



Avery Comeau, Spring 2025



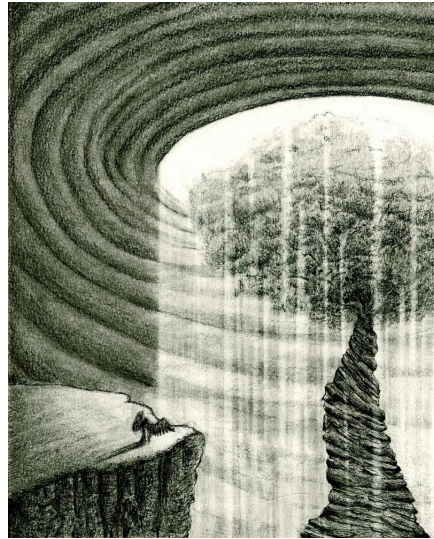
Sarah Hasener, Spring 2025



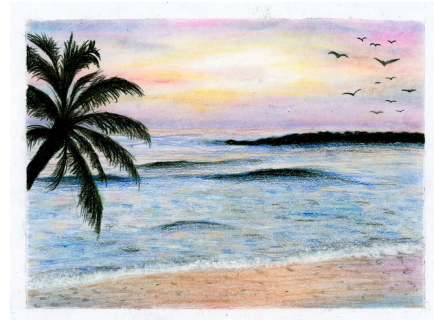
Nathan McNamara, Spring 2025



Scarlett Reynolds, Fall 2024



Cristian Inoue Iguchi, Fall 2024



Amelia Burgess, Spring 2025



Olivia Gallagher-Temple, Spring 2025



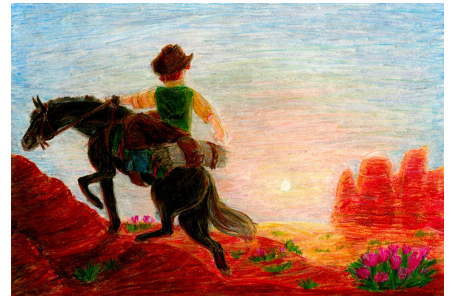
Viktoriia Svrydenko, Fall 2024



Emmy Bickerton, Spring 2025



Claire Mercier, Spring 2025



Mariah Wentzell, Spring 2025

Texture

___/10 Idea development

___/10 Goal-setting/Work-in-Progress

Criteria for the texture project

Materials technique: How well you use charcoal, ink, pastel, coloured pencil, and so on to create accurate line, shape, and shading.

Texture: How well you capture the visual sense of each texture.

Composition: How well you create an artwork that is fully complete, well-balanced, and non-central. If you are using colour, this includes using a clear colour scheme.



Be creative. Try doing something unusual. Everything has some kind of texture. Look for things most people wouldn't see or make up your own texture <- (really fun). -EM

Draw some textures in the thumbnail drawing and use the corresponding ones for the final drawing. -JC

When drawing texture you must get the most important lines down first. For example, if you were to be drawing someone's hair the first lines should be roughing out the shape or basic details. -DM

Make sure that you use many different textures in your drawing to make it look as interesting as possible. Also make all the textures very detailed. -MS

When drawing texture focus on the tiny details. Keep looking at your images (every snowflake looks different). Don't start patterns unless there is one. -LC

Do the most detailed sections first. Then it won't be as hard to fill in the rest because you will already have done the most challenging part. -TV

Draw what you see, not what you know - observe things carefully and don't draw things because you think they should be there. -MS

Use high res reference images and look very closely at the textures. Pick a composition that has room for lots of textures. Don't spend too long sketching stuff out. -LS



Observe textures closely. Every detail counts. -JB

If you decide to use charcoal work from the inside out to get the least amount of smudging. -CW

Make sure you have a 100% sure idea because you don't want to switch ideas halfway into the project. -PM

Advice from former students
Textural explorations



Evaluation criteria for the texture drawing

Criteris d'avaluació del dibuix de textura

Materials technique <i>Tècnica dels materials</i>	How well you use charcoal, ink, pastel, coloured pencil, and so on to create accurate line, shape, and shading . <i>Com feu servir carbó, tinta, pastel, llapis de colors, etc. per crear línies, forma i ombrejats precisos.</i>
Texture <i>Textura</i>	How well you capture the visual sense of each texture . <i>Què tan bé captures el sentit visual de cada textura.</i>
Composition <i>Composició</i>	How well you create an artwork that is fully complete, well-balanced, and non-central . If you are using colour, this includes using a clear colour scheme . <i>Què tan bé creeu una obra d'art que sigui completament completa, ben equilibrada i no central. Si utilitzeu color, això inclou l'ús d'un esquema de colors clar.</i>

Vocabulary for the texture drawing

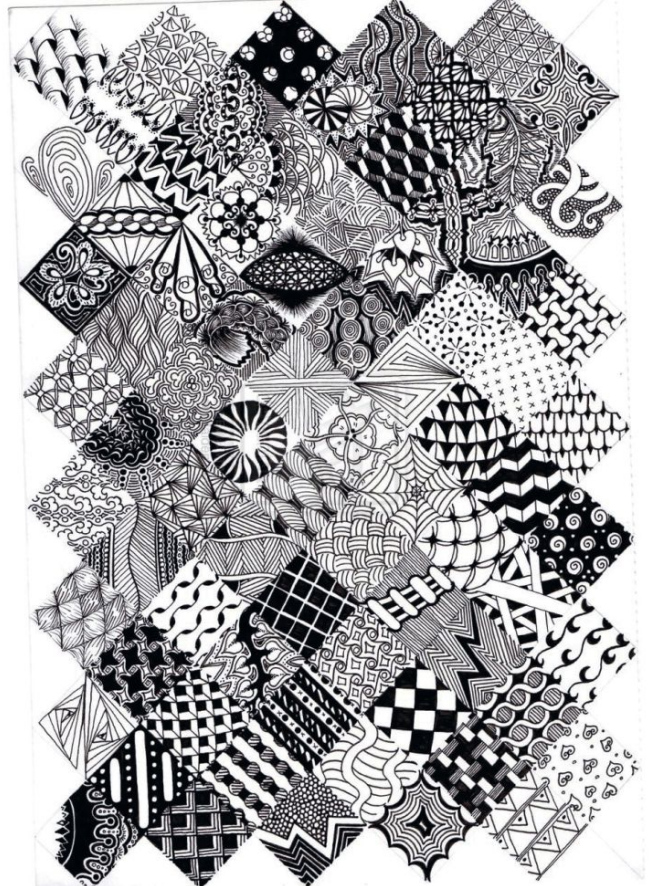
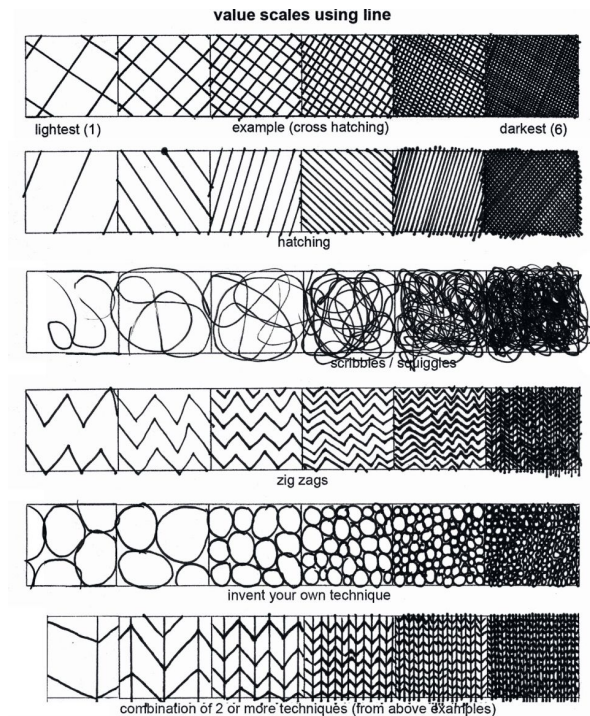
Vocabulari per al dibuix de textures

composition <i>composició</i>	the arrangement of things in an artwork <i>la disposició de les coses en una obra d'art</i>
creativity <i>creativitat</i>	ideas that are useful, unique, and insightful <i>idees útils, úniques i perspicaces</i>
cross-hatching <i>tramat creuat</i>	drawing using close parallel lines that cross each other at an angle <i>dibuix fent servir línies paral·leles properes que es creuen en angle</i>
hatching <i>eclosió</i>	drawing using close parallel lines <i>dibuix utilitzant línies paral·leles properes</i>
idea development <i>desenvolupament d'idees</i>	a process that is used to create useful, insightful, and unique ideas <i>un procés que s'utilitza per crear idees útils, perspicaces i úniques</i>
negative space <i>espai negatiu</i>	the shape of the space between the things you would normally look at (the positive space) <i>la forma de l'espai entre les coses que normalment miraries (l'espai positiu)</i>
non-central composition <i>composició no central</i>	an arrangement where the most important thing is NOT in the middle <i>una disposició on el més important NO està al mig</i>
pointillism <i>puntillisme</i>	drawing or painting with small dots or dashes <i>dibuixar o pintar amb petits punts o guions</i>
positive space <i>espai positiu</i>	the contour of the things you would normally look at <i>el contorn de les coses que normalment miraries</i>
reference images <i>imatges de referència</i>	photographs you look at carefully so you can make a better artwork <i>fotografies que mireu amb atenció perquè pugueu fer una obra d'art millor</i>
stippling <i>puntejat</i>	drawing using small dots <i>dibuix amb petits punts</i>
texture <i>textura</i>	drawing that looks the same as what it feels like <i>dibuix que sembla el mateix que el que se sent</i>
thumbnail drawings <i>dibuixos en miniatura</i>	small drawings that are used to develop the composition of an artwork <i>petits dibuixos que s'utilitzen per desenvolupar la composició d'una obra d'art</i>

Skill builder: **Created textures** / *Creador d'habilitats: crea textures*

Some textures are created. Created textures are more like a pattern than realistic. Draw a collection of created textures in your workbook.

Es creen algunes textures. Les textures creades s'assemblen més a un patró que no pas realistes. Dibuixa una col·lecció de textures creades al teu llibre de treball.



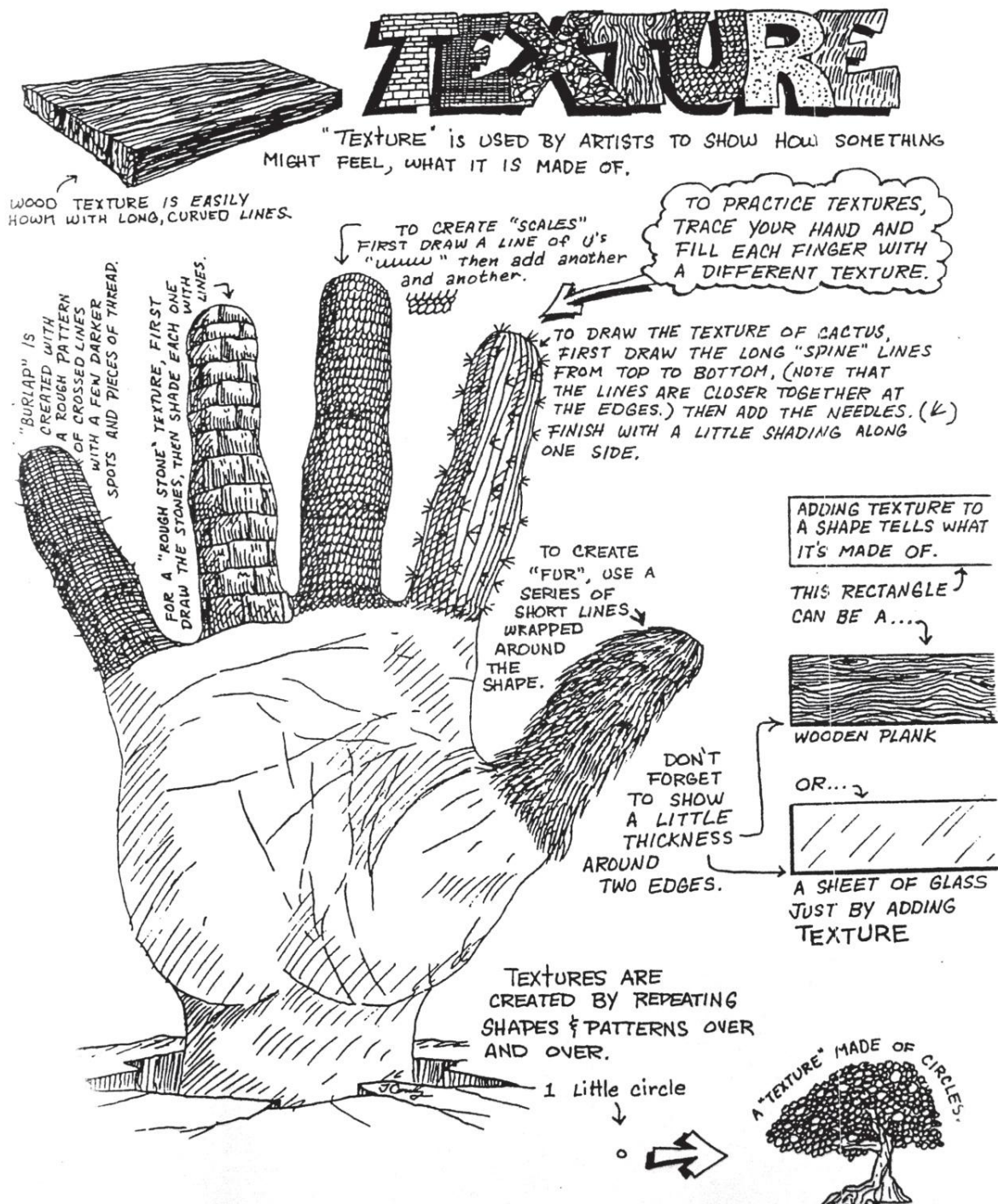
Skill builder: **Hand textures** / *Creador d'habilitats: textures manuals*

Sometimes texture is created, and sometimes it is observed. Sometimes interesting things happen when you put an unexpected texture on a shape.

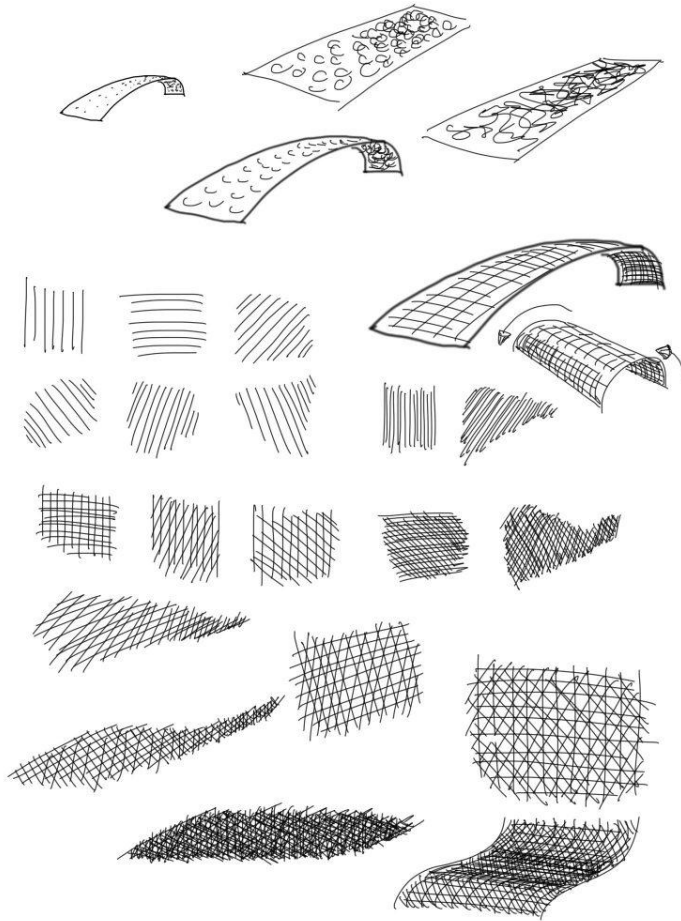
De vegades es crea textura, i de vegades s'observa. De vegades passen coses interessants quan poses una textura inesperada a una forma.

Draw your hand in your sketchbook. **Avoid tracing:** the lack of observation will set you up for a rough start. Then draw a different texture for each of your fingers.

Dibuixa la teva mà al teu quadern de dibuixos Eviteu el rastreig: la manca d'observació us prepararà per a un començament difícil. A continuació, dibuixeu una textura diferent per a cadascun dels vostres dits.



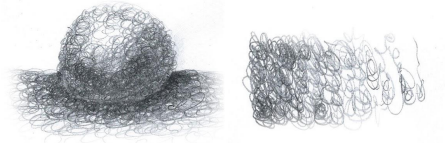
Technique Basic Crosshatching



Stippling



Scumbling



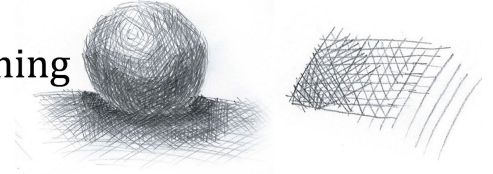
Shading



Smudging



Crosshatching



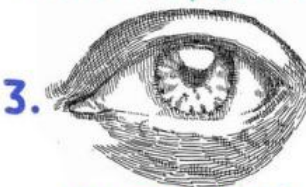
CROSSHATCHING AN EYE



- PENCIL OUTLINE**
- Can be loose & messy!
 - Outline areas of shadow
 - Double-check proportions



- HORIZONTAL LINES**
- Keep shadows light
 - Avoid areas you're unsure of
 - Don't erase outlines yet!



- VERTICAL LINES**
- Start to darken
 - Emphasize edges so you can erase outlines after



- DIAGONAL LINES**
- Add details with small marks
 - Line direction should still respond to 3D shapes

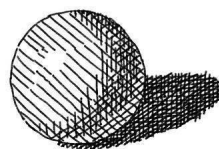
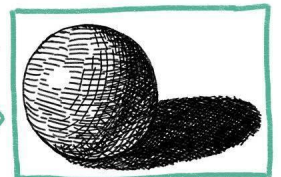


- DARKEN & REFINE**
- Make darkest areas black
 - Preserve those highlights!
 - Focus on tiny details in iris
 - Add some outline to clarify
 - Take a step back & admire!

HOW TO AVOID COMMON CROSSHATCHING MISTAKES

A DECENT-LOOKING SPHERE!

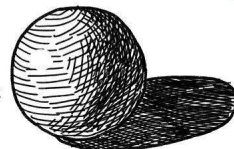
- FULL RANGE OF DARK & LIGHT
- OUTLINE CLARIFIES WITHOUT BEING DISTRACTING
- HATCHING SHOWS SHAPE OF OBJECT



LINES DON'T FOLLOW FORM



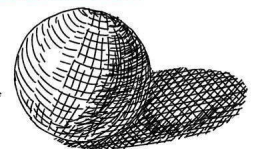
LOOKS FLAT



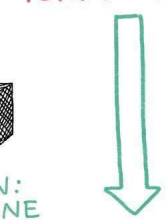
OUTLINE TOO DARK



FIRST: LIGHT OUTLINE

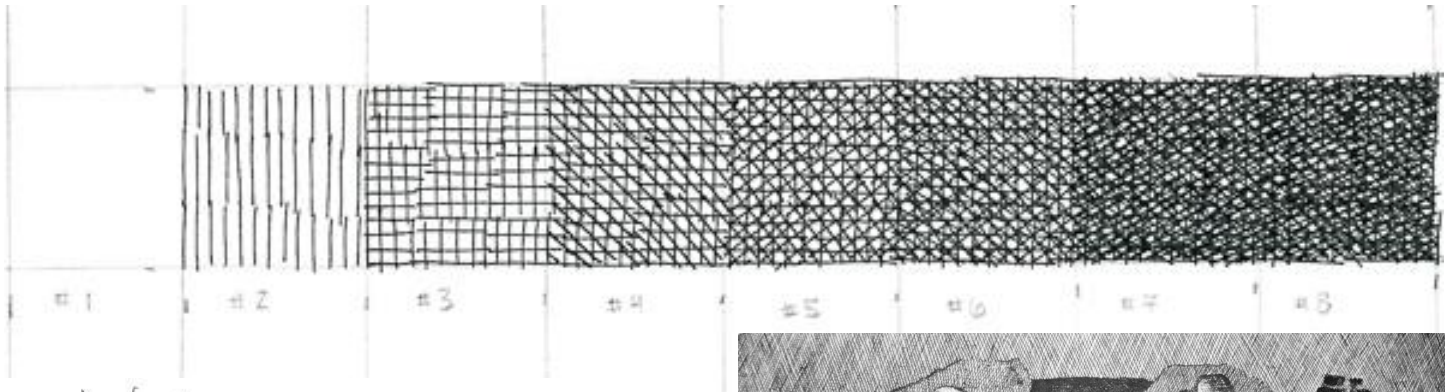


LIMITED TONAL RANGE

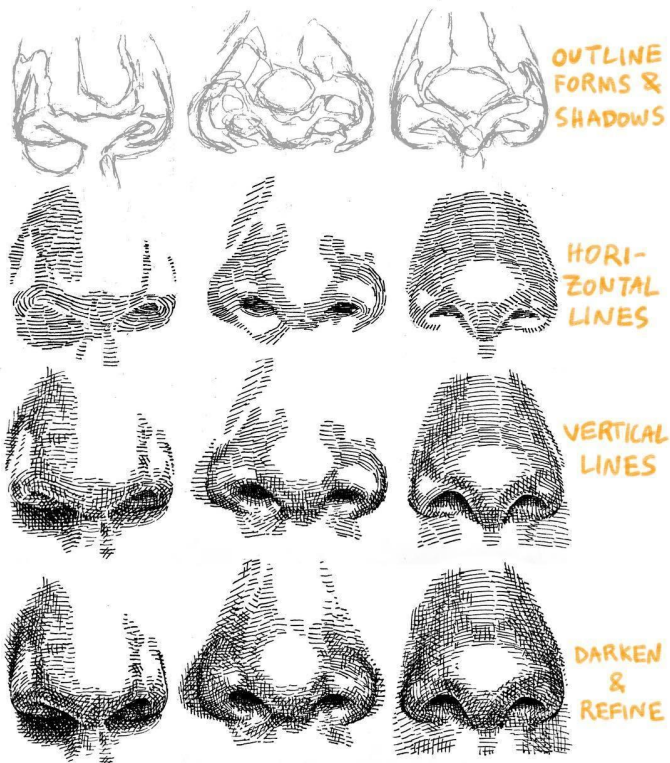


USE FULL TONAL SPECTRUM

Technique Intermediate Crosshatching

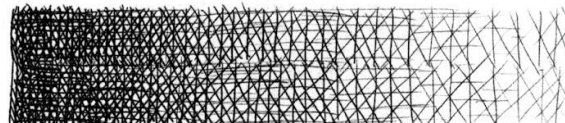
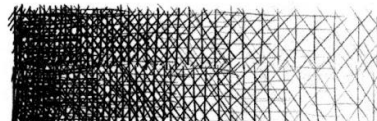
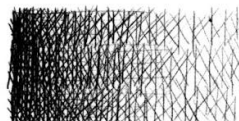
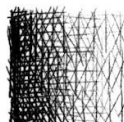
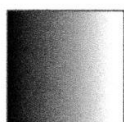


CROSSHATCHING NOSES

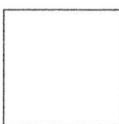


RATE OF GRADATION

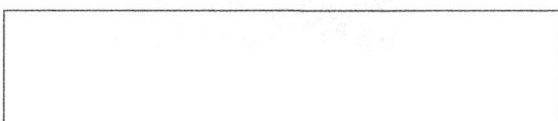
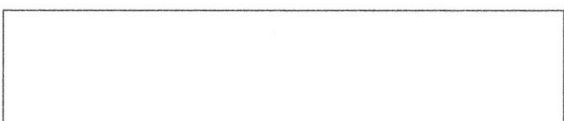
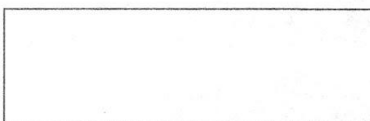
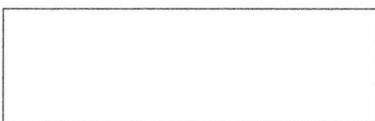
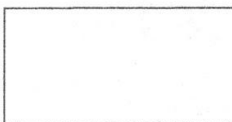
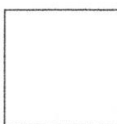
Sometimes the nature of the light source, or the size and shape of the form, affects the rate of the transition between light and shadow values. To account for this, you should practice to control how fast or slow the values shift between light and deep values.



Practice

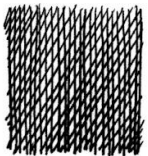
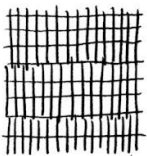
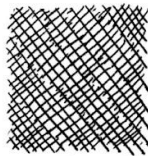
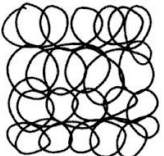
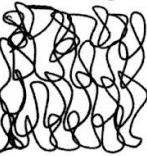
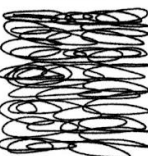
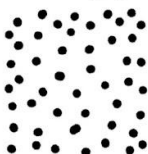
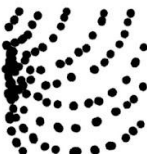
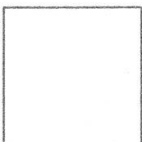
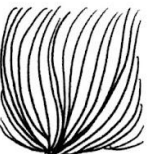


Practice



THE BASIC STROKES

These are the main types of strokes used to create most pen and ink drawings. Note that each may appear in a variety of forms. Practice until you are sufficiently proficient with each of them and are able to recognize and distinguish their use in works of other artists.

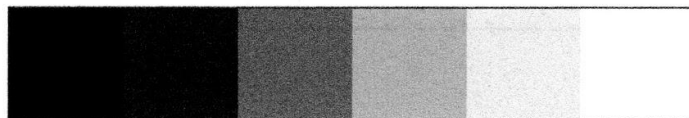
		Practice		Practice		Practice
Hatching						
Cross-hatching						
Uneven Hatching						
Curved Hatching						
Scribbling						
Stippling						
Flowing Lines						

Aim to be as proficient as possible with as many of the basic strokes as possible. Each bears its own unique characteristics, which gives you more versatility and can make your artwork more visually appealing.

		Practice		Practice		Practice
Hatching						
Cross-hatching						
Uneven Hatching						
Curved Hatching						
Scribbling						
Stippling						
Flowing Lines						

6-STEP VALUE SCALE

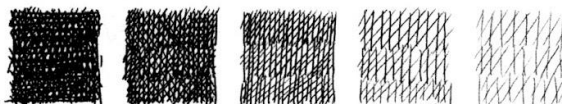
Creating value scales is one of the most invaluable exercises in drawing. With pen and ink drawing, you will find that each type of basic stroke presents its own challenge. Experiment with the variations to see what types of adjustments are needed in order to convey value change.



Hatching



Cross-hatching



Uneven Hatching



Curved Hatching



Scribbling

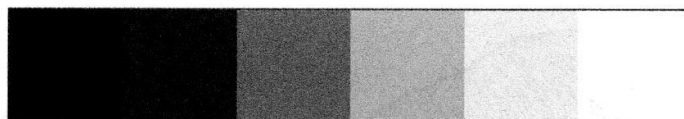


Stippling

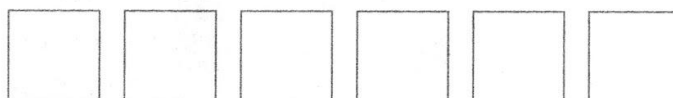


Flowing Lines

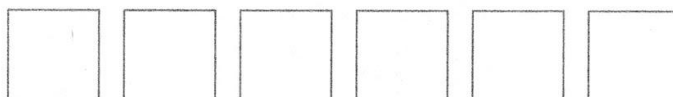




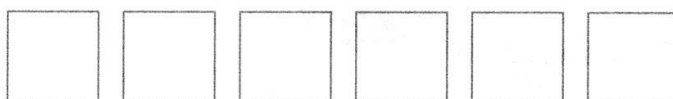
Hatching



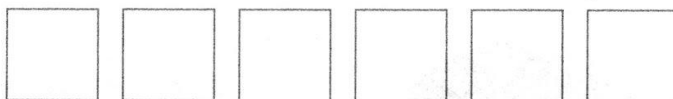
Cross-hatching



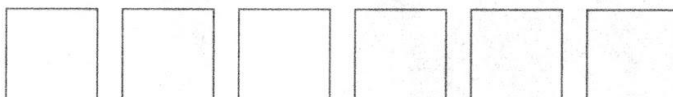
Uneven Hatching



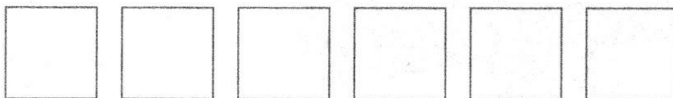
Curved Hatching



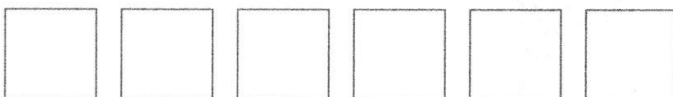
Scribbling



Stippling

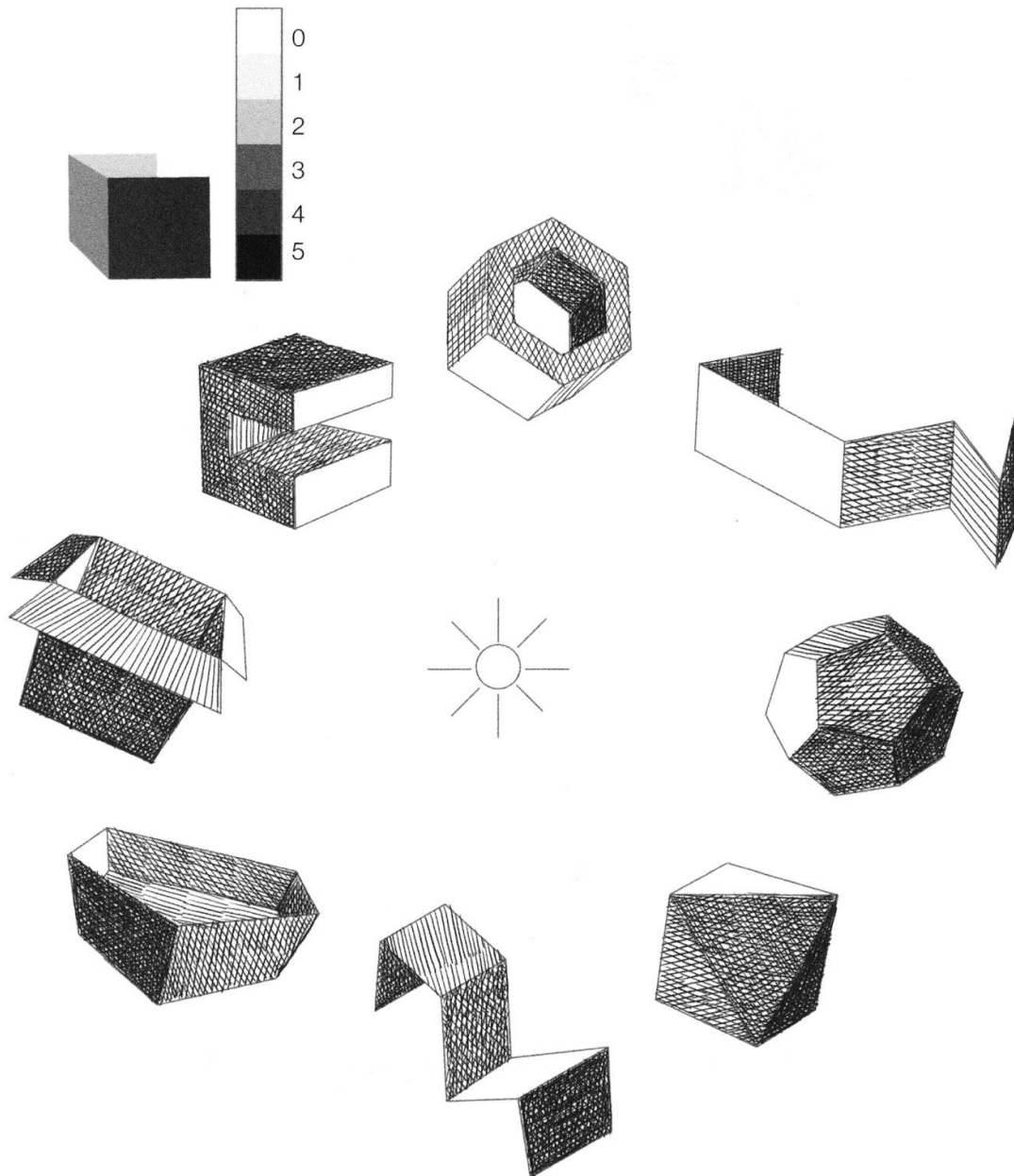


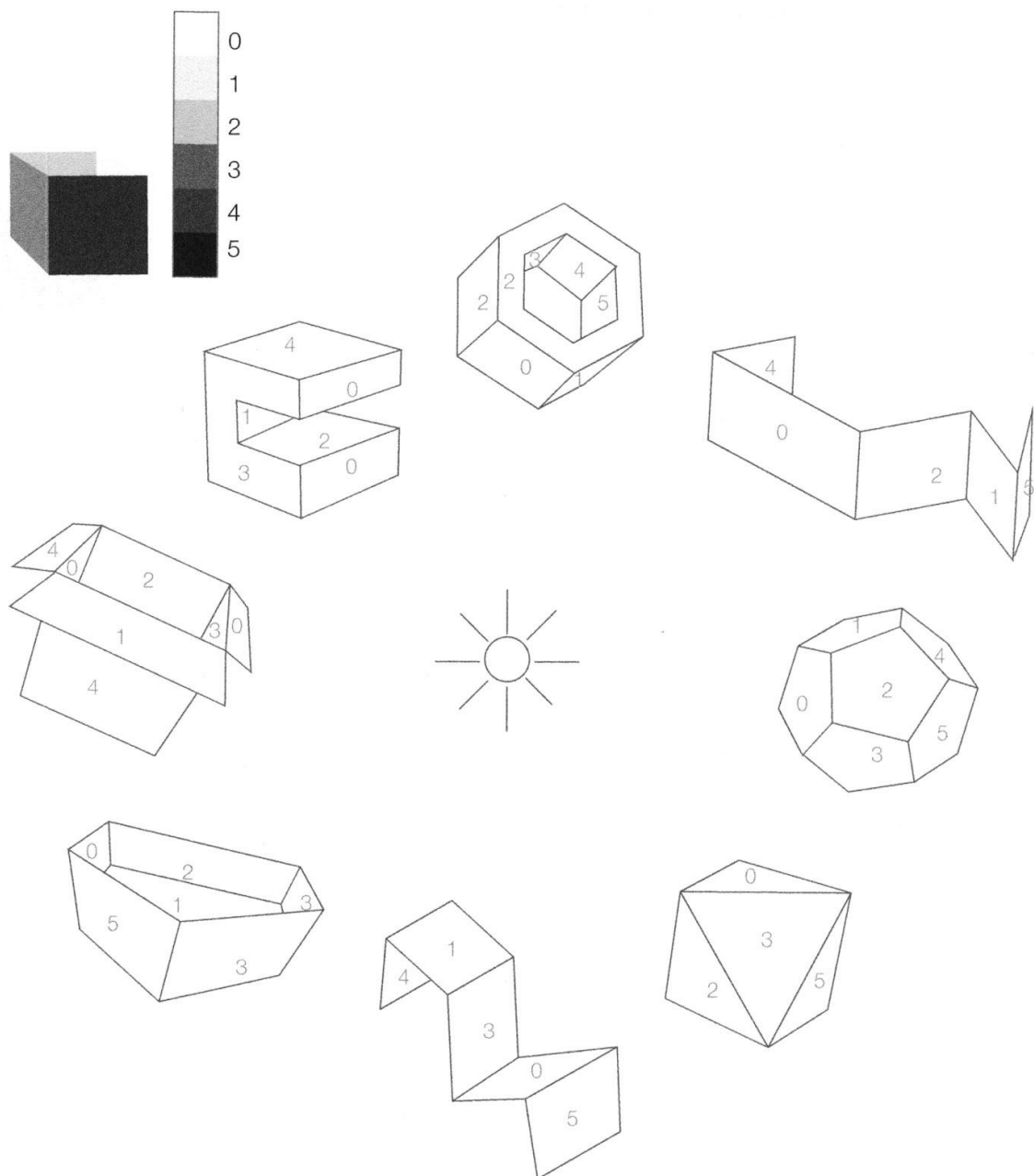
Flowing Lines



SHADING BLOCK FORMS

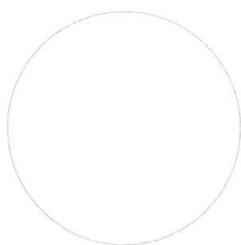
This exercise expands the value range to six values and increases the complexity of the forms. However, the same basic principle applies, so determining the value for each plane is not as elusive as you may think. Study the orientation of each plane with respect to the light source.



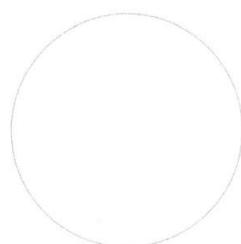
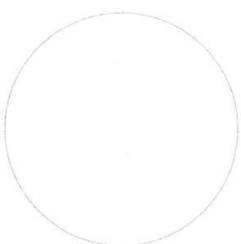
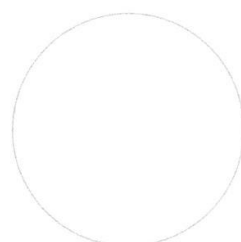
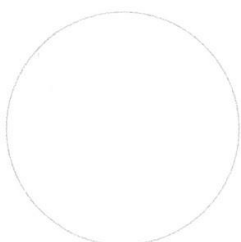
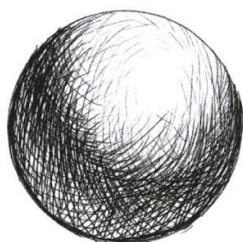
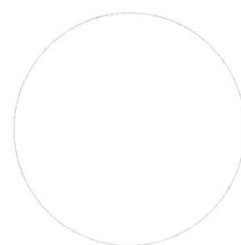
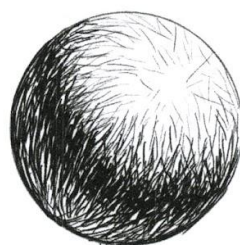


Use the numbers as a guide to assigning values to each plane.

Practice



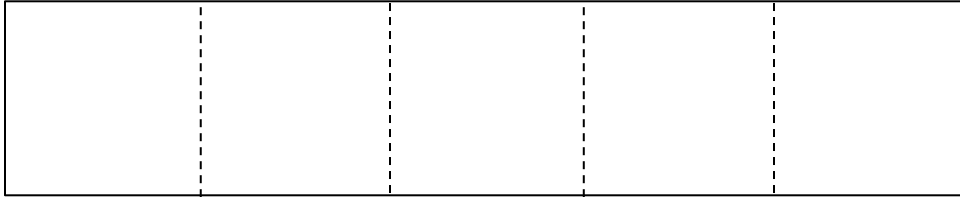
Practice



Skill builder



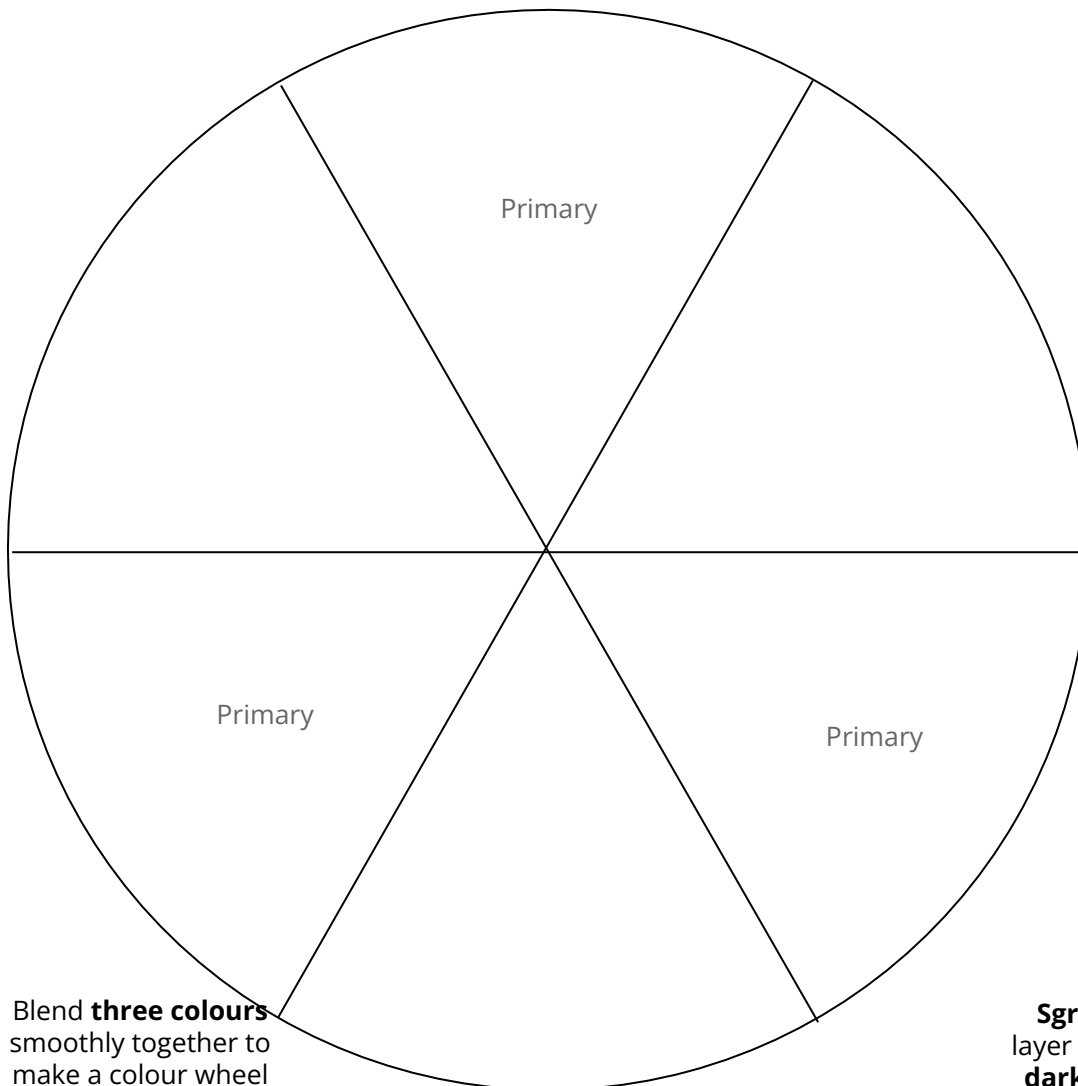
Blend **one colour** of pastel smoothly from dark to light



Blend **one colour + a light colour** smoothly from dark to light



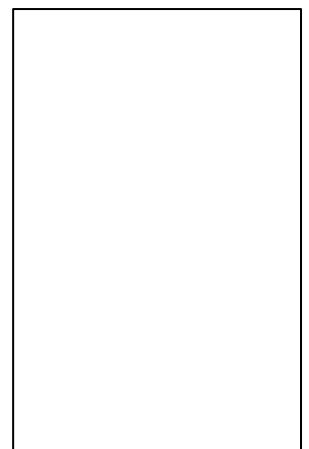
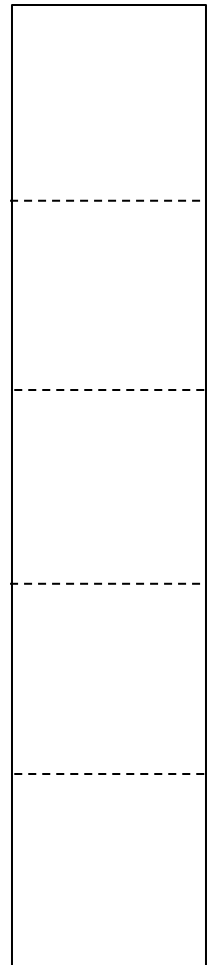
Blend **one colour + a dark colour** smoothly from dark to light



Blend **three colours** smoothly together to make a colour wheel

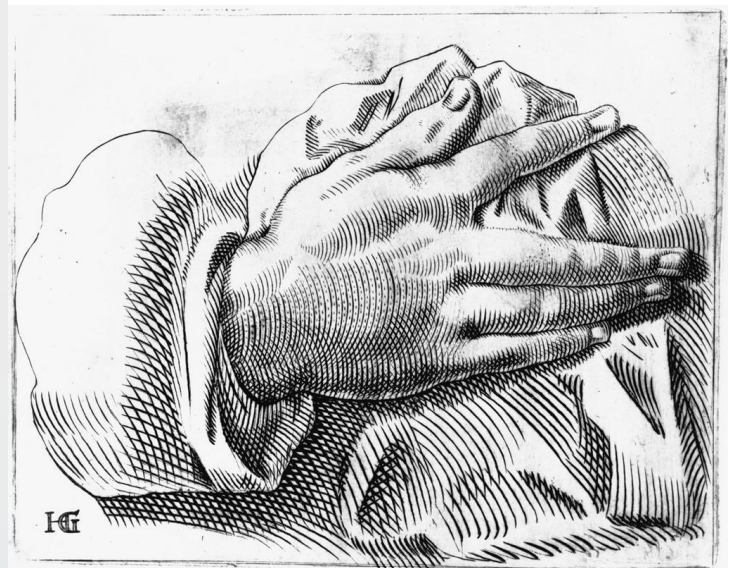
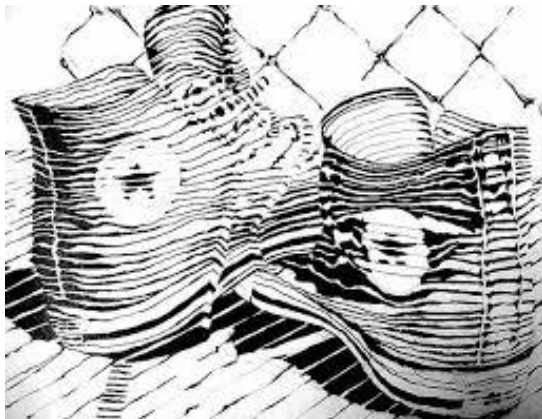
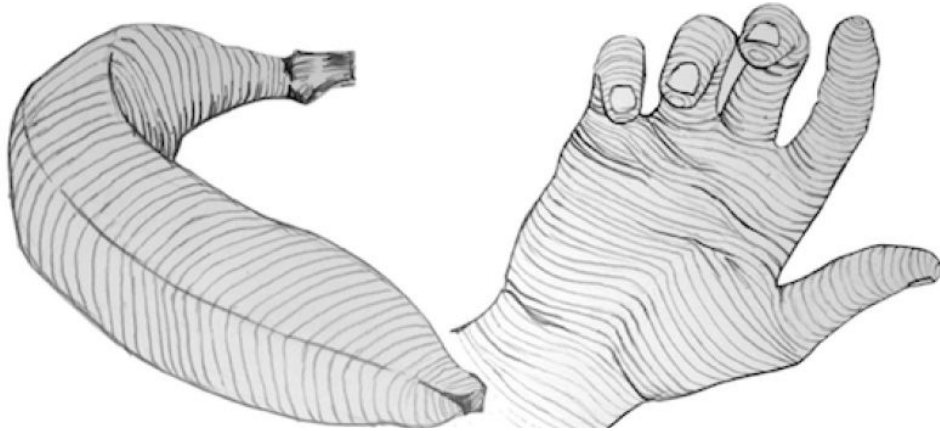
Pastels

Stipple - two colours smoothly together with dots



Sgraffito - put down a thick base layer of a **light colour**, cover it with a **dark colour**, then scratch through!

Technique **Cross contour**

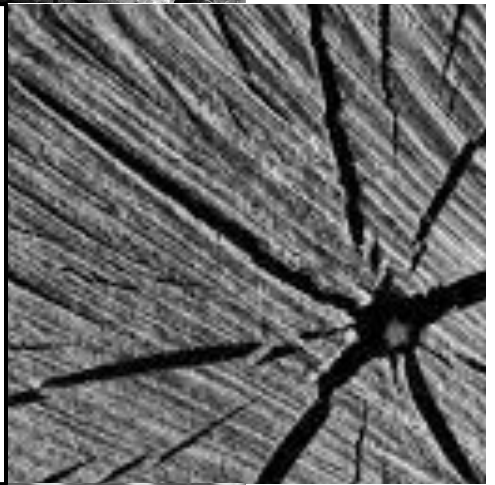
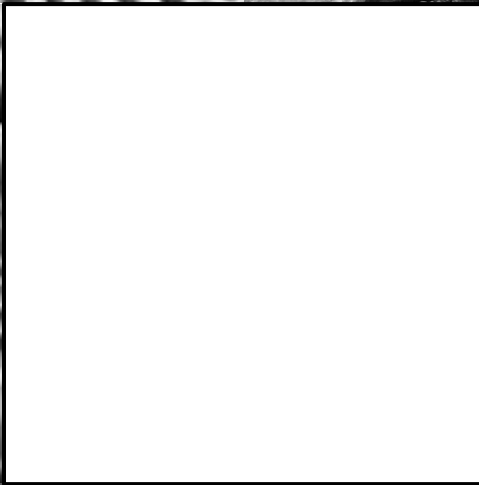
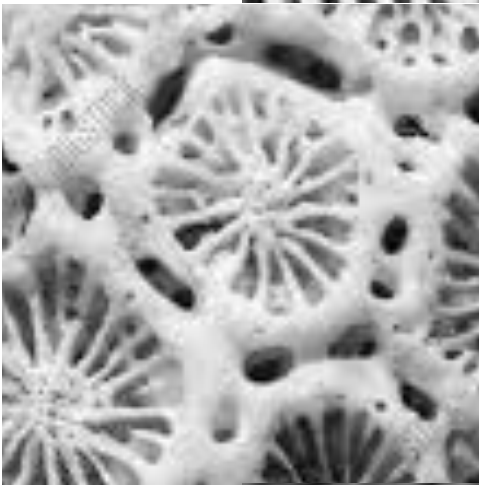
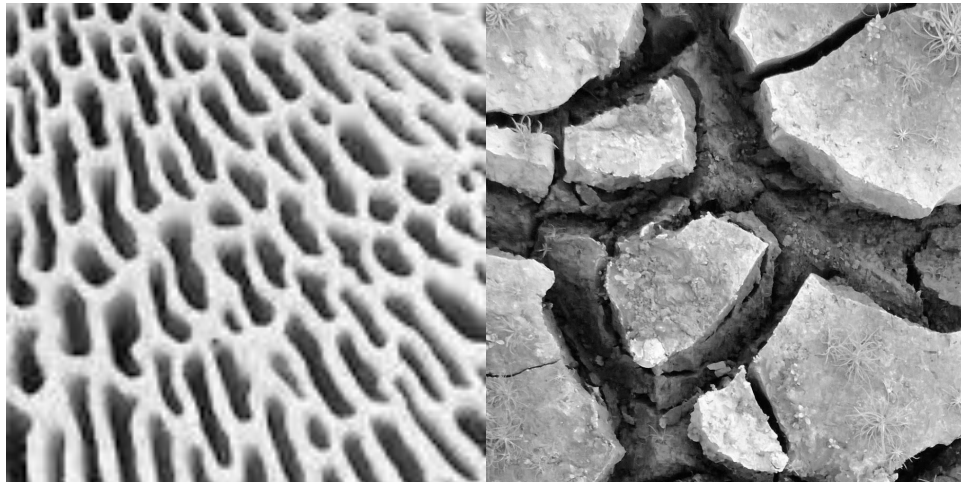


STUDY OF A HAND
Anonymous Artists

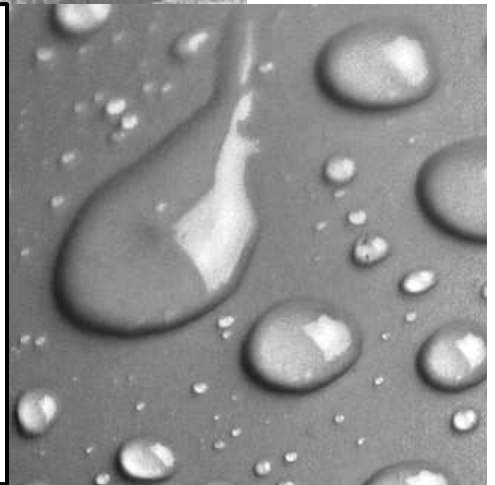
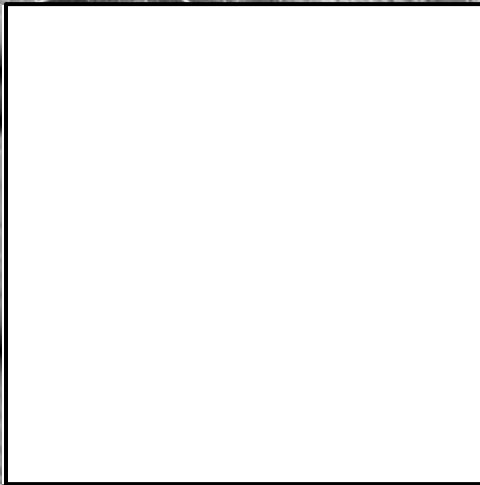
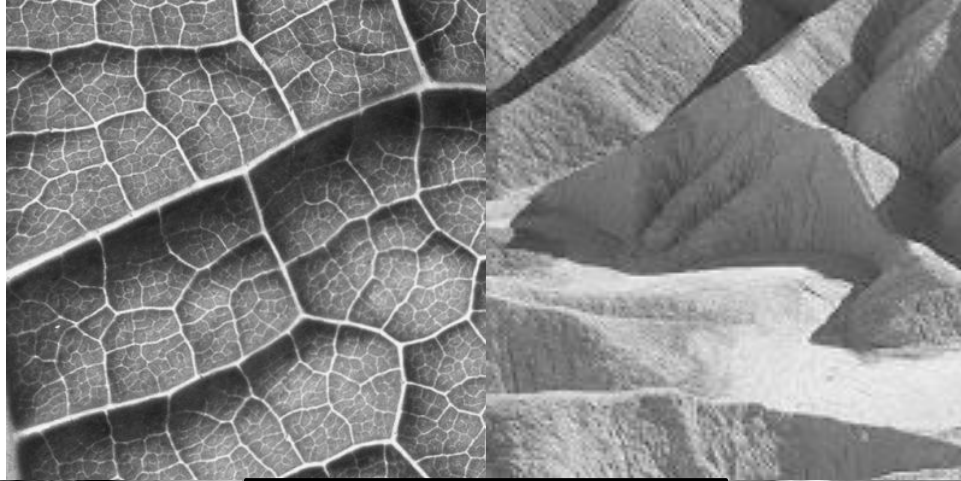
Skill builder: **Texture in nature I**



Skill builder: **Texture in nature II**



Skill builder: **Texture in nature III**



Creativity — Brainstorming practice I

Creativitat — Pràctica de pluja d'idees I

Creativity can be learned. The biggest mistake for beginners is trying to keep all of your ideas in your head. You are going to practise listing a large number of ideas in order to improve your creative skills.

La creativitat es pot aprendre. L'error més gran per als principiants és intentar mantenir totes les vostres idees al cap. Practicareu enumerant un gran nombre d'idees per millorar les vostres habilitats creatives.

- You will improve your ability to generate a large number of ideas.
Milloraràs la teva capacitat per generar un gran nombre d'idees.
- You will improve your ability to suspend judgement until after your idea is recorded. Most people stop good ideas while they are still in their mind.
Milloraràs la teva capacitat de suspendre el judici fins després de gravar la teva idea. La majoria de la gent deixa les bones idees mentre encara estan en la seva ment.
- You will improve your ability to intentionally seek out unusual or specific ideas related to a topic.
Milloraràs la teva capacitat per buscar intencionadament idees inusuals o específiques relacionades amb un tema.

Your topic today: **Things that are sharp, or that have made you angry or frustrated**
El teu tema d'avui: Coses que són agudes o que t'han fet enfadar o frustrar-te

When you are finished, please count the number of ideas you generated: _____

Quan hakis acabat, compta el nombre d'idees que has generat: _____

Creativity — Brainstorming practice II

Creativitat — Pràctica de pluja d'idees II

Creativity can be learned. The biggest mistake for beginners is trying to keep all of your ideas in your head. You are going to practise listing a large number of ideas in order to improve your creative skills.

La creativitat es pot aprendre. L'error més gran per als principiants és intentar mantenir totes les vostres idees al cap. Practicareu enumerant un gran nombre d'idees per millorar les vostres habilitats creatives.

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- You will improve your ability to intentionally seek out unusual or specific ideas related to a topic.
Milloraràs la teva capacitat per buscar intencionadament idees inusuals o específiques relacionades amb un tema.

Your topic today: **Things that are curved, or that have surprised or confused you**

El teu tema d'avui: Coses que són corbes, o que t'han sorprès o confós

When you are finished, please count the number of ideas you generated: _____

Quan hakis acabat, compta el nombre d'idees que has generat: _____

Creativity — Brainstorming practice III

Creativitat — Pràctica de pluja d'idees III

Creativity can be learned. The biggest mistake for beginners is trying to keep all of your ideas in your head. You are going to practise listing a large number of ideas in order to improve your creative skills.

La creativitat es pot aprendre. L'error més gran per als principiants és intentar mantenir totes les vostres idees al cap. Practicareu enumerant un gran nombre d'idees per millorar les vostres habilitats creatives.

- You will improve your ability to generate a large number of ideas.
Milloraràs la teva capacitat per generar un gran nombre d'idees.
- You will improve your ability to suspend judgement until after your idea is recorded. Most people stop good ideas while they are still in their mind.
Milloraràs la teva capacitat de suspendre el judici fins després de gravar la teva idea. La majoria de la gent deixa les bones idees mentre encara estan en la seva ment.
- You will improve your ability to intentionally seek out unusual or specific ideas related to a topic.
Milloraràs la teva capacitat per buscar intencionadament idees inusuals o específiques relacionades amb un tema.

Your topic today: **Things that are disgusting, or that have made you anxious or afraid**
El teu tema d'avui: Coses que fan fàstic o que t'han fet sentir ansiós o por

When you are finished, please count the number of ideas you generated: _____

Quan hakis acabat, compta el nombre d'idees que has generat: _____

Creativity — Things that you wish would change

Creativitat: coses que voldríeu que canviïn

These words will be used to help you develop your idea for your painting. They will go towards your idea development mark.

Aquestes paraules s'utilitzaran per ajudar-vos a desenvolupar la vostra idea per a la vostra pintura. Aniran cap a la teva marca de desenvolupament de la idea.

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Idea Development/*Desenvolupament de la idea*

1 **Generate ideas/Generar idees** maximum of 50%/màxim del 50%

Use lists, a web map, or simple drawings to come up with a LOT of ideas! If you already have an idea in mind, choose that as your central theme and expand upon it. Let your ideas wander - one idea leads to another. Drawings can be details of source images, different viewpoints, textures, technical experiments, etc.

Utilitzeu llistes, un mapa web o dibuixos senzills per tenir MOLTES idees! Si ja teniu una idea en ment, trieu-la com a tema central i amplieu-la. Deixa vagar les teves idees: una idea en porta a una altra. Els dibuixos poden ser detalls d'imatges d'origen, diferents punts de vista, textures, experiments tècnics, etc.

Number of **words**/Nombre de paraules → ____ ÷ 3 = ____ %

Number of **simple** sketches/Nombre d'esbossos simples → ____ × 2% = ____ %

Number of **better** sketches/Nombre de millors esbossos → ____ × 4% = ____ %

2 **Select the best and join together ideas/ Seleccioneu el millor i uniu idees**

Circle the **best** ideas/Encercla les millors idees

circled/encerclat = □ 5%

Link into **groups** of ideas/Enllaçar en grups d'idees

linked/enllaçat = □ 5%

3 **Print reference images/Imprimeix imatges de referència** maximum of 8 images

- Print **EIGHT** reference images so you can accurately observe the challenging parts of your artwork. Taking your and using own photographs is preferred, but image searches are also fine.
- **Do not simply copy a picture that you find.** The idea is to edit and combine source images to create your own artwork. If you simply copy a picture, you are plagiarizing and will earn a zero for your idea generation and any criteria involving creativity in your final artwork.
- Up to half of your pictures may be of drawings, paintings, or other artworks of others to use as inspiration. The other images must be realistic photographs.
- You must hand in the **printed** copy of the images to earn the marks.
- *Imprimir VUT imatges de referència perquè pugueu observar amb precisió les parts difícils de la vostra obra d'art. És preferible fer les vostres fotografies i utilitzar-les, però les cerques d'imatges també estan bé. No copieu simplement una imatge que trobeu. La idea és editar i combinar imatges font per crear la teva pròpia obra d'art. Si simplement copies una imatge, estàs plagiant i guanyaràs un zero per la teva generació d'idees i qualsevol criteri que impliqui creativitat en la teva obra d'art final. Fins a la meitat de les vostres imatges poden ser de dibuixos, pintures o altres obres d'art d'altres persones per utilitzar-les com a inspiració. Les altres imatges han de ser fotografies realistes. Cal lliurar la còpia impresa de les imatges per obtenir la qualificació.*

____ images/imatges x 5% = ____ %

Idea Development/*Desenvolupament de la idea*

4 Compositions/*Composicions* *maximum of 10 thumbnails*

- Create thumbnail drawings anywhere in the idea development section.
 - These should be based on combinations of ideas that you can up with. Include your **background**.
 - Experiment with unusual angles, viewpoints, and arrangements to help make your artwork stand out.
 - Draw a frame around your thumbnails to show the edges of the artwork.
 - Selecting a colour scheme counts as a composition, and so do rough digital collages
- Creeu dibuixos en miniatura a qualsevol part de la secció de desenvolupament d'idees. Aquests s'han de basar en combinacions d'idees amb les quals pugueu crear. Incloeu els vostres antecedents. Experimenta amb angles, punts de vista i arranjaments inusuals per ajudar a que la teva obra d'art destaquï. Dibuixa un marc al voltant de les miniatures per mostrar les vores de l'obra d'art. La selecció d'una combinació de colors compta com a composició, i també els collages digitals aproximats*

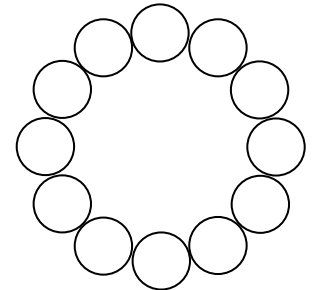
_____ thumbnails/miniatures x 8%

= _____%

_____ digital collages/collages digitals x 8%

= _____%

Selecting a **colour scheme**/Selecció d'un esquema de colors = ☐ 8%



5 Rough copy/*Còpia aproximada* *great quality or better*

- Take the best ideas from your thumbnails and combine them into an improved rough copy.
 - Use this to work out the bugs and improve your skills before you start the real thing.
 - If you are using colour, use paint or coloured pencil to show your colour scheme.
 - Draw in a frame to show the outer edges of your artwork.
 - **Remember to choose a non-central composition.**
- Agafeu les millors idees de les vostres miniatures i combineu-les en una còpia aproximada millorada. Fes-ho servir per resoldre els errors i millorar les teves habilitats abans de començar el real. Si utilitzeu color, feu servir pintura o llapis de colors per mostrar el vostre esquema de colors. Dibuixa un marc per mostrar les vores exteriors de la teva obra d'art. Recordeu triar una composició no central.*

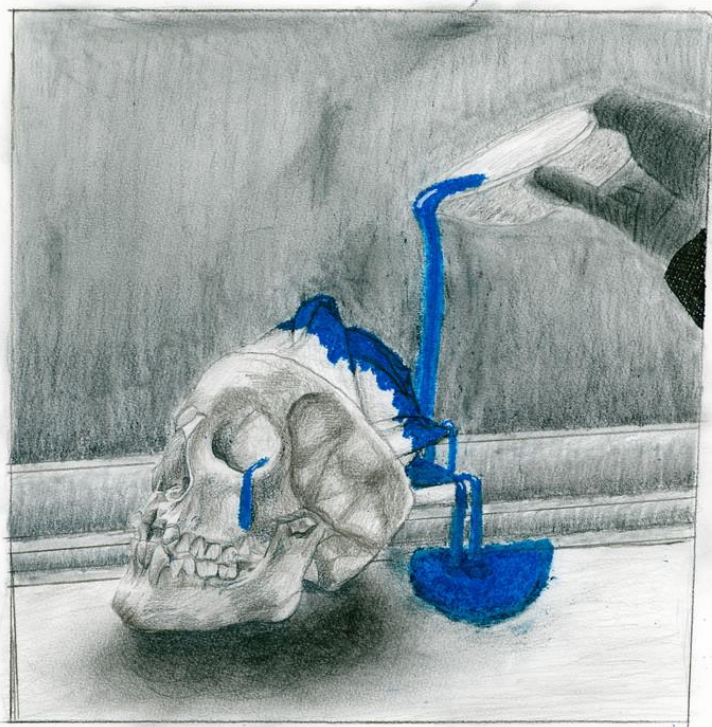
_____ drawing/dibuixant x 25%

= _____%

Total/Total = _____%

NOTE: If you simply copy a picture from the internet, your mark drops to 25%.

NOTA: si simplement copieu una imatge d'Internet, la vostra nota baixarà al 25%.



Seth Bennett-Crundwell, 2022-23



Tia Eshetu, 2022-23



Jenny Morris, 2023-24



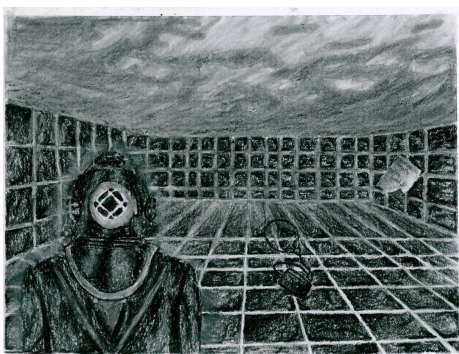
Jack Nehme, 2023-24



Lily Sin, 2022-23



Daisha Farmer, 2022-23



Sophia Hewitt, 2022-23



Ray Cleary, 2022-23

Texture drawing goal-setting

____/10

Definició d'objectius de dibuix de textures

At the **end of each class**, please take time to write your goal for the next class. Your artwork will be marked based on your **technical skills for the drawing materials you chose**, your ability to create **visual texture**, and how well you are creating a balanced, non-central **composition**. Keep these criteria in mind when choosing your goal.

Al final de cada classe, preneu-vos el temps per escriure el vostre objectiu per a la següent classe. La vostra obra d'art es marcarà en funció de les vostres habilitats tècniques per als materials de dibuix que hàgiu escollit, la vostra capacitat per crear textura visual i el bé que esteu creant una composició equilibrada i no central. Tingueu en compte aquests criteris a l'hora de triar el vostre objectiu.

Be specific: What parts of your drawing are you focusing on? What drawing skills do you need most to do this?

Sigues concret: *en quines parts del teu dibuix et concentres? Quines habilitats de dibuix necessites més per fer-ho?*

- | | | |
|---|--|---|
| → | What should be improved and where:
<i>Què s'ha de millorar i on:</i> | <i>"Look for more texture in the bark of the trees"</i>
"Busca més textura a l'escorça dels arbres" |
| → | What should be improved and where:
<i>Què s'ha de millorar i on:</i> | <i>"I need to darken the grey of the sky"</i>
"Necessito enfosquir el gris del cel" |
| → | What can be added and where:
<i>Què es pot afegir i on:</i> | <i>"I should add some texture to the rocks in the front"</i>
"Hauria d'afegir una mica de textura a les roques del davant" |
| → | What you can do to catch up:
<i>Què pots fer per posar-te al dia:</i> | <i>"I need to take my drawing home this weekend."</i>
"He de portar el meu dibuix a casa aquest cap de setmana". |

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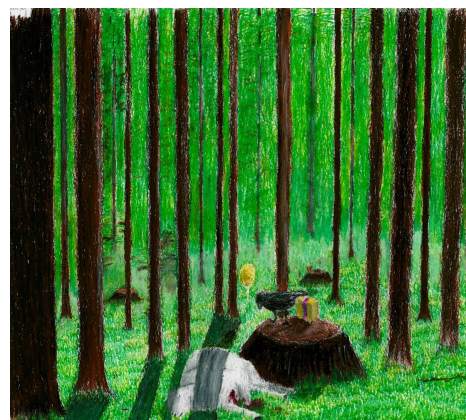
8.



Ziyao Ding, 2023-24



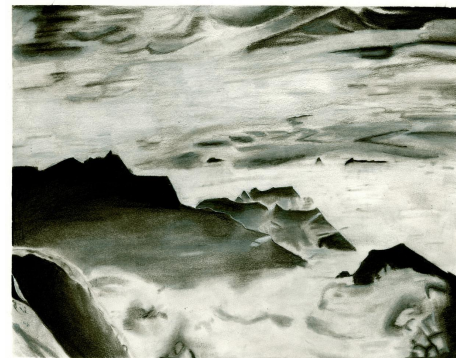
Julia Chiasson, 2023-24



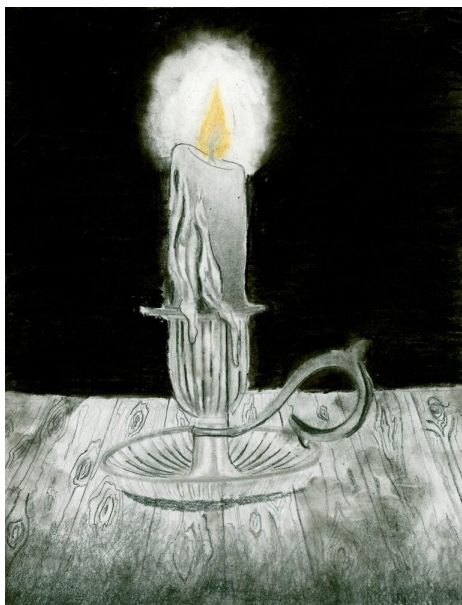
Drew Gooding, 2023-24



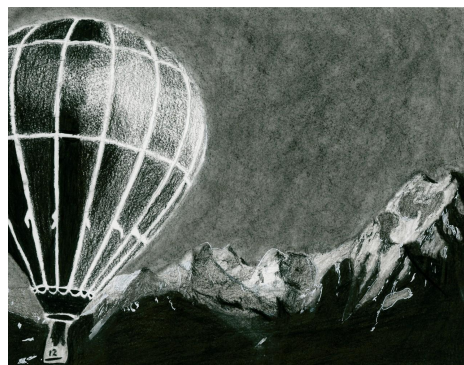
Siyun Lee, 2023-24



Ruzzel Asidera, 2023-24



Norah Bezanson, Spring 2025



George Jangaard, 2023-24



Paetra Van Ritchie, Spring 2025



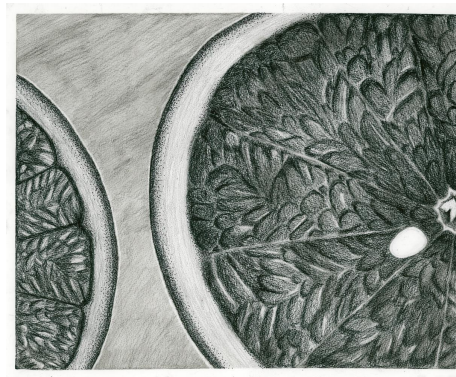
Maia Menard, 2023-24



Tony Nguyen, 2023-24



Sadie Buxton, 2023-24



Brooklyn Walker, 2023-24