



Avery Comeau, Spring 2025



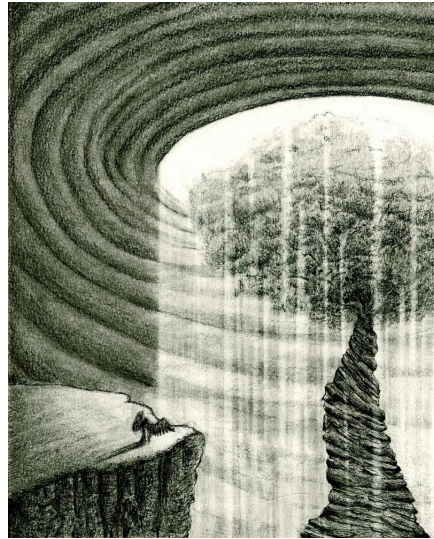
Sarah Hasener, Spring 2025



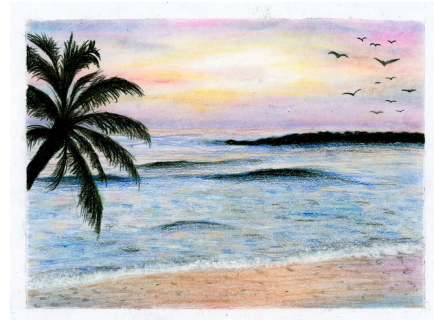
Nathan McNamara, Spring 2025



Scarlett Reynolds, Fall 2024



Cristian Inoue Iguchi, Fall 2024



Amelia Burgess, Spring 2025



Olivia Gallagher-Temple, Spring 2025



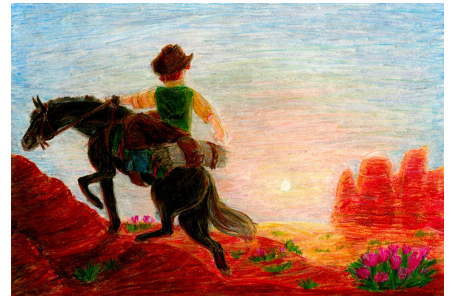
Viktoriia Svrydenko, Fall 2024



Emmy Bickerton, Spring 2025



Claire Mercier, Spring 2025



Mariah Wentzell, Spring 2025

Texture

___/10 Idea development

___/10 Goal-setting/Work-in-Progress

Criteria for the texture project

Materials technique: How well you use charcoal, ink, pastel, coloured pencil, and so on to create accurate line, shape, and shading.

Texture: How well you capture the visual sense of each texture.

Composition: How well you create an artwork that is fully complete, well-balanced, and non-central. If you are using colour, this includes using a clear colour scheme.



Be creative. Try doing something unusual. Everything has some kind of texture. Look for things most people wouldn't see or make up your own texture <- (really fun). -EM

Draw some textures in the thumbnail drawing and use the corresponding ones for the final drawing. -JC

When drawing texture you must get the most important lines down first. For example, if you were to be drawing someone's hair the first lines should be roughing out the shape or basic details. -DM

Make sure that you use many different textures in your drawing to make it look as interesting as possible. Also make all the textures very detailed. -MS

When drawing texture focus on the tiny details. Keep looking at your images (every snowflake looks different). Don't start patterns unless there is one. -LC

Do the most detailed sections first. Then it won't be as hard to fill in the rest because you will already have done the most challenging part. -TV

Draw what you see, not what you know - observe things carefully and don't draw things because you think they should be there. -MS

Use high res reference images and look very closely at the textures. Pick a composition that has room for lots of textures. Don't spend too long sketching stuff out. -LS



Observe textures closely. Every detail counts. -JB

If you decide to use charcoal work from the inside out to get the least amount of smudging. -CW

Make sure you have a 100% sure idea because you don't want to switch ideas halfway into the project. -PM

Advice from former students
Textural explorations



Evaluation criteria for the texture drawing

Shuruudaha qiimaynta ee sawirka texture

Materials technique <i>Farsamada agabka</i>	How well you use charcoal, ink, pastel, coloured pencil, and so on to create accurate line, shape, and shading . <i>Sida ugu wanaagsan ee aad u isticmaasho dhuxusha, khad, pastel, qalin midab leh, iyo wixii la mid ah si aad u abuurto xariiq sax ah, qaab, iyo hadh.</i>
Texture <i>Texture</i>	How well you capture the visual sense of each texture . <i>Sida ugu wanagsan ee aad u qabsato dareenka araga ee texture kasta.</i>
Composition <i>Halabuurka</i>	How well you create an artwork that is fully complete, well-balanced, and non-central . If you are using colour, this includes using a clear colour scheme . <i>Sida ugu wanaagsan ee aad u abuurto farshaxan dhammaystiran, dheelli-tiran, oo aan dhexe ahayn. Haddii aad isticmaalayso midab, tan waxaa ka mid ah isticmaalka nidaam midab cad.</i>

Vocabulary for the texture drawing

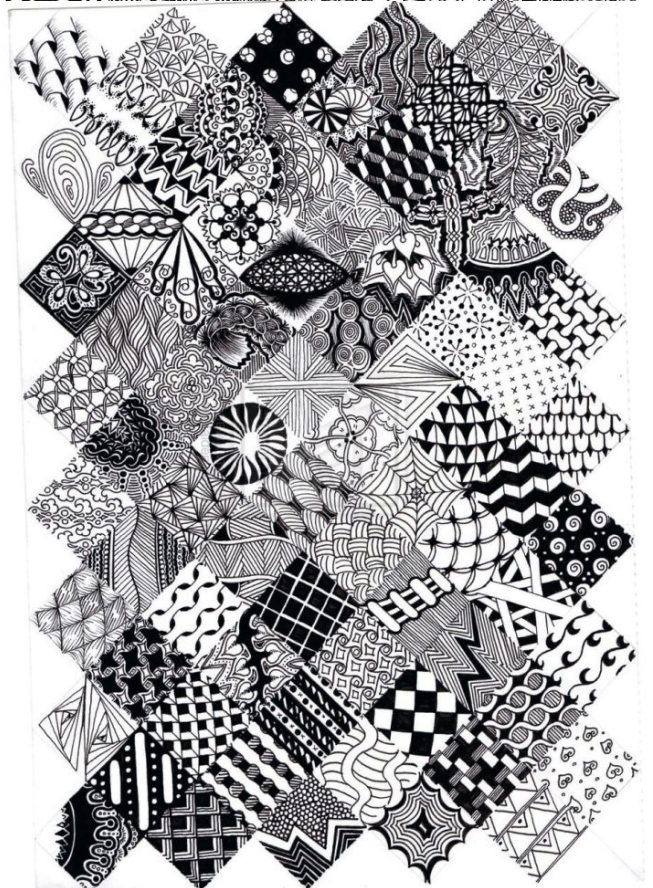
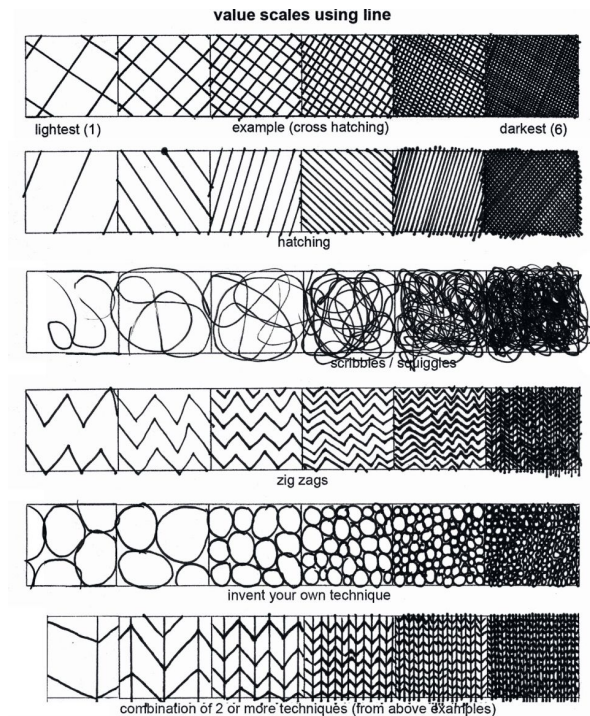
Erayada sawirka texture

composition <i>halabuurka</i>	the arrangement of things in an artwork <i>habaynta walxaha farshaxanka</i>
creativity <i>hal-abuurnimo</i>	ideas that are useful, unique, and insightful <i>fikrado faa'iido leh, gaar ah, iyo aragti dheer</i>
cross-hatching <i>cross-hatching</i>	drawing using close parallel lines that cross each other at an angle <i>sawirida iyadoo la isticmaalayo xariiqo isbar-bar dhaw oo xagal iskaga gudba</i>
hatching <i>dillaacin</i>	drawing using close parallel lines <i>sawir iyadoo la isticmaalayo xariiqyo isbarbar dhow</i>
idea development <i>horumarinta fikradda</i>	a process that is used to create useful, insightful, and unique ideas <i>hannaan loo isticmaalo in lagu abuuro fikrado faa'iido leh, wax garad ah, oo gaar ah</i>
negative space <i>Negative space</i>	the shape of the space between the things you would normally look at (the positive space) <i>qaabka booska bannaan ee u dhexeeya waxyaabaha aad sida caadiga ah u eegi lahayd (goobta togan)</i>
non-central composition <i>Halabuurka aan dhexe</i>	an arrangement where the most important thing is NOT in the middle <i>habayn meesha waxa ugu muhiimsani aanay dhexda ku jirin</i>
pointillism <i>pointillism</i>	drawing or painting with small dots or dashes <i>ku sawirida ama rinjiyeynta dhibco yaryar ama xariijimo</i>
positive space <i>booska togan</i>	the contour of the things you would normally look at <i>sadarrada waxyaabaha aad sida caadiga ah u eegi lahayd</i>
reference images <i>tixraaca images</i>	photographs you look at carefully so you can make a better artwork <i>sawiro aad si taxadar leh u eegto si aad u samayn karto farshaxan wanaagsan</i>
stippling <i>stippling</i>	drawing using small dots <i>sawir iyadoo la isticmaalayo dhibco yaryar</i>
texture <i>texture</i>	drawing that looks the same as what it feels like <i>sawir u eg sida uu dareemayo</i>
thumbnail drawings <i>sawirada thumbnail</i>	small drawings that are used to develop the composition of an artwork <i>sawiro yaryar oo loo isticmaalo in lagu horumariyo halabuurka farshaxanka</i>

Skill builder: **Created textures** / *Xirfad-dhisaha: Waxa la sameeyay textures*

Some textures are created. Created textures are more like a pattern than realistic. Draw a collection of created textures in your workbook.

Qaar ka mid ah textures waa la abuuray textures la sameeyay waxay u eg yihiin qaabka marka loo eego kuwa dhabta ah. Ku sawir ururinta qoraallada la sameeyay ee buuggaaga shaqada.



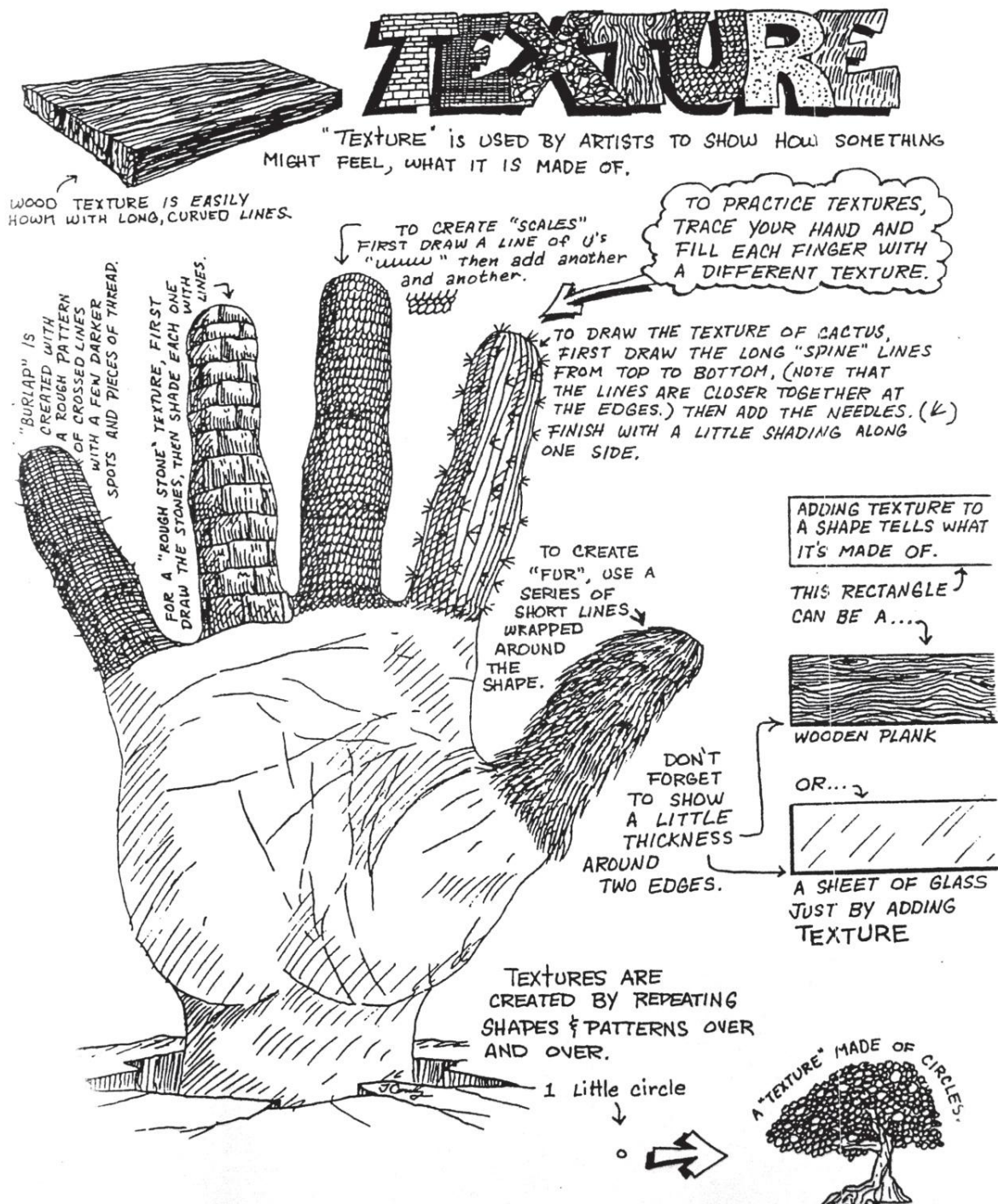
Skill builder: **Hand textures** / *Xirfad dhise: textures Hand*

Sometimes texture is created, and sometimes it is observed. Sometimes interesting things happen when you put an unexpected texture on a shape.

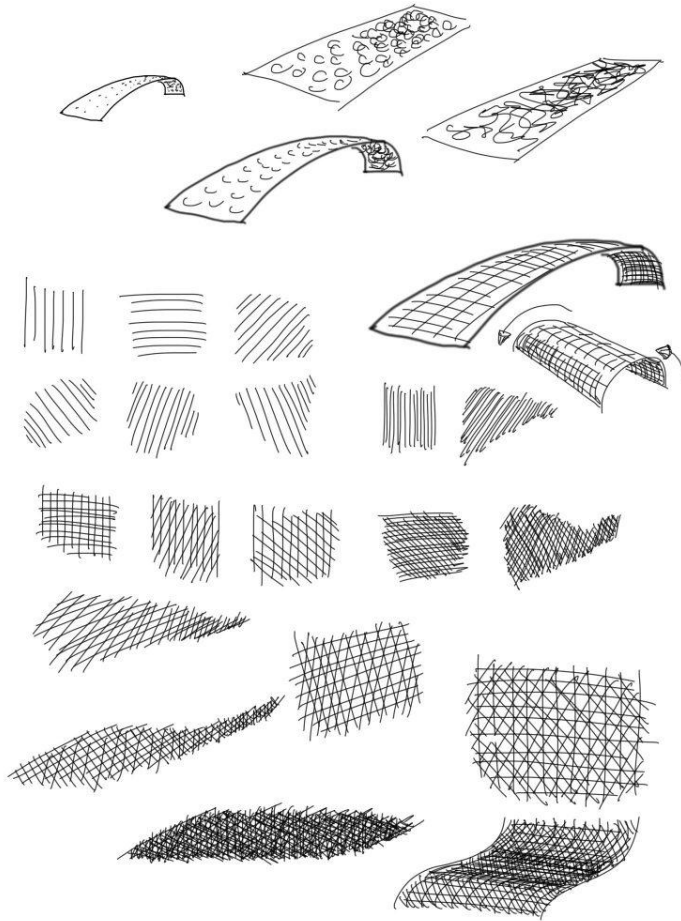
Mararka qaarkood qaab-dhismeedku waa la abuuraa, mararka qaarkoodna waa la fiirsadaa Mararka qaarkood waxyaabo xiiso leh ayaa dhaca markaad dhejisid muuqaal lama filaan ah qaabka.

Draw your hand in your sketchbook. **Avoid tracing:** the lack of observation will set you up for a rough start. Then draw a different texture for each of your fingers.

Gacantaada ku soo jiid buug-gacmeedkaaga Ka fogow baafinta: indho-indhayn la'aanta ayaa kuu dejin doonta bilow qallafsan. Kadibna mid kasta oo ka mid ah farahaaga u sawir qaab ka duwan.



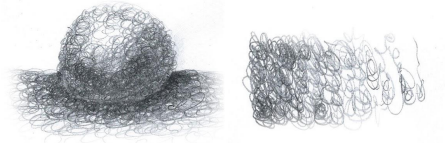
Technique Basic Crosshatching



Stippling



Scumbling



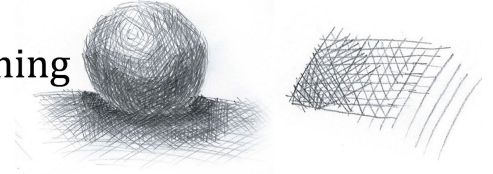
Shading



Smudging



Crosshatching



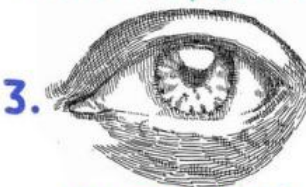
CROSSHATCHING AN EYE



- PENCIL OUTLINE**
- Can be loose & messy!
 - Outline areas of shadow
 - Double-check proportions



- HORIZONTAL LINES**
- Keep shadows light
 - Avoid areas you're unsure of
 - Don't erase outlines yet!



- VERTICAL LINES**
- Start to darken
 - Emphasize edges so you can erase outlines after



- DIAGONAL LINES**
- Add details with small marks
 - Line direction should still respond to 3D shapes

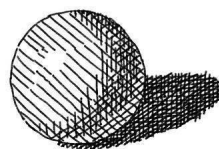
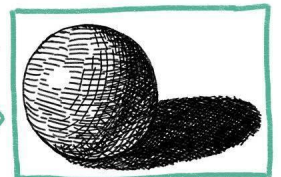


- DARKEN & REFINE**
- Make darkest areas black
 - Preserve those highlights!
 - Focus on tiny details in iris
 - Add some outline to clarify
 - Take a step back & admire!

HOW TO AVOID COMMON CROSSHATCHING MISTAKES

A DECENT-LOOKING SPHERE!

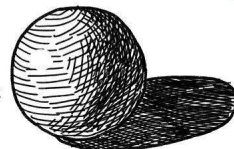
- FULL RANGE OF DARK & LIGHT
- OUTLINE CLARIFIES WITHOUT BEING DISTRACTING
- HATCHING SHOWS SHAPE OF OBJECT



LINES DON'T FOLLOW FORM



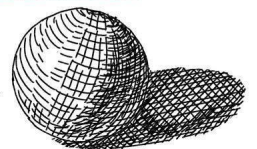
LOOKS FLAT



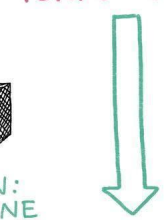
OUTLINE TOO DARK



FIRST: LIGHT OUTLINE

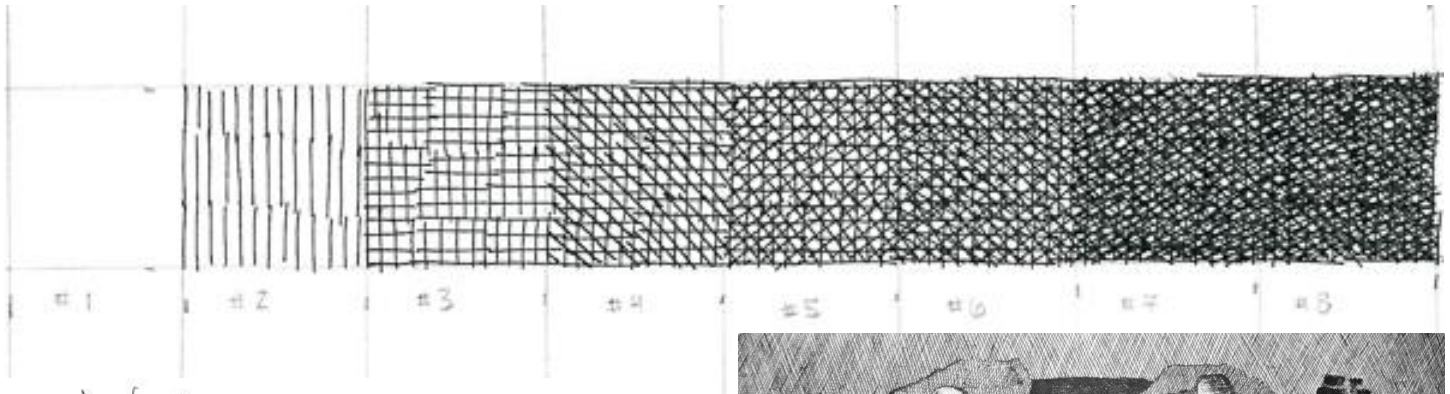


LIMITED TONAL RANGE

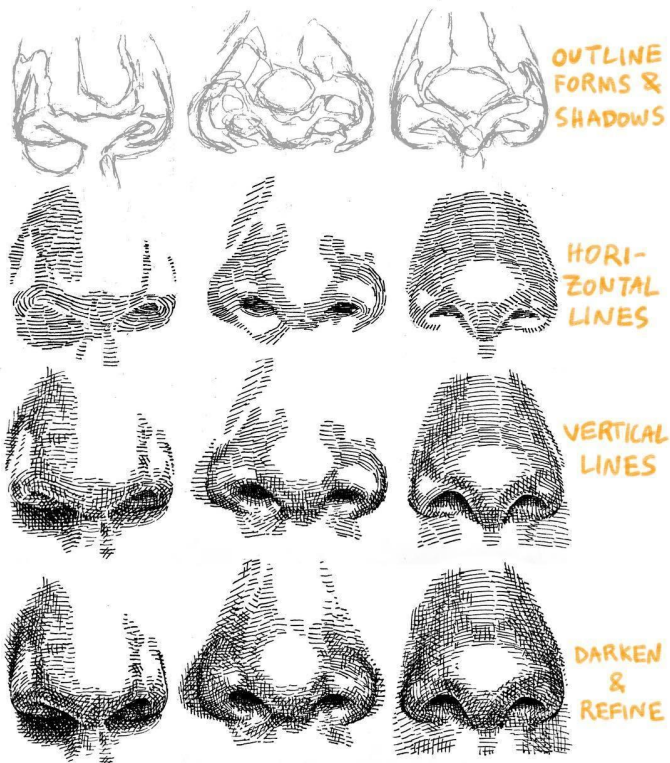


USE FULL TONAL SPECTRUM

Technique Intermediate Crosshatching

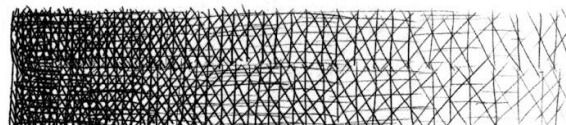
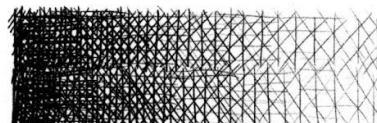
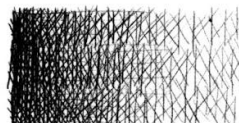
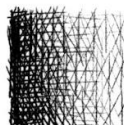


CROSSHATCHING NOSES

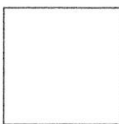


RATE OF GRADATION

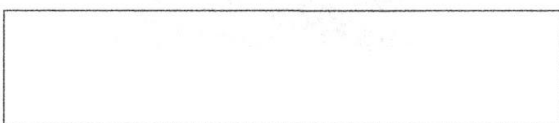
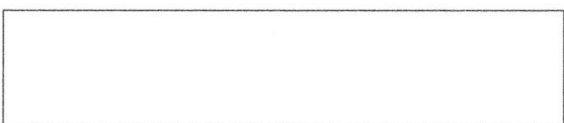
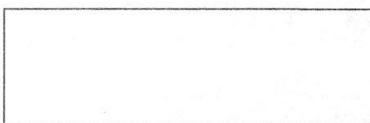
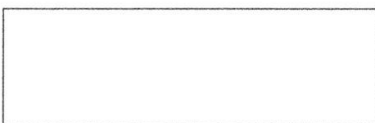
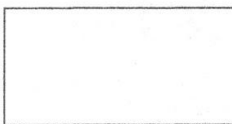
Sometimes the nature of the light source, or the size and shape of the form, affects the rate of the transition between light and shadow values. To account for this, you should practice to control how fast or slow the values shift between light and deep values.



Practice

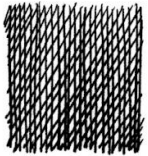
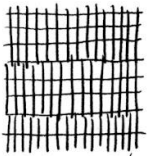
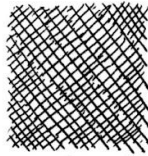
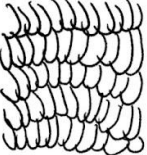
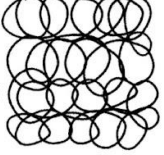
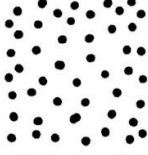
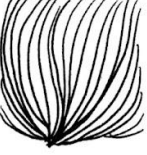


Practice

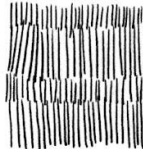
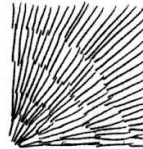
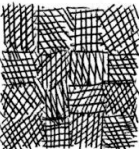
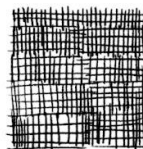
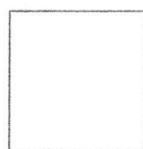
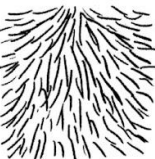
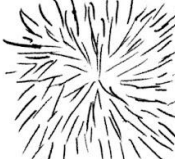
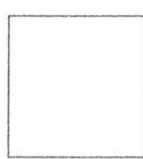
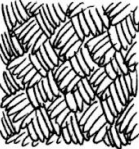
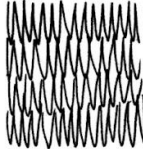
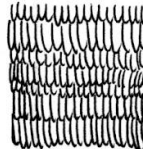
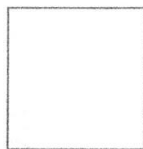
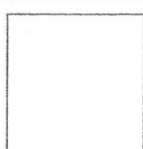
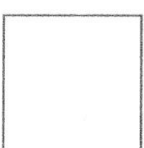
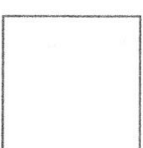
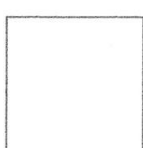


THE BASIC STROKES

These are the main types of strokes used to create most pen and ink drawings. Note that each may appear in a variety of forms. Practice until you are sufficiently proficient with each of them and are able to recognize and distinguish their use in works of other artists.

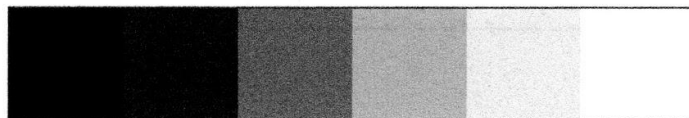
		Practice		Practice		Practice
Hatching						
Cross-hatching						
Uneven Hatching						
Curved Hatching						
Scribbling						
Stippling						
Flowing Lines						

Aim to be as proficient as possible with as many of the basic strokes as possible. Each bears its own unique characteristics, which gives you more versatility and can make your artwork more visually appealing.

		Practice		Practice		Practice
Hatching						
Cross-hatching						
Uneven Hatching						
Curved Hatching						
Scribbling						
Stippling						
Flowing Lines						

6-STEP VALUE SCALE

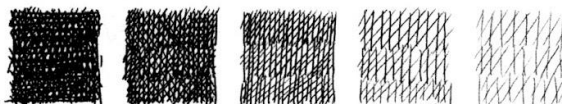
Creating value scales is one of the most invaluable exercises in drawing. With pen and ink drawing, you will find that each type of basic stroke presents its own challenge. Experiment with the variations to see what types of adjustments are needed in order to convey value change.



Hatching



Cross-hatching



Uneven Hatching



Curved Hatching



Scribbling

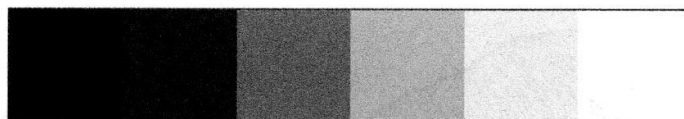


Stippling



Flowing Lines





Hatching

--	--	--	--	--	--

Cross-hatching

--	--	--	--	--	--

Uneven Hatching

--	--	--	--	--	--

Curved Hatching

--	--	--	--	--	--

Scribbling

--	--	--	--	--	--

Stippling

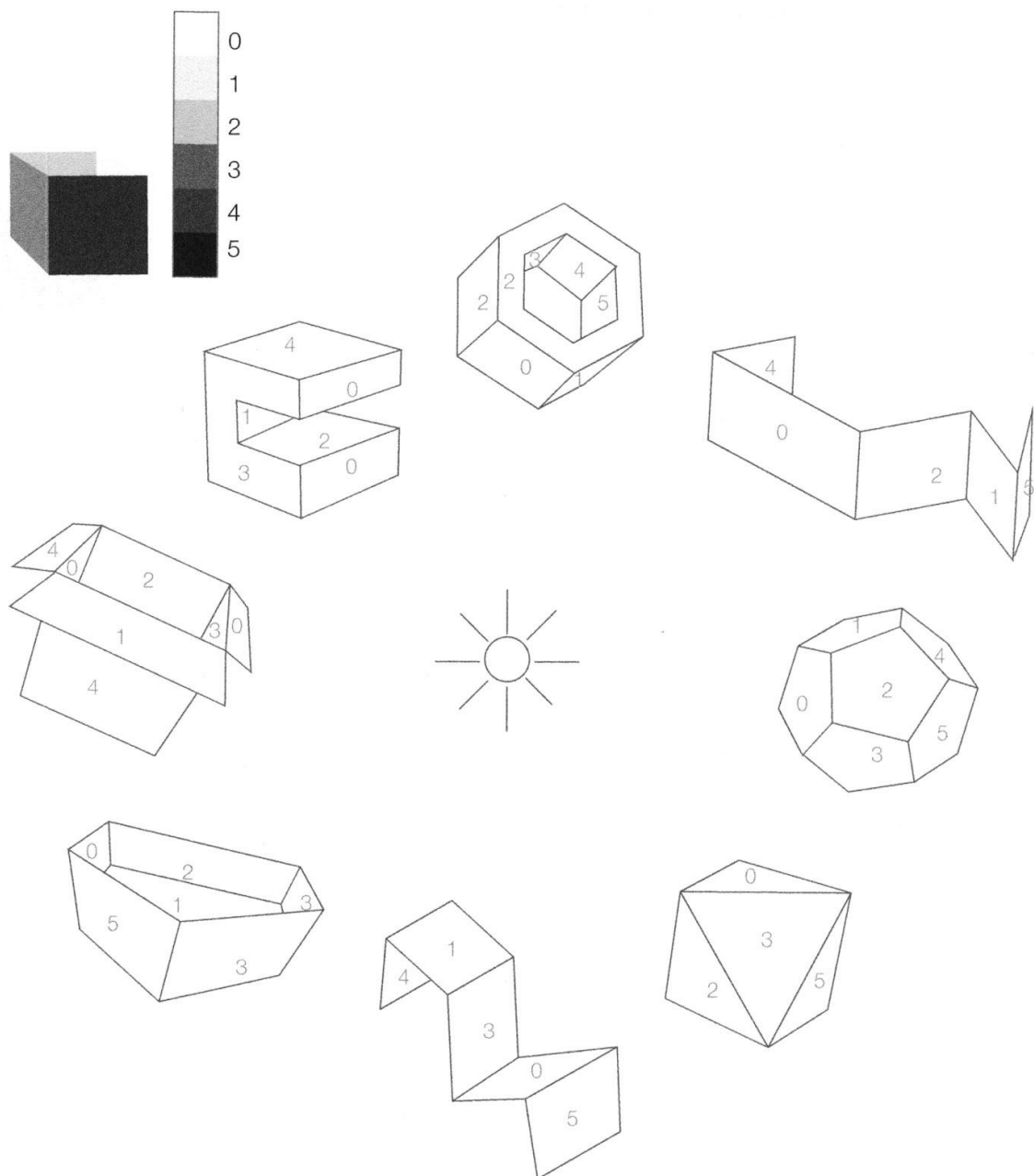
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Flowing Lines

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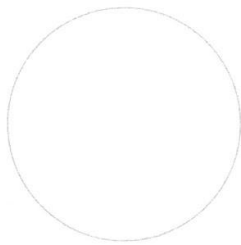
This exercise expands the value range to six values and increases the complexity of the forms. However, the same basic principle applies, so determining the value for each plane is not as elusive as you may think. Study the orientation of each plane with respect to the light source.



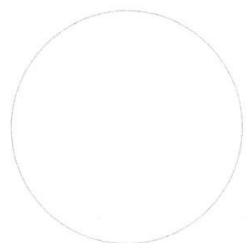
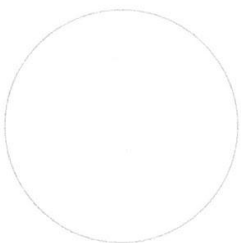
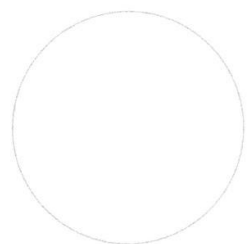
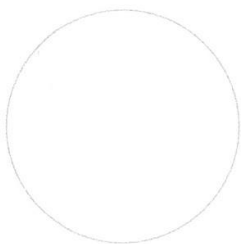
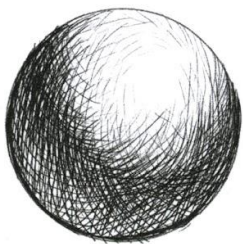
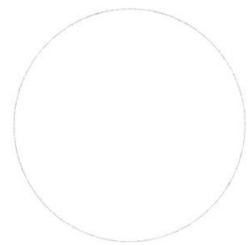


Use the numbers as a guide to assigning values to each plane.

Practice



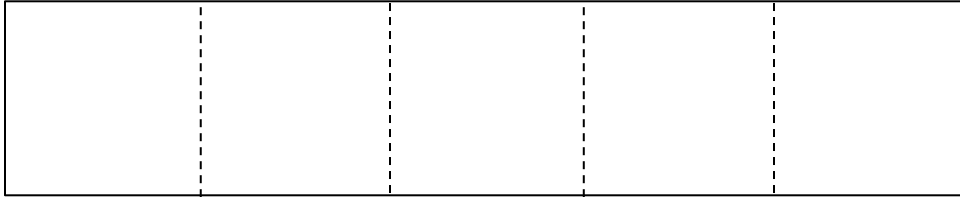
Practice



Skill builder



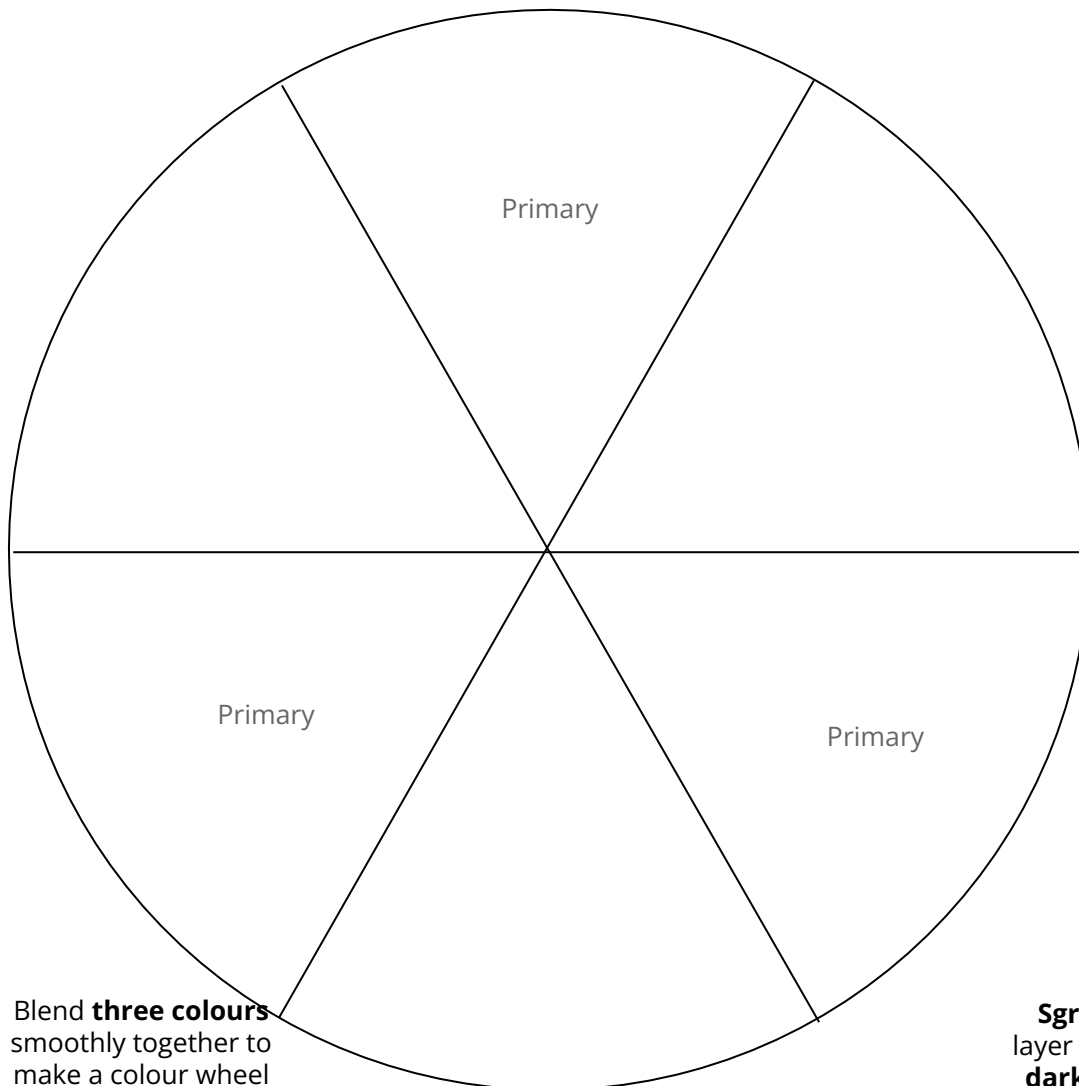
Blend **one colour** of pastel smoothly from dark to light



Blend **one colour + a light colour** smoothly from dark to light



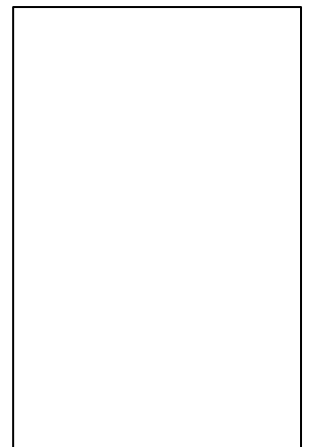
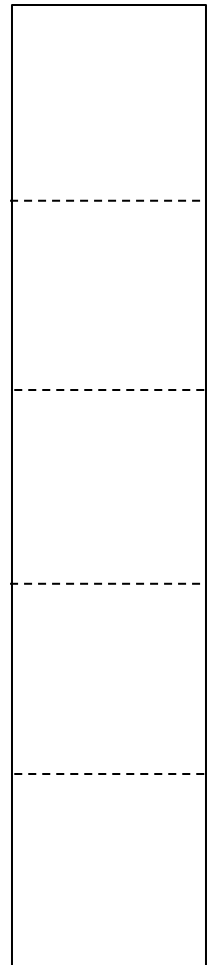
Blend **one colour + a dark colour** smoothly from dark to light



Blend **three colours** smoothly together to make a colour wheel

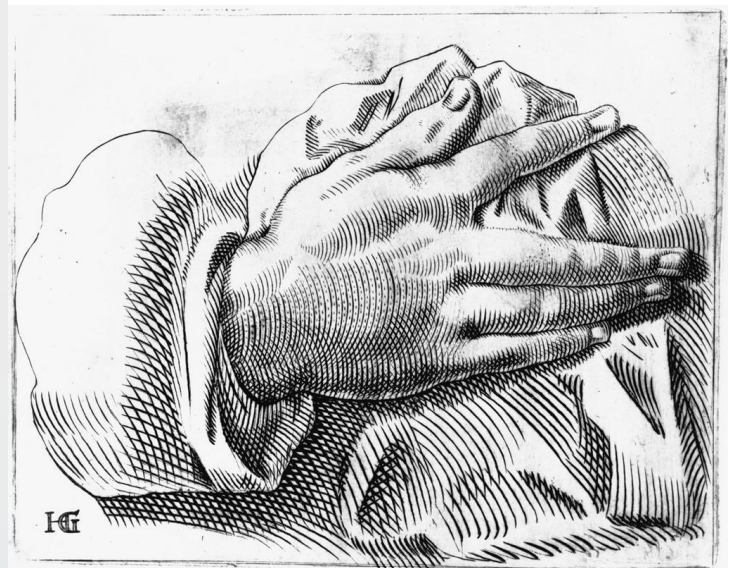
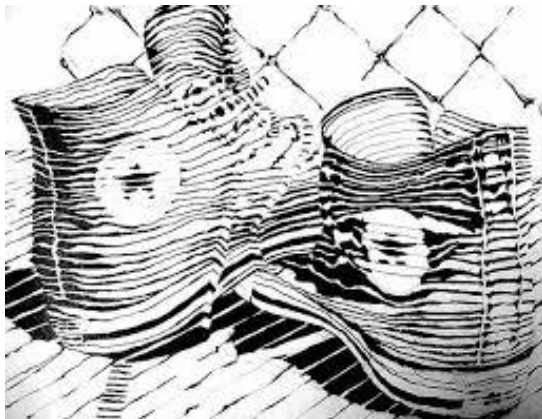
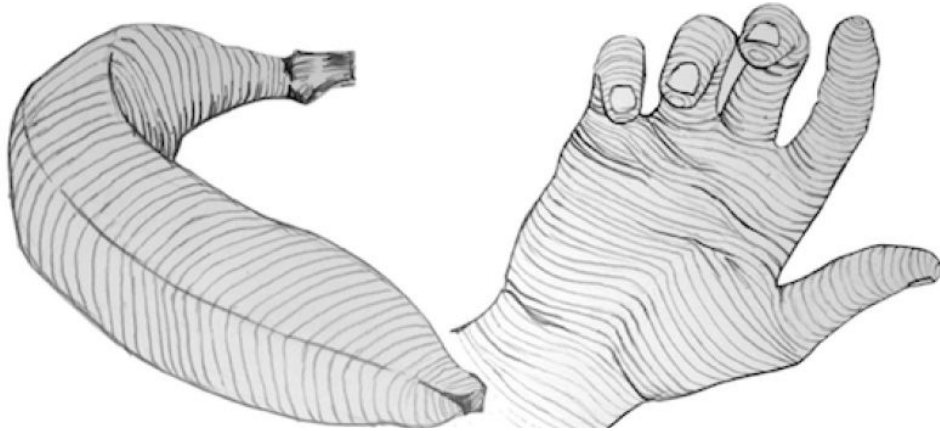
Pastels

Stipple - two colours smoothly together with dots



Sgraffito - put down a thick base layer of a **light colour**, cover it with a **dark colour**, then scratch through!

Technique **Cross contour**

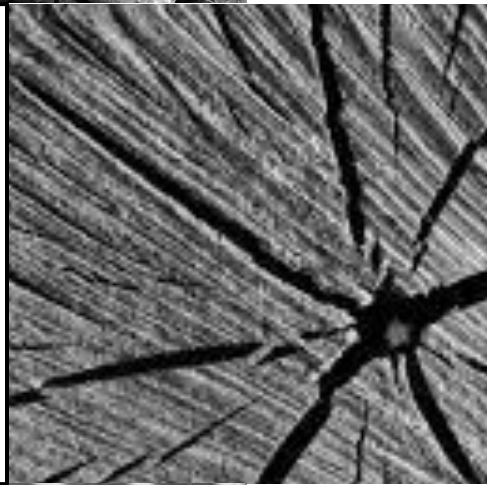
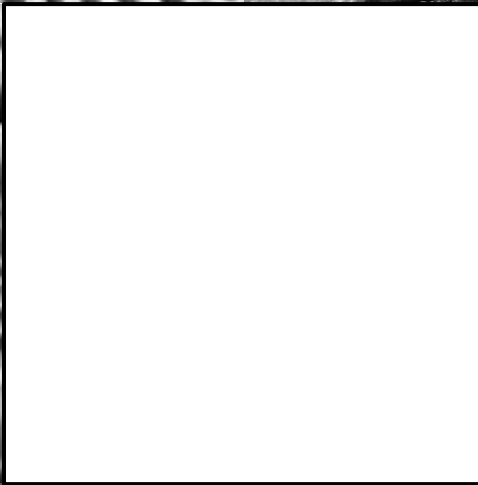


STUDY OF A HAND
Anonymous Artists

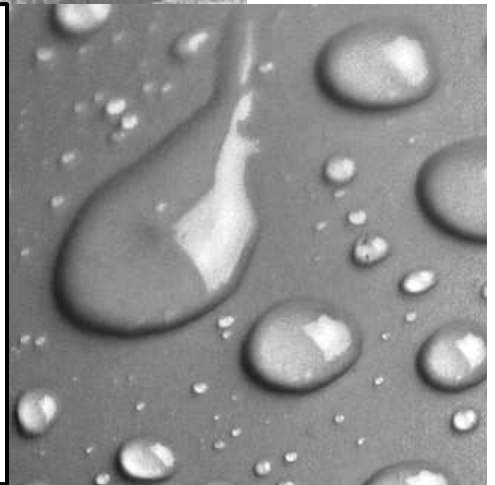
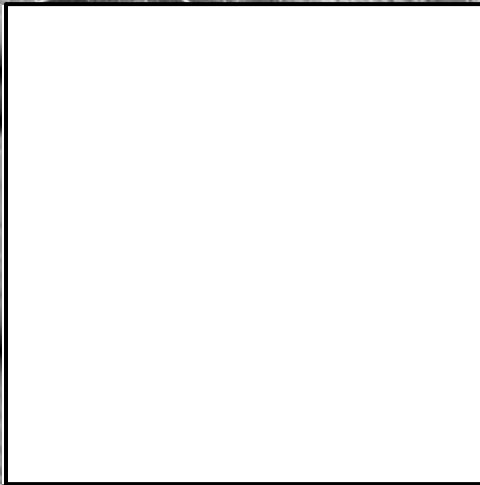
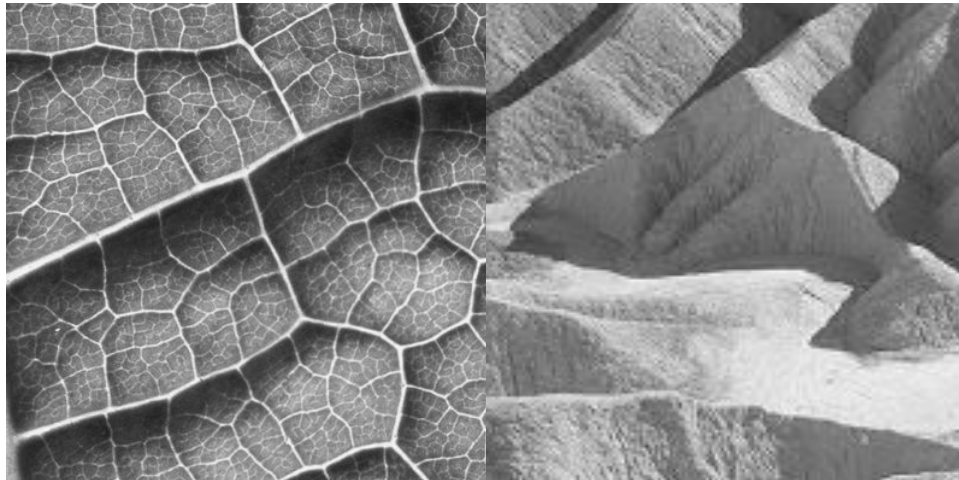
Skill builder: **Texture in nature I**



Skill builder: **Texture in nature II**



Skill builder: **Texture in nature III**



Creativity — Brainstorming practice I

Hal-abuurka - Dhaqanka maskaxda I

Creativity can be learned. The biggest mistake for beginners is trying to keep all of your ideas in your head. You are going to practise listing a large number of ideas in order to improve your creative skills.

Hal-abuurka waa la baran karaa. Khaladka ugu weyn ee kuwa bilowga ah ayaa isku dayaya in ay ku hayaan dhammaan fikradahaaga madaxaaga. Waxaad ku tababari doontaa liistada tiro badan oo fikrado ah si aad u horumariso xirfadahaaga hal abuurimo.

- You will improve your ability to generate a large number of ideas.
Waxaad hagaajin doontaa awooddaada si aad u abuurto tiro badan oo fikrado ah.
- You will improve your ability to suspend judgement until after your idea is recorded. Most people stop good ideas while they are still in their mind.
Waxaad hagaajin doontaa awooddaada aad ku laali karto xukunka ilaa ka dib marka fikradaada la duubo. Dadka intooda badan waxay joojiyaan fikradaha wanaagsan inta ay weli maskaxdooda ku jiraan.
- You will improve your ability to intentionally seek out unusual or specific ideas related to a topic.
Waxaad hagaajin doontaa awooddaada inaad si ula kac ah u raadiso fikrado aan caadi ahayn ama gaar ah oo la xidhiidha mawduuc.

Your topic today: **Things that are sharp, or that have made you angry or frustrated**

Mawduucaaga maanta: Waxyaabo afaysan, ama kaa xanaaqay ama kaa niyad jabay

When you are finished, please count the number of ideas you generated: _____

Markaad dhammayso, fadlan tiri tirada fikradaha aad abuurtay: _____

Creativity — Brainstorming practice II

Hal-abuurka - Dhaqanka maskaxdu II

Creativity can be learned. The biggest mistake for beginners is trying to keep all of your ideas in your head. You are going to practise listing a large number of ideas in order to improve your creative skills.

Hal-abuurka waa la baran karaa. Khaladka ugu weyn ee kuwa bilowga ah ayaa isku dayaya in ay ku hayaan dhammaan fikradahaaga madaxaaga. Waxaad ku tababari doontaa liistada tiro badan oo fikrado ah si aad u horumariso xirfadahaaga hal abuurimo.

- You will improve your ability to generate a large number of ideas.
Waxaad hagaajin doontaa awooddaada si aad u abuurto tiro badan oo fikrado ah.
- You will improve your ability to suspend judgement until after your idea is recorded. Most people stop good ideas while they are still in their mind.
Waxaad hagaajin doontaa awooddaada aad ku laali karto xukunka ilaa ka dib marka fikradaada la duubo. Dadka intooda badan waxay joojiyaan fikradaha wanaagsan inta ay weli maskaxdooda ku jiraan.
- You will improve your ability to intentionally seek out unusual or specific ideas related to a topic.
Waxaad hagaajin doontaa awooddaada inaad si ula kac ah u raadiso fikrado aan caadi ahayn ama gaar ah oo la xidhiidha mawduuc.

Your topic today: **Things that are curved, or that have surprised or confused you**

Mawduucaaga maanta: Waxyaabo qaloocan, ama kaa yaabiyay ama kugu wareeriyay

When you are finished, please count the number of ideas you generated: _____

Markaad dhammayso, fadlan tiri tirada fikradaha aad abuurtay: _____

Creativity — Brainstorming practice III

Hal-abuurka - Dhaqanka maskax-dhisidda III

Creativity can be learned. The biggest mistake for beginners is trying to keep all of your ideas in your head. You are going to practise listing a large number of ideas in order to improve your creative skills.

Hal-abuurka waa la baran karaa. Khaladka ugu weyn ee kuwa bilowga ah ayaa isku dayaya in ay ku hayaan dhammaan fikradahaaga madaxaaga. Waxaad ku tababari doontaa liistada tiro badan oo fikrado ah si aad u horumariso xirfadahaaga hal abuurimo.

- You will improve your ability to generate a large number of ideas.
Waxaad hagaajin doontaa awooddaada si aad u abuurto tiro badan oo fikrado ah.
- You will improve your ability to suspend judgement until after your idea is recorded. Most people stop good ideas while they are still in their mind.
Waxaad hagaajin doontaa awooddaada aad ku laali karto xukunka ilaa ka dib marka fikradaada la duubo. Dadka intooda badan waxay joojiyaan fikradaha wanaagsan inta ay weli maskaxdooda ku jiraan.
- You will improve your ability to intentionally seek out unusual or specific ideas related to a topic.
Waxaad hagaajin doontaa awooddaada inaad si ula kac ah u raadiso fikrado aan caadi ahayn ama gaar ah oo la xidhiidha mawduuc.

Your topic today: **Things that are disgusting, or that have made you anxious or afraid**

Mawduucaaga maanta: -30=-Waxyaabaha laga yaqaqsoodo, ama ku abuuray walwal ama cabsi.

When you are finished, please count the number of ideas you generated: _____

Markaad dhammayso, fadlan tiri tirada fikradaha aad abuurtay: _____

Creativity — Things that you wish would change

Hal-abuurka - Waxyaabaha aad rabto inay isbedelaan

These words will be used to help you develop your idea for your painting. They will go towards your idea development mark.

Erayadan waxaa loo isticmaali doonaa inay kaa caawiyaan horumarinta fikradaada rinjiyeyntaada. Waxay u jihaysan doonaan fikradaada calaamda horumarinta.

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Idea Development/Horumarinta Fikradda

1 Generate ideas/Abuur fikrado maximum of 50%/ugu badnaan 50%

Use lists, a web map, or simple drawings to come up with a LOT of ideas! If you already have an idea in mind, choose that as your central theme and expand upon it. Let your ideas wander - one idea leads to another. Drawings can be details of source images, different viewpoints, textures, technical experiments, etc.

Isticmaal liisaska, khariidad shabakad, ama sawiro fudud si aad ula timaado fikrado BADAN! Haddii aad horeba fikrad maskaxda ugu hayso, taas u dooro inay noqoto mawduucaaga udub-dhexaadka ah oo ku sii kordhi. Fikirkaagu ha lulo - hal fikrad ayaa u horseedaysa mid kale. Sawiradu waxay noqon karaan faahfaahinta sawirada ilaha, aragtiyo kala duwan, textures, tijaabooyin farsamo, iwm.

Number of **words**/Tirada erayada → ____ ÷ 3 = ____ %

Number of **simple** sketches/Tirada sawir-gacmeedyo fudud → ____ × 2% = ____ %

Number of **better** sketches/Tirada sawir-gacmeedyo wanaagsan → ____ × 4% = ____ %

2 Select the best and join together ideas/Dooro kan ugu fiican oo ku biir fikradaha

Circle the **best** ideas/Goobaabi fikradaha ugu fiican

circled/wareegsan = □ 5%

Link into **groups** of ideas/Ku xidh kooxo fikrado ah

linked/ku xidhan = □ 5%

3 Print reference images/Daabac sawirada tixraaca maximum of 8 images

- Print **EIGHT** reference images so you can accurately observe the challenging parts of your artwork. Taking your own and using own photographs is preferred, but image searches are also fine.
- **Do not simply copy a picture that you find.** The idea is to edit and combine source images to create your own artwork. If you simply copy a picture, you are plagiarizing and will earn a zero for your idea generation and any criteria involving creativity in your final artwork.
- Up to half of your pictures may be of drawings, paintings, or other artworks of others to use as inspiration. The other images must be realistic photographs.
- You must hand in the **printed** copy of the images to earn the marks.
- *Daabac siddeed sawir oo tixraac ah si aad si sax ah ugu fiirsan karto qaybaha adag ee farshaxankaaga. Inaad sawirato oo aad isticmaasho sawiro adiga kuu gaar ah ayaa la door bidayaa, laakiin sawir raadinta sidoo kale waa fiicantahay.*
- *Si fudud ha u koobiyn sawir aad hesho. Fikradda ayaa ah in la tafatiro oo la isku daro sawirada isha si aad u abuurto farshaxan adiga kuu gaar ah. Haddii aad si fudud u koobiyaaso sawir, waxaad been sheegaysaa oo waxaad ku kasban doontaa eber jiilka fikradaada iyo shuruud kasta oo ku lug leh hal-abuurnimada farshaxankaaga ugu dambeeya.*
- *'Ilaa kala badh sawiradaadu waxay noqon karaan sawiro, sawiro, ama farshaxano kale oo kuwa kale si loo isticmaalo dhiirigelin ahaan. Sawirada kale waa inay ahaadaan sawiro dhab ah.*
- *Waa inaad dhiibtaa nuulka daabacan ee sawirada si aad u kasbato calaamadaha.*

____ images/sawiro x 5% = ____ %

Idea Development/Horumarinta Fikradda

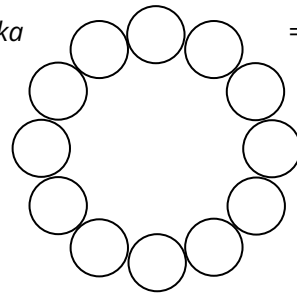
4 Compositions/Halabuurka *maximum of 10 thumbnails*

- Create thumbnail drawings anywhere in the idea development section.
- These should be based on combinations of ideas that you can up with. Include your **background**.
- Experiment with unusual angles, viewpoints, and arrangements to help make your artwork stand out.
- Draw a frame around your thumbnails to show the edges of the artwork.
- Selecting a colour scheme counts as a composition, and so do rough digital collages
- *Samee sawirada thumbnail meel kasta oo ka mid ah qaybta horumarinta fikradda.*
- *Kuwani waa inay ku saleysnaadaan fikradaha isku-dhafka ah ee aad la qabsan karto. Ku dar taariikhdaada.*
- *Tijaabi xaglo aan caadi ahayn, aragtiyo, iyo qabanqaabo si aad gacan uga geysato samaynta farshaxankaaga mid muuqda.*
- *Ku sawir sawir ku wareegsan sawir-gacmeedkaaga si aad u muujiso cidhifyada farshaxanka.*
- *Doorashada qaabka midabku waxa ay tixgalinaysaa sida halabuurka, sidaas oo kale collage-ka dhijitaalka ah ayaa qallafsan*

____ thumbnails/thumbnails x 8% = ____ %

____ digital collages/koleejyada dhijitaalka ah x 8% = ____ %

Selecting a **colour scheme**/Doorashada qaabka midabka = □ 8%



5 Rough copy/Nuqul qallafsan *great quality or better*

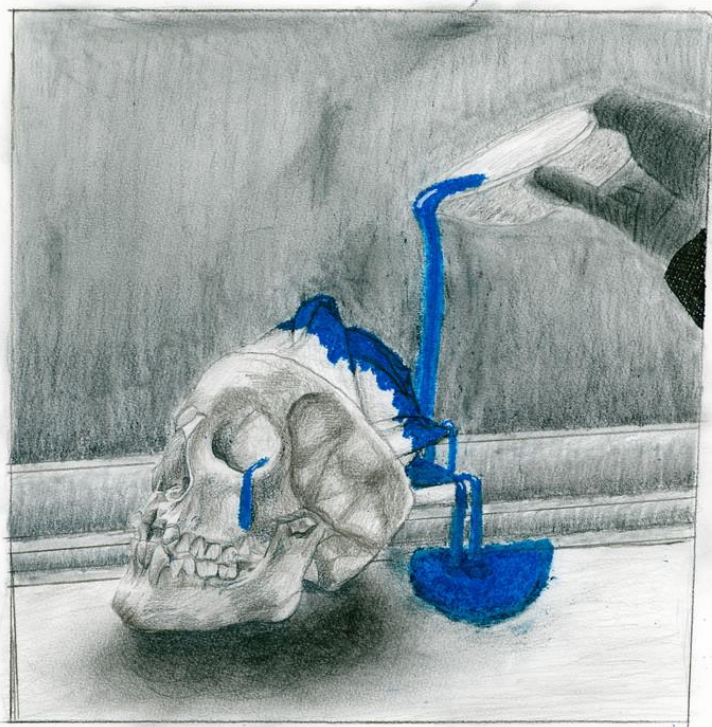
- Take the best ideas from your thumbnails and combine them into an improved rough copy.
- Use this to work out the bugs and improve your skills before you start the real thing.
- If you are using colour, use paint or coloured pencil to show your colour scheme.
- Draw in a frame to show the outer edges of your artwork.
- **Remember to choose a non-central composition.**
- *Ka soo qaado fikradaha ugu fiican sawir-gacmeedyadaada oo ku darso koobi qallafsan oo la hagaajiyay.*
- *Isticmaal tan si aad u xalliso cayayaanka oo aad u horumariso xirfadahaaga ka hor inta aanad bilaabin waxa dhabta ah.*
- *Haddii aad isticmaalayso midab, isticmaal rinji ama qalin midab leh si aad u muujiso nidaamka midabkaaga.*
- *Ku sawir jir si aad u muujiso geesaha dibadda ee farshaxankaaga. Xusuusnow inaad doorato halabuurka aan dhexe ahayn.*

____ drawing/sawirid x 25% = ____ %

Total/Wadarta = ____ %

NOTE: If you simply copy a picture from the internet, your mark drops to 25%.

FIIRO GAAR AH: Haddii aad si fudud sawir uga koobisay internetka, calaamaddaadu waxay hoos ugu dhacaysaa 25%.



Seth Bennett-Crundwell, 2022-23



Tia Eshetu, 2022-23



Jenny Morris, 2023-24



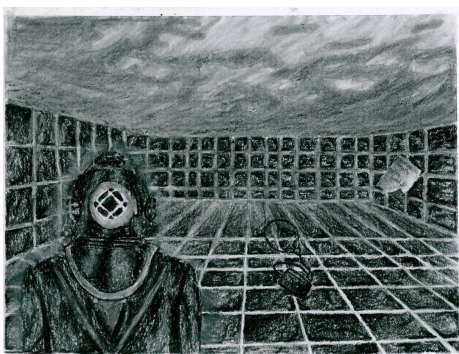
Jack Nehme, 2023-24



Lily Sin, 2022-23



Daisha Farmer, 2022-23



Sophia Hewitt, 2022-23



Ray Cleary, 2022-23

Texture drawing goal-setting

____/10

Dejinta gool-dejinta qoraalka qoraalka

At the **end of each class**, please take time to write your goal for the next class. Your artwork will be marked based on your **technical skills for the drawing materials you chose**, your ability to create **visual texture**, and how well you are creating a balanced, non-central **composition**. Keep these criteria in mind when choosing your goal.

Dhammaadka fasal kasta, fadlan waqti qaado si aad u qorto yoolkaaga fasalka soo socda Farshaxankaaga waxaa lagu calaamadayn doonaa iyadoo lagu saleynayo xirfadahaaga farsamo ee agabyada sawiridda ee aad dooratay, awoodda aad u leedahay inaad abuurto muuqaal muuqaal ah, iyo sida wanaagsan ee aad u abuurayso isku dheelitiran, halabuur aan dhexe ahayn. Maskaxda ku hay shuruudahan markaad dooranayso yoolkaaga.

Be specific: What parts of your drawing are you focusing on? What drawing skills do you need most to do this?

Si gaar ah u yeelo: Waa maxay qaybaha sawirkaaga aad diiradda saarayso? Waa maxay xirfadaha sawir-qaadista ee aad ugu baahan tahay si aad tan u samayso?

- | | |
|---|--|
| → What should be improved and where:
<i>Maxaa la hagaajinayaa iyo meesha:</i> | <i>"Look for more texture in the bark of the trees"</i>
<i>"Ka raadi muuqaal badan oo jilif geedaha"</i> |
| → What should be improved and where:
<i>Maxay tahay in la hagaajiyo iyo meesha:</i> | <i>"I need to darken the grey of the sky"</i>
<i>"Waxaan u baahanahay inaan madoobaado cirrada cirka"</i> |
| → What can be added and where:
<i>Maxaa lagu dari karaa iyo meesha:</i> | <i>"I should add some texture to the rocks in the front"</i>
<i>"Waa inaan ku daraa wax ka mid ah dhagaxyada hore"</i> |
| → What you can do to catch up:
<i>Waxa aad samayn karto si aad ula qabsato:</i> | <i>"I need to take my drawing home this weekend."</i>
<i>"Waxa aan u baahanahay in aan sawir gacmeedka guriga u qaado usbuucan."</i> |

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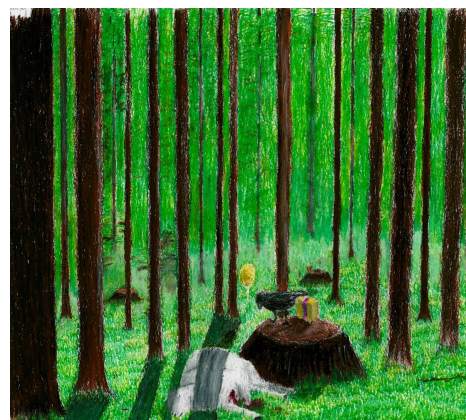
8.



Ziyao Ding, 2023-24



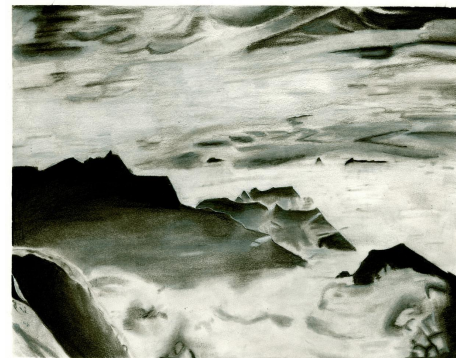
Julia Chiasson, 2023-24



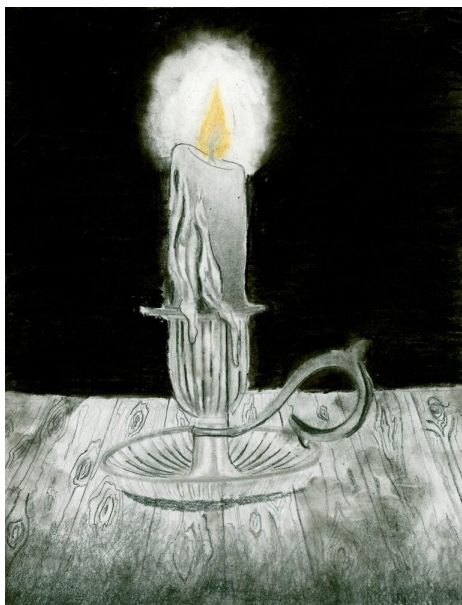
Drew Gooding, 2023-24



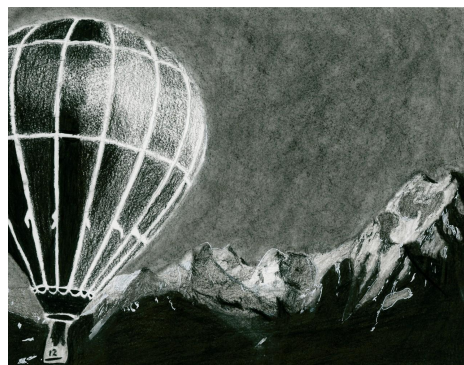
Siyun Lee, 2023-24



Ruzzel Asidera, 2023-24



Norah Bezanson, Spring 2025



George Jangaard, 2023-24



Paetra Van Ritchie, Spring 2025



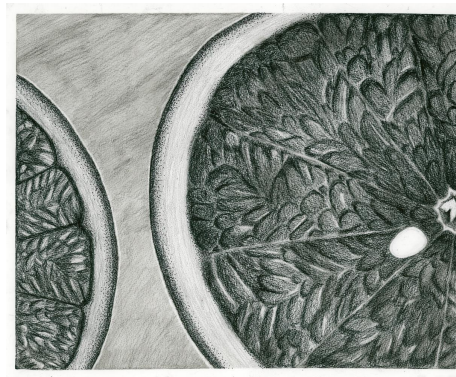
Maia Menard, 2023-24



Tony Nguyen, 2023-24



Sadie Buxton, 2023-24



Brooklyn Walker, 2023-24