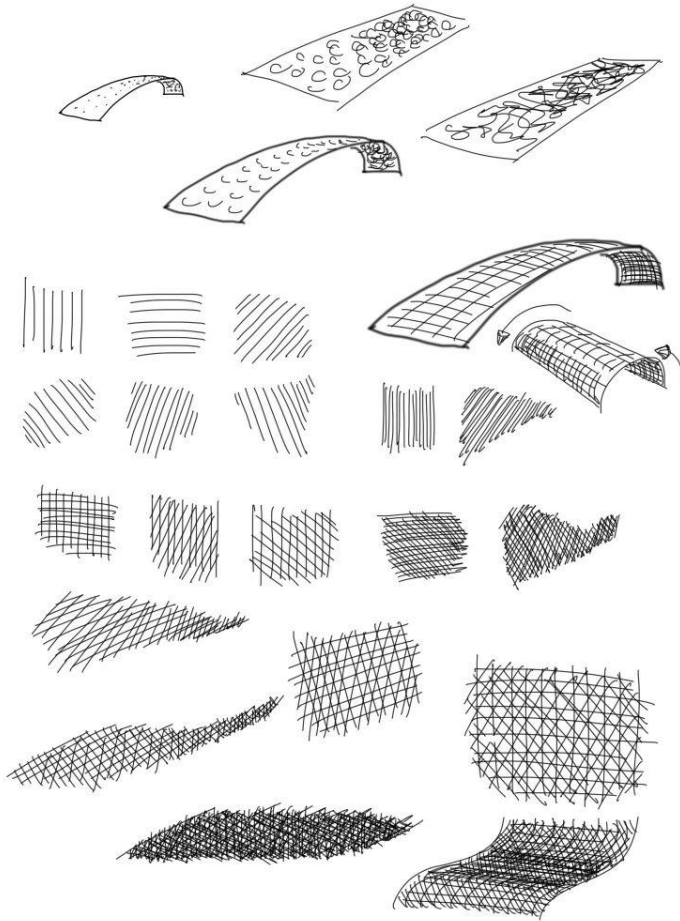
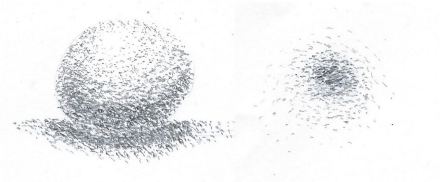


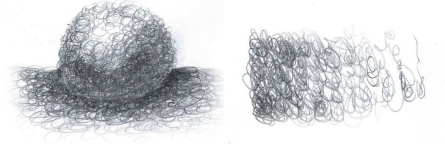
# Technique Basic Crosshatching



Stippling



Scumbling



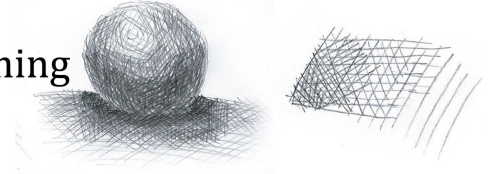
Shading



Smudging



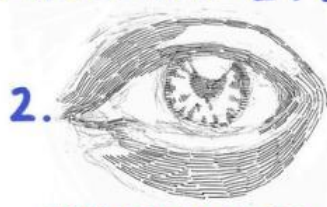
Crosshatching



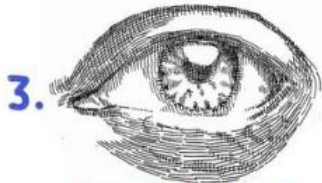
## CROSSHATCHING AN EYE



- 1. PENCIL OUTLINE**
- Can be loose & messy!
  - Outline areas of shadow
  - Double-check proportions



- 2. HORIZONTAL LINES**
- Keep shadows light
  - Avoid areas you're unsure of
  - Don't erase outlines yet!



- 3. VERTICAL LINES**
- Start to darken
  - Emphasize edges so you can erase outlines after



- 4. DIAGONAL LINES**
- Add details with small marks
  - Line direction should still respond to 3D shapes

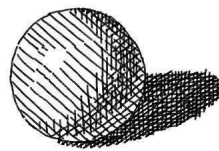
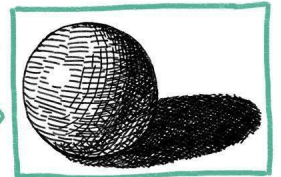


- 5. DARKEN & REFINE**
- Make darkest areas black
  - Preserve those highlights!
  - Focus on tiny details in iris
  - Add some outline to clarify
  - Take a step back & admire!

## HOW TO AVOID COMMON CROSSHATCHING MISTAKES

### A DECENT-LOOKING SPHERE!

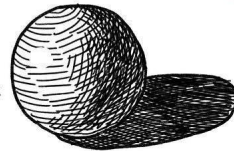
- FULL RANGE OF DARK & LIGHT
- OUTLINE CLARIFIES WITHOUT BEING DISTRACTING
- HATCHING SHOWS SHAPE OF OBJECT



LINES DON'T FOLLOW FORM



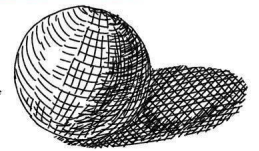
LOOKS FLAT



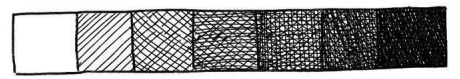
OUTLINE TOO DARK



FIRST: THEN: LIGHT OUTLINE

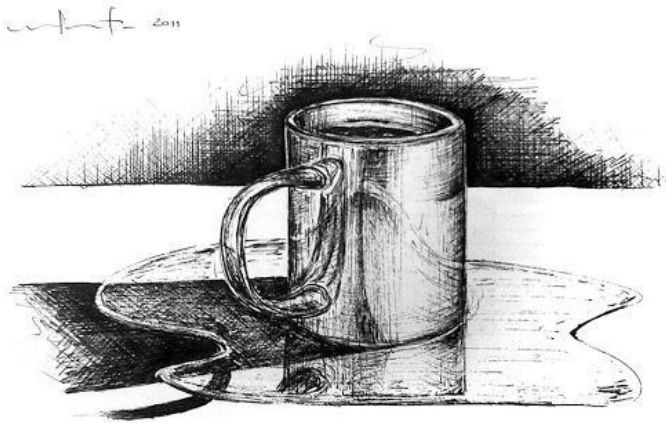
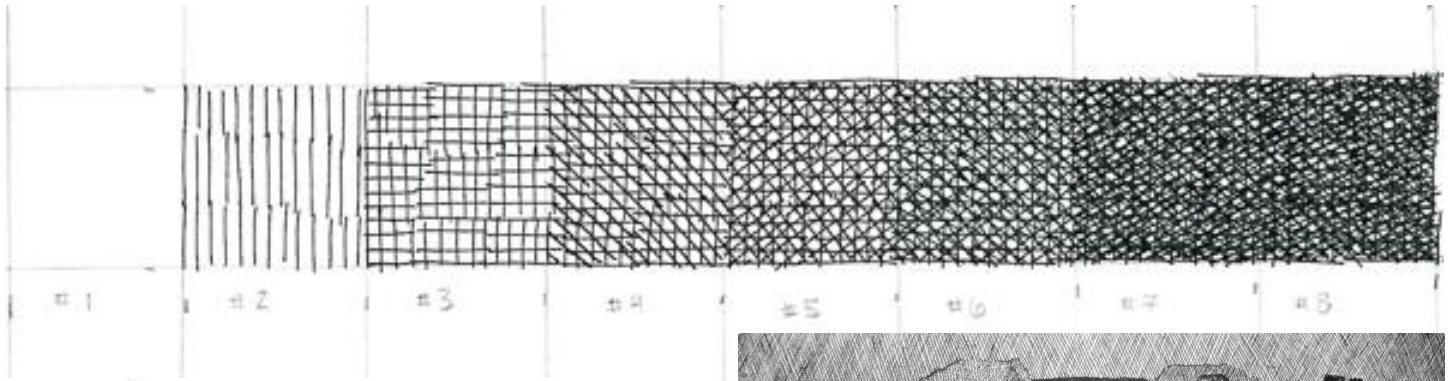


LIMITED TONAL RANGE



USE FULL TONAL SPECTRUM

# Technique Intermediate Crosshatching



## CROSSHATCHING NOSES

